

A) Alphabetical Listing, by Name

Verbose description, Artwork needs, pictures of current model/textures (if any).

B) Species

Faction Hierarchy

Ship(s)/Installation(s)

C) Size/Role Classification

Faction

Ship(s)

D) Style Guides

E) Notes on This Document

Key to Figuring Out my notations

Why Aliens have ships with human names (or, “What happened to the old Rlaan and Aera Ships?”)

How definitive is this list?

A)

- 1. [(Aera Passenger Transport)] (Acrotatus)

2. Admonisher {Purist Fighter/Bomber}



3. [Vark] (Agasicles){Aera Destroyer, venerable}



4. [(Aera Diplomatic Transport)] (Agesilaus)

5. [Vitik](Agesipolis){Aera Fleet Carrier, Venerable}



6. [(Aera Assault Corvette)] (Agis)

7. [(Rlaan Passenger Puddle Jumper)] (Aidi)

8. [(Aera Dropship)] (Alcmenes)

9. [(Aera Old Cruiser)] (Anaxander)

10. [(Aera Battle Cruiser)] (Anaxandridas)

11. [Yrilan] (Anaxidamus){Aera Heavy Cruiser, Recent}



12. [(Rlaan Sub-Orbital Cargo transport)] (Andi)

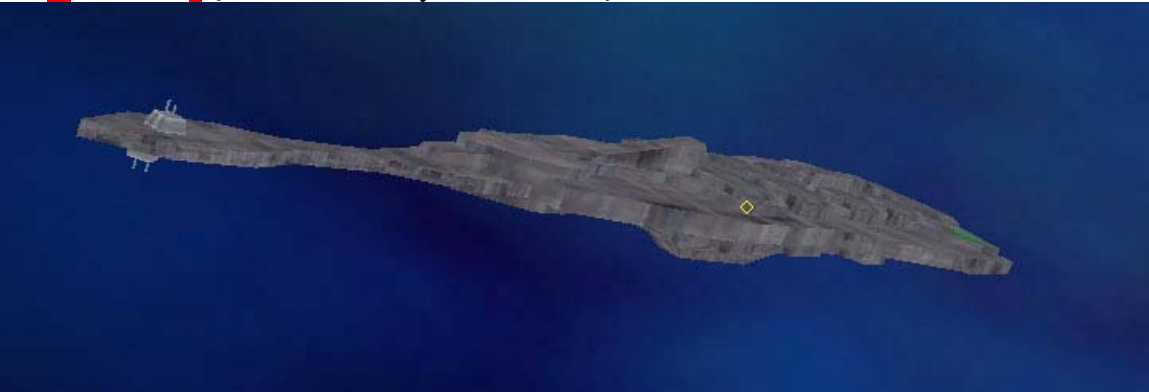
13. Ancestor {Shaper Fighter/Aerospace. The "ancestors" of the ancestor class have been flying for hundreds of years. This most recent remodeling of the Shaper's aerospace frame has been in service for 15 years, and has seen action several times in assaults on dirtside criminal bases.}



14. Anti-matter Refinery

- 14.1. (Aera)
- 14.2. (Confed)
- 14.3. (Rlaan)

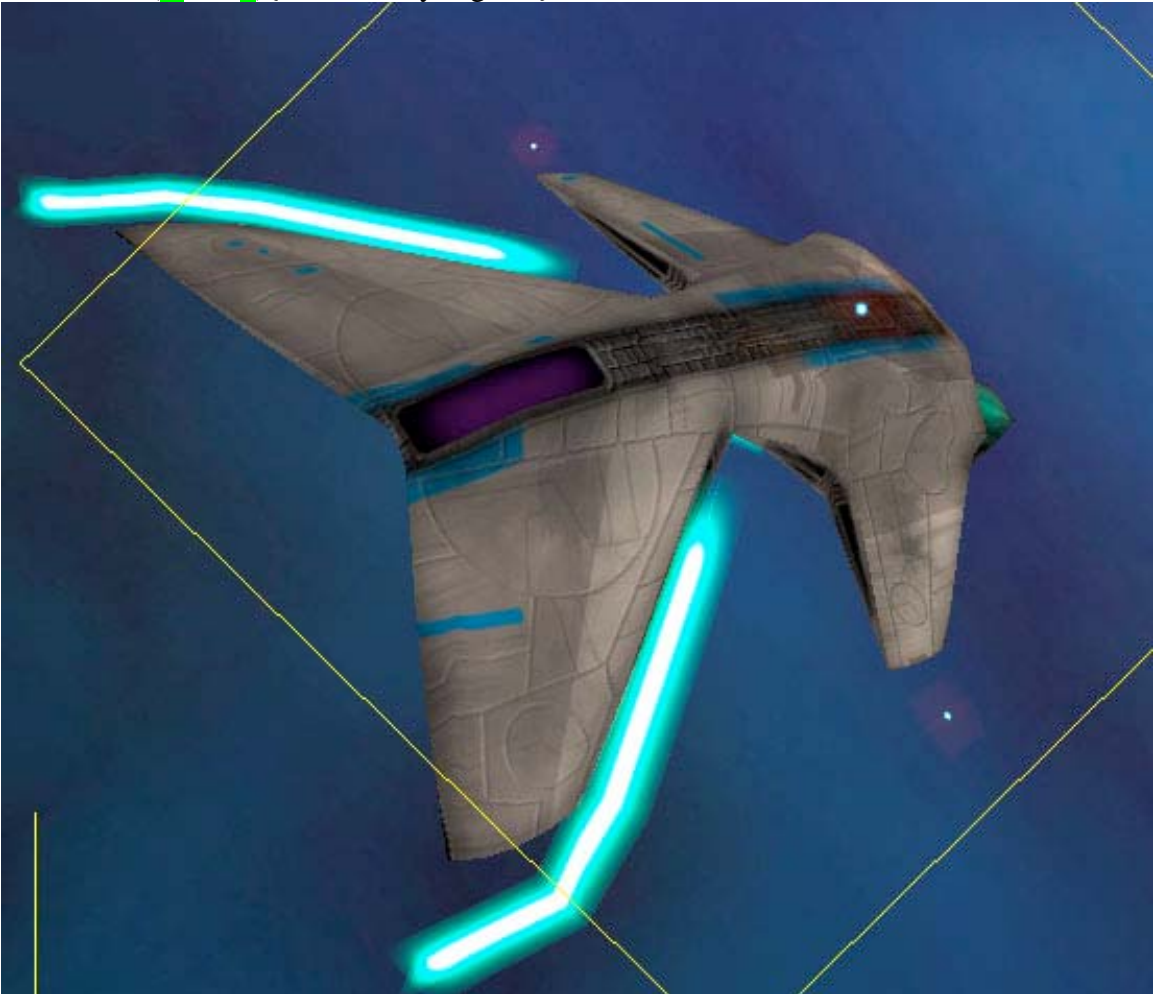
15. Archimedes {Andolian Heavy Cruiser, Old}



16. [Aevant] (Areus){Aera Fighter/Bomber}



17. [Aelar] (Ariston){Aera Heavy Fighter}

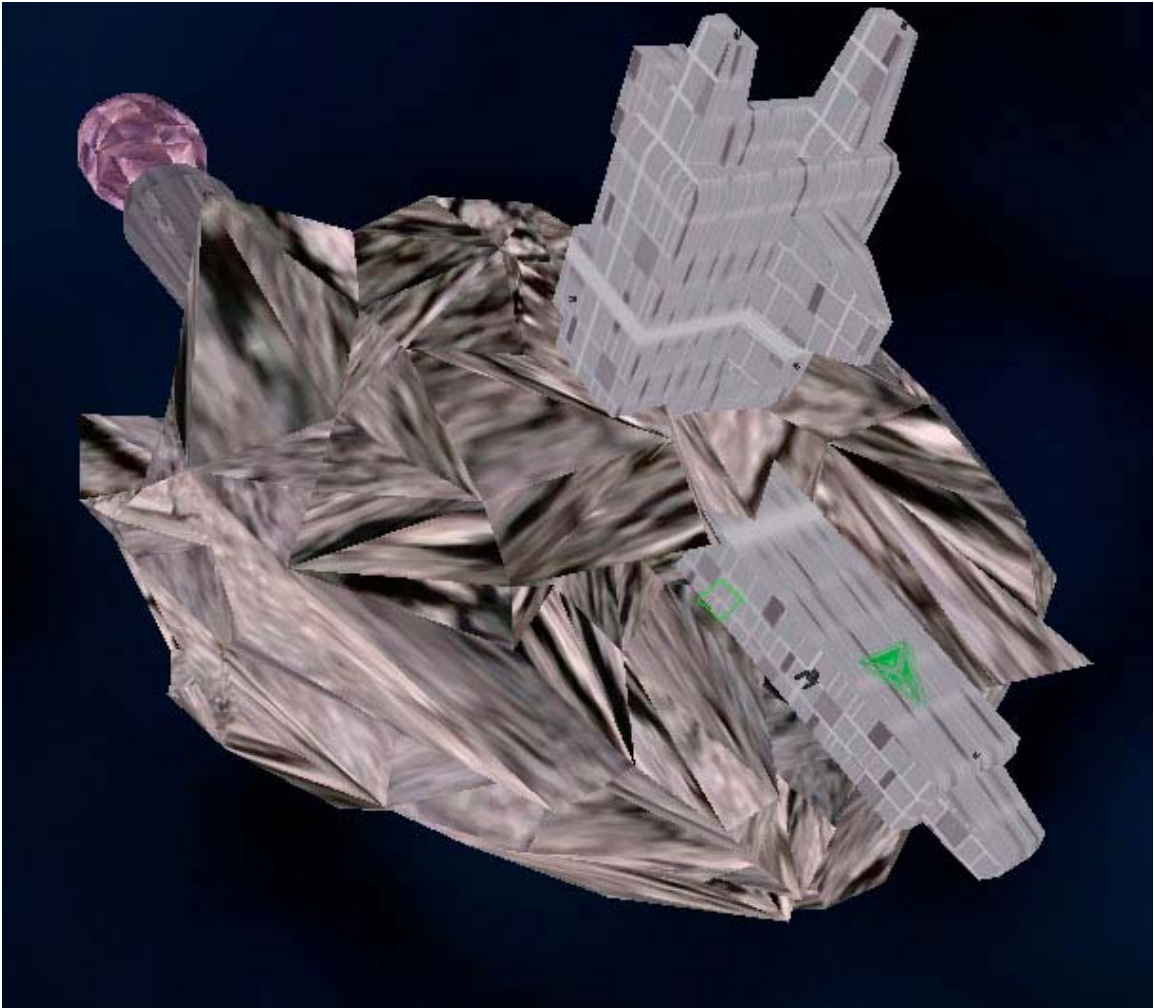


18. Area Fortifications

18.1. (Shmrn)

19. Asteroid Fighter Base

- 19.1. Aera
- 19.2. Confederation
- 19.3. Rlaan



20. [(Uln Patrol Craft)] (Baron)

21. [(Uln Fighter)] (Baronet)

22. (Battle Cruiser Mk. 32) {Battle Cruiser constructed by Mechanists under Confed contract}

23. (Beauvoir) {Klk’k Mixed Transport Vessel}

24. Beholder { Ancient Drone Ship }



25. Bio-Adaptation Station

25.1. (Shaper)

26. Bio-mod Research

26.1. (Rlaan-Briin)

27. (Bomber Mk. 37) {Mechanist Bomber}

28. (Camus) {Klk’k system patrol frigate}

29. (Catfish) {Forsaken Utility Mass Transport}

30. [(Aera Mining Craft)] (Charillus)

31. [(Rlaan Lander)] (Chengdi)

32. [(Rlaan Refuse and Salvage Scow)] (Chengzong)

33. [(Rlaan Cargo Shuttle)] (Chongdi)

34. [(Rlaan Resupply Ship)] (Chudi)

35. Civilian Population Defense Redoubt

35.1. (Rlaan)

36. [(Aera Cargo Mover)] (Cleombrotus)

37. [(Aera Mobile Sensor Platform)] (Cleomenes)

38. Clydesdale {Light Cruiser constructed by Merchants under Confed contract, Modern}



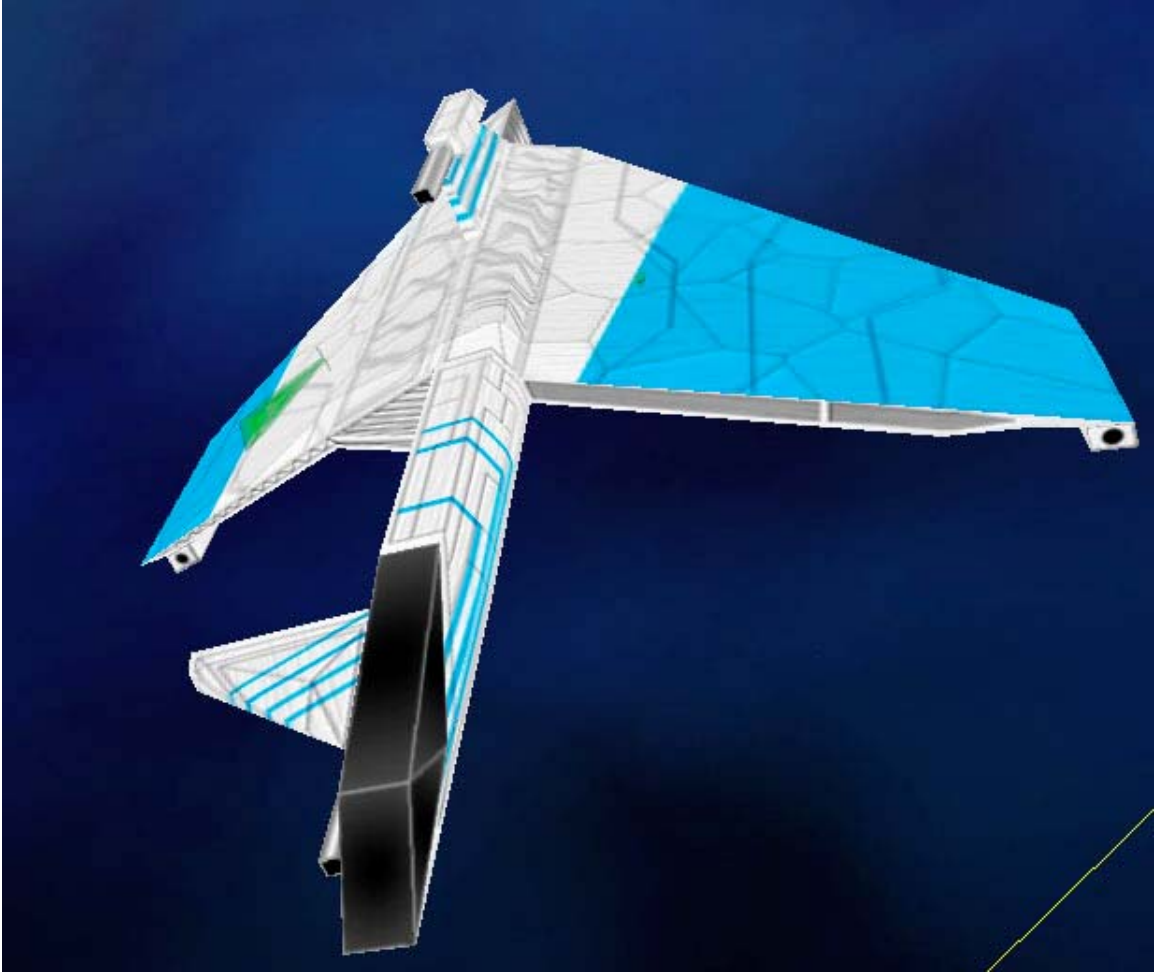
39. Commerce Center

39.1. Confederation



40. (Condor) {Forsaken Frigate}

41. Convolution {Unadorned Fighter}



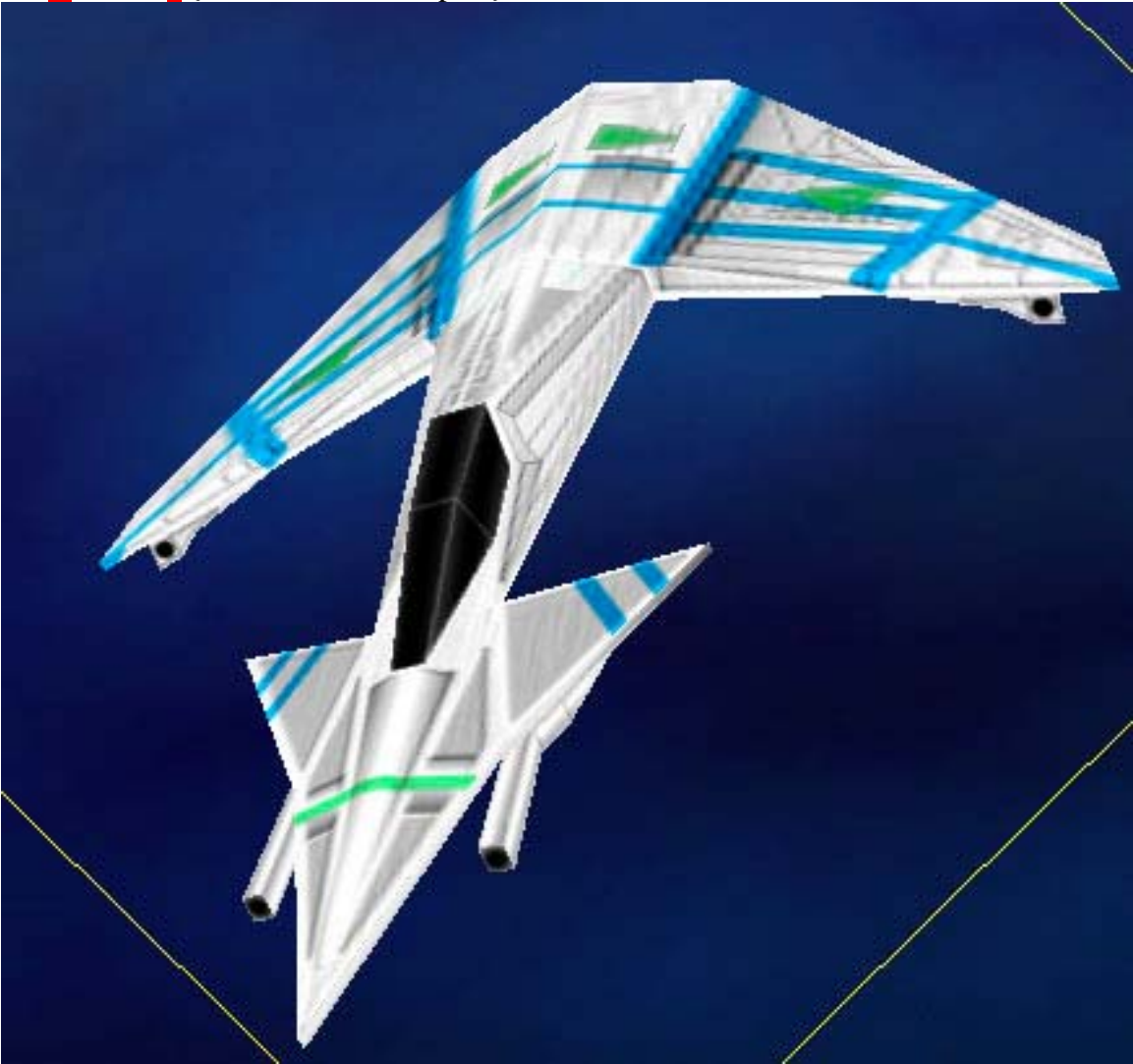
42. [(Rlaan Methane Flight Tender)] (Daizong)

43. Defense of Area Missile Battery

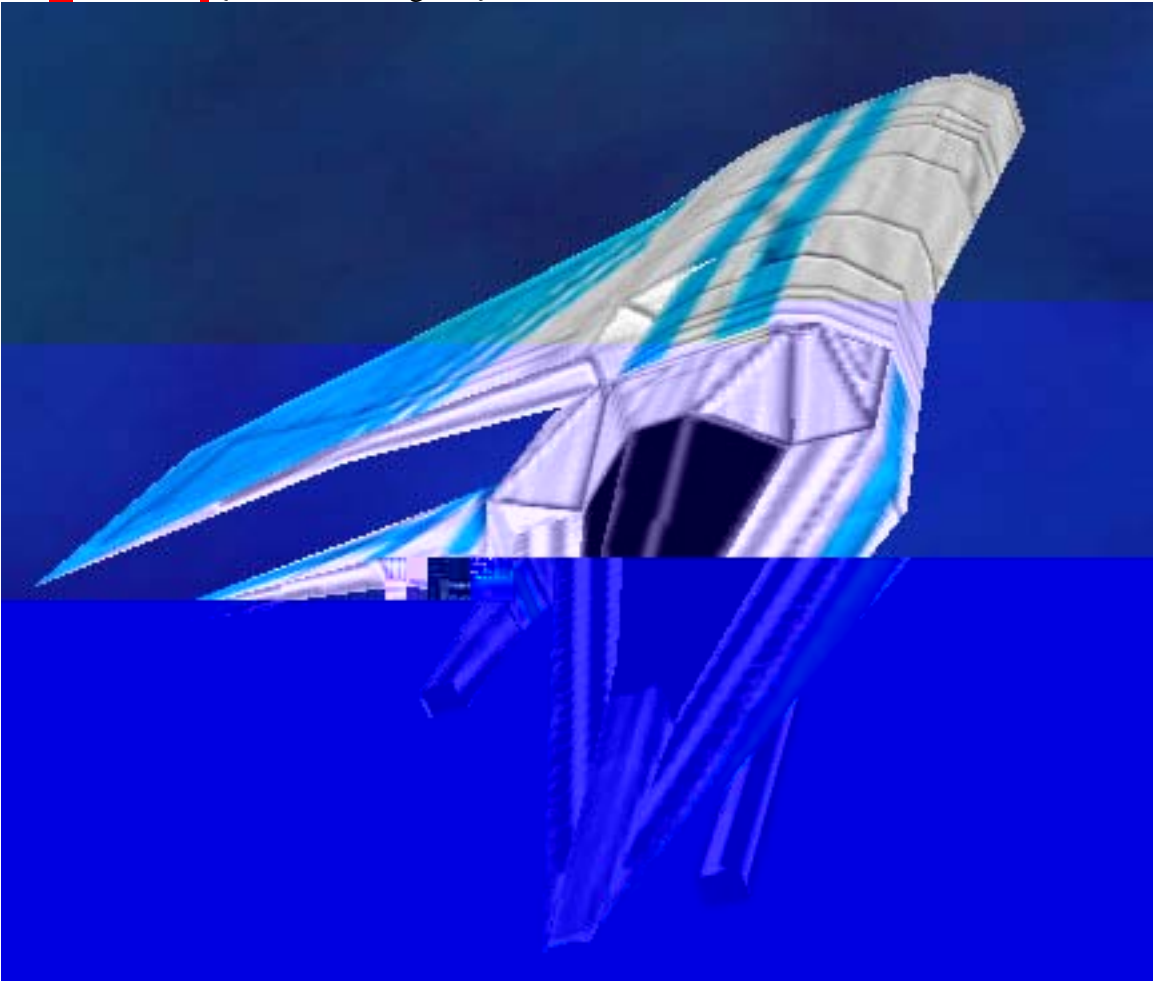
43.1. (Confed)

44. [(Aera “AenethFormer” Auxiliary)] (Demaratus)

45. Derivative {Unadorned Interceptor}



46. Determinant {Unadorned Fighter}

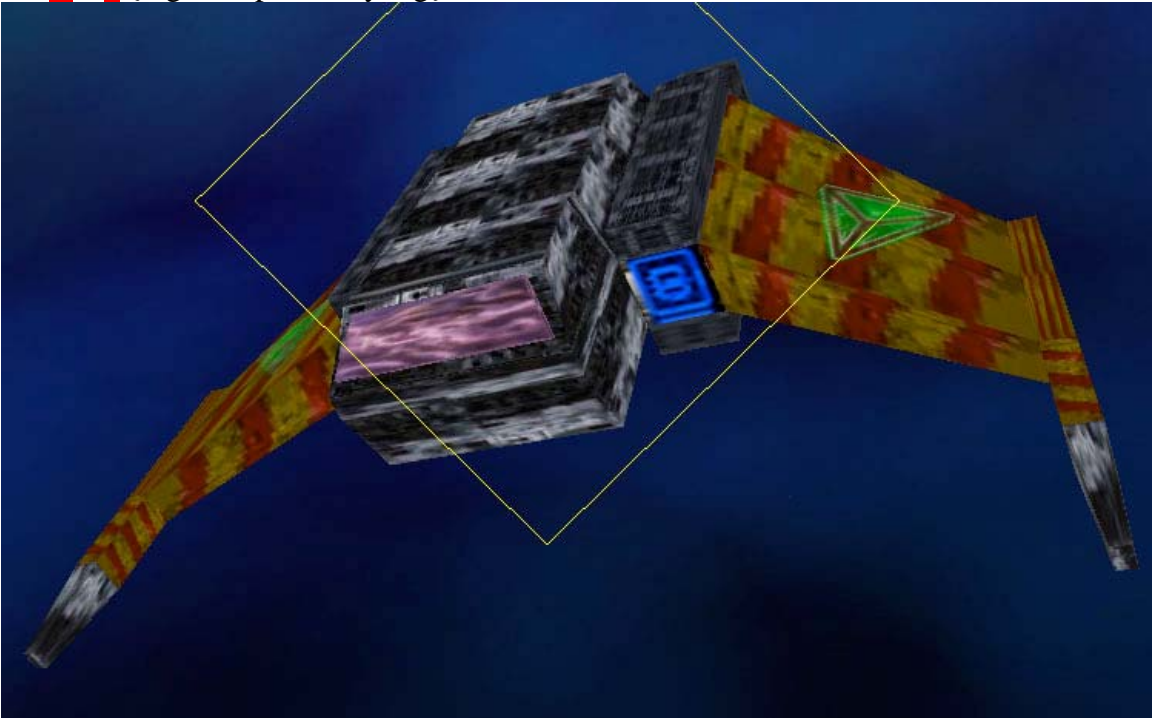


47. [(Rlaan Battleship)] (Dezong)

48. Diplomatic Station

48.1. (Uln)

49. **Dodo** {Dgn/Shaper heavy tug}



50. [(Aera Flight Tender)] (Dorissus)

51. Dostoevsky {Klk'k Interceptor}



52. [(Rlaan Orbital Sniper Ship)] (Duanzong)

53. (Duelist) {Heavy Fighter constructed by High-Born Luxury Transport Conglomerate under contract from the Hunter’s Guild}

54. [(Uln Missile Barge)] (Duke)

55. [(Rlaan Occupation Vessel)] (Duzong)

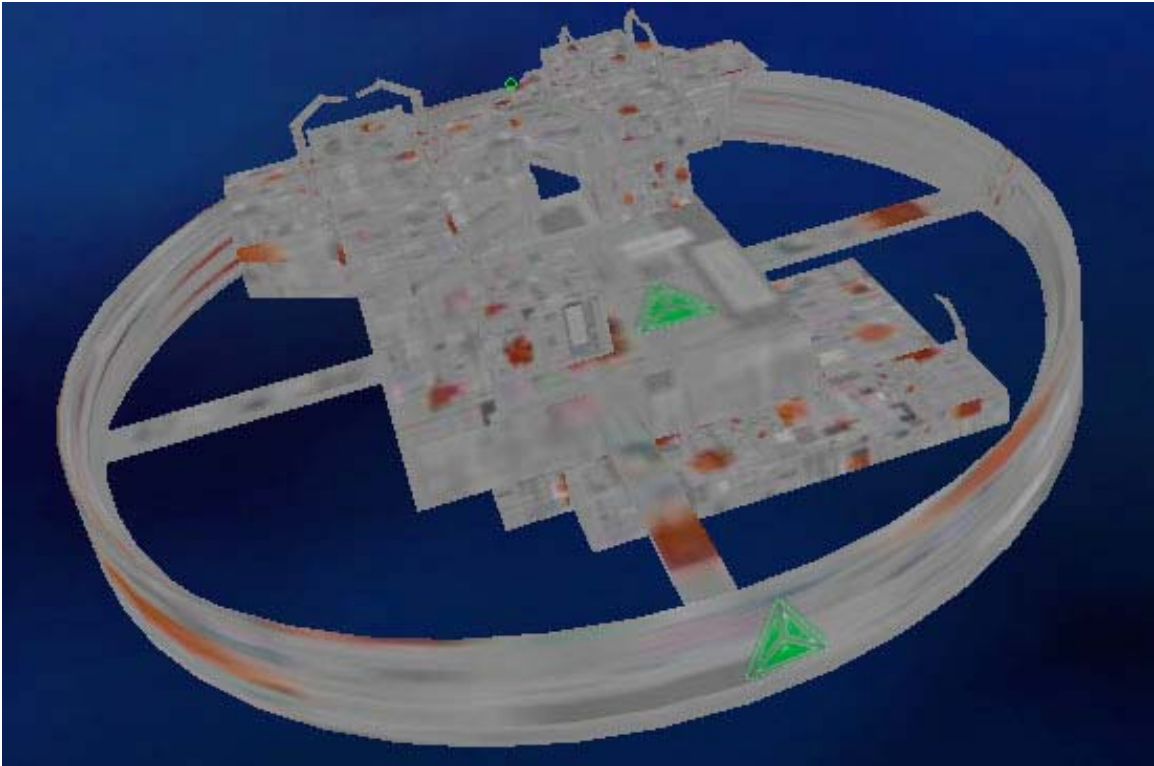
56. [(Aera Scout Frigate)] (Echestratus)

57. [(Aera Communications Vessel)] (Eurycratides)

58. [(Aera Exploration/Science vessel)] (Eurypon)

59. Factory

- 59.1. Aera
- 59.2. Confederation
- 59.3. Rlaan



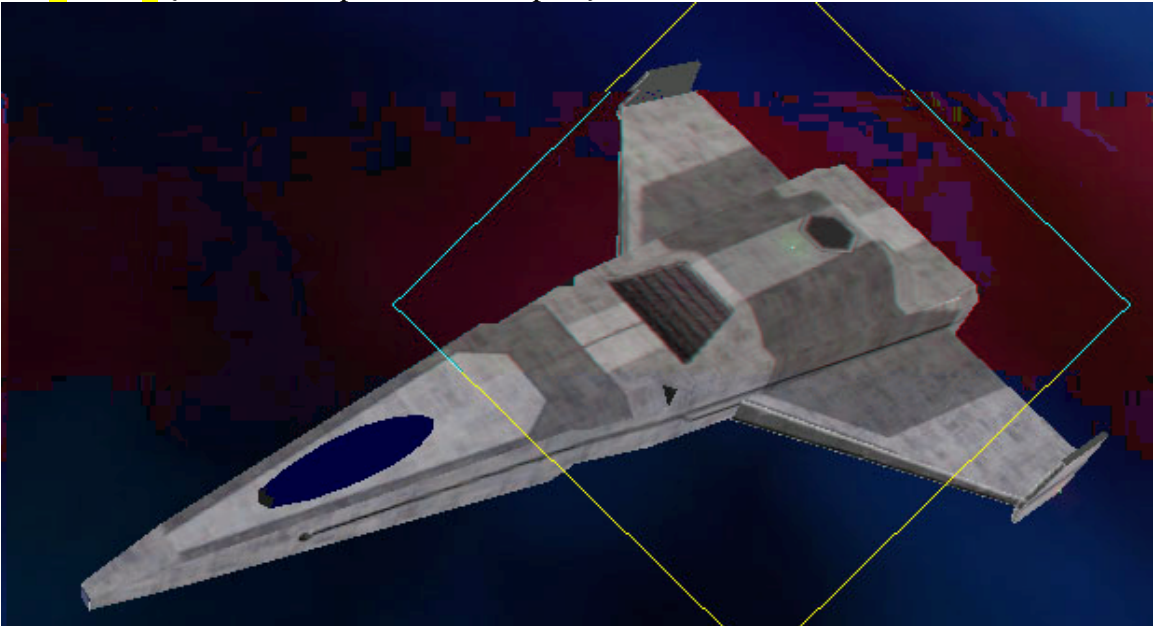
60. [(Rlaan Dropship)] (Feidi)

61. Fighter Barracks

- 61.1. Aera
- 61.2. Confederation
- 61.3. Rlaan



62. Franklin {Andolian Diplomatic Transport}



63. (Galahad) {High-Born Multi-purpose Corvette}

64. [(Rlaan Forcible Compliance Planetary Drone Craft)] (Gaodi)

65. [(Rlaan Mobile Sensor Drone)] (Gaozong)

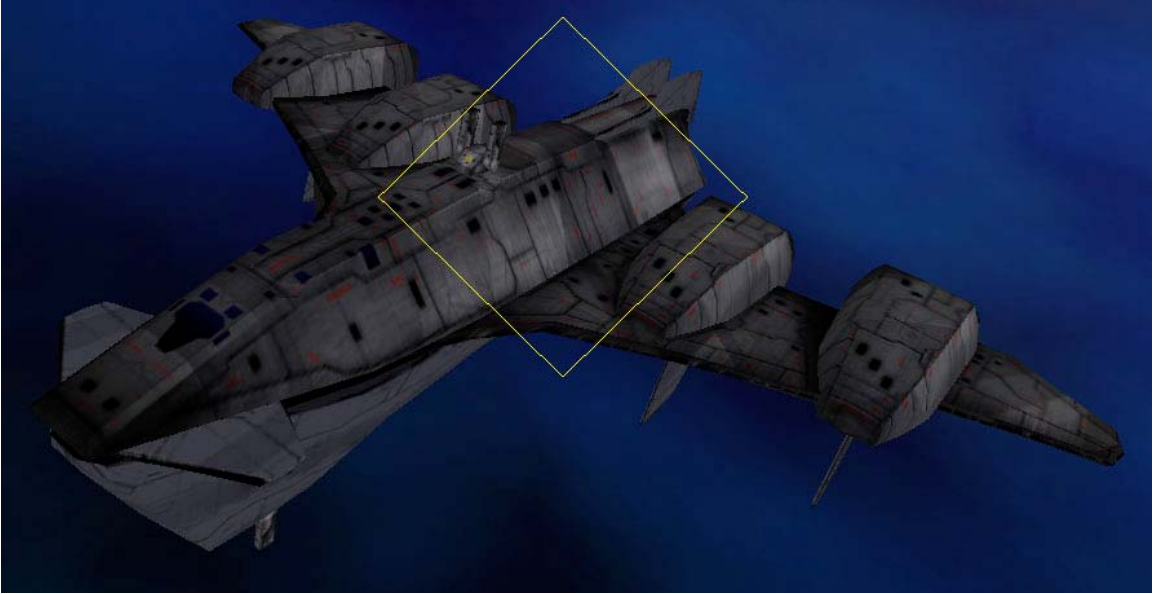
66. [(Rlaan Oxygen Flight Tender)] (Gaozu)

67. **Gawain** {High-Born Interceptor, The High-Born have a spacecraft manufacturing methodology most other factions reserve for Luxury Yachts. The Gawain class of interceptors stays true to this line of thinking, with exceptional performance being provided for exorbitant cost. The price tag comes from the manufacturing method itself, the lower scale of production, and the equally important fact that, though the Gawain was first introduced 10 years ago, there have been a mere 6 months of production on the most current version.}



68. [(Uln Converted Freight)] (Gleaner)

69. Goddard {Andolian Bomber}



70. [(Rlaan Colonization ship)] (Gongdi)

71. [(Rlaan Oxygen client colonization ship)] (Gongti)

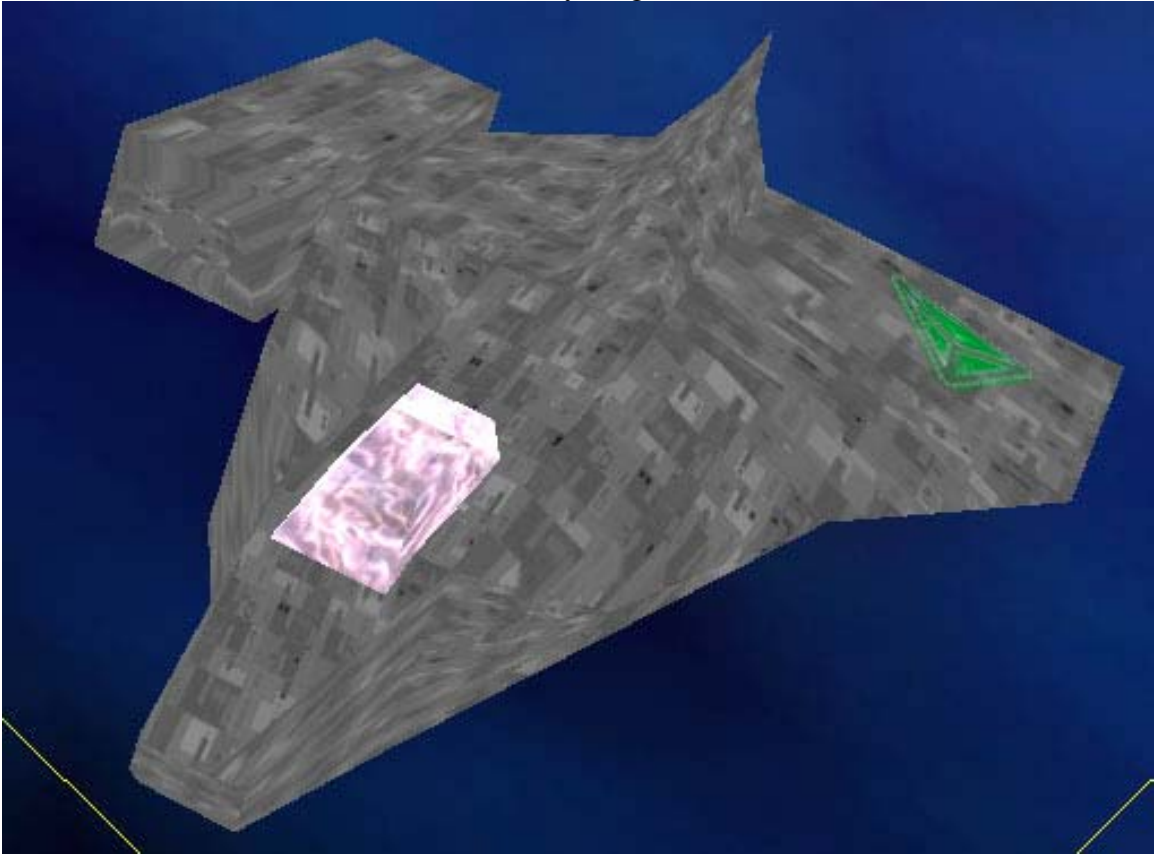
72. [(Rlaan Repair/Maintenance craft)] (Guangzong)

73. Habitat

73.1. (Spaceborn)

74. (Hagfish) {Forsaken Space-Marine Boarding Unit}

75. Hammer {LIHW Heavy fighter originally known as the “Toad” but so popularized as the ISO’s “Hammer” that none call it anything else}



76. [(Rlaan Exploration Ship)] (Han)

77. Hyena {Forsaken Heavy Fighter}



78. (Interceptor Mk. 212) {Mechanist Interceptor}

79. (Interceptor Mk. 273) {Mechanist Interceptor}

80. (Jackal) {Forsaken Interceptor}

81. (Janissary) {Rlaan constructed Saahasayaay Heavy Fighter}

82. Jump Point Fortifications

- 82.1. (Aera)
- 82.2. (Confed)
- 82.3. (Rlaan)
- 82.4. (Uln)

83. (Kafka) {Klk’k Light Cargo Shuttle}

84. Kahan { Andolian Destroyer, Modern }



85. (Kierkegaard) {Klark Torpedo Boat (it's often said that the name came from the fact that, given the armament, those who ride this vessel are either "Knights of Faith" or "Knights Resigned to Fire and Flee")}

86. [(Uln Interceptor)] (Knight)

87. (Lament) {Shmrn Passenger Transport}

88. Lancelot {High-Born Heavy Fighter}



89. [(Aera Resupply Vessel)] (Leon)

90. [Yavok] (Leonidas) {Aera Dreadnaught, New}



91. Llama {LIHW Ultra-light Mixed Cargo Shuttle}



92. Long Range Weapons Platform

- 92.1. (Aera)
- 92.2. (Confed)

93. Medical

- 93.1. Aera
- 93.2. Confederation
- 93.3. Rlaan

94. Medical Procedure Station

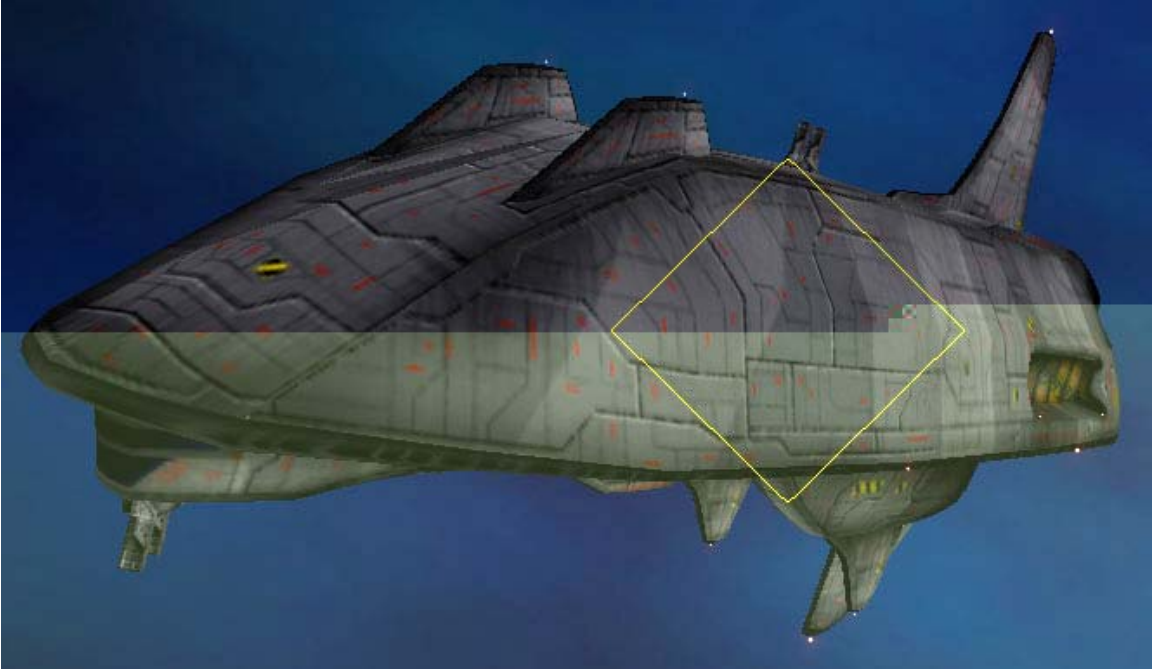
94.1. (Rlaan-Briin)

95. (Midwife) {Shaper Auxiliary Carrier}

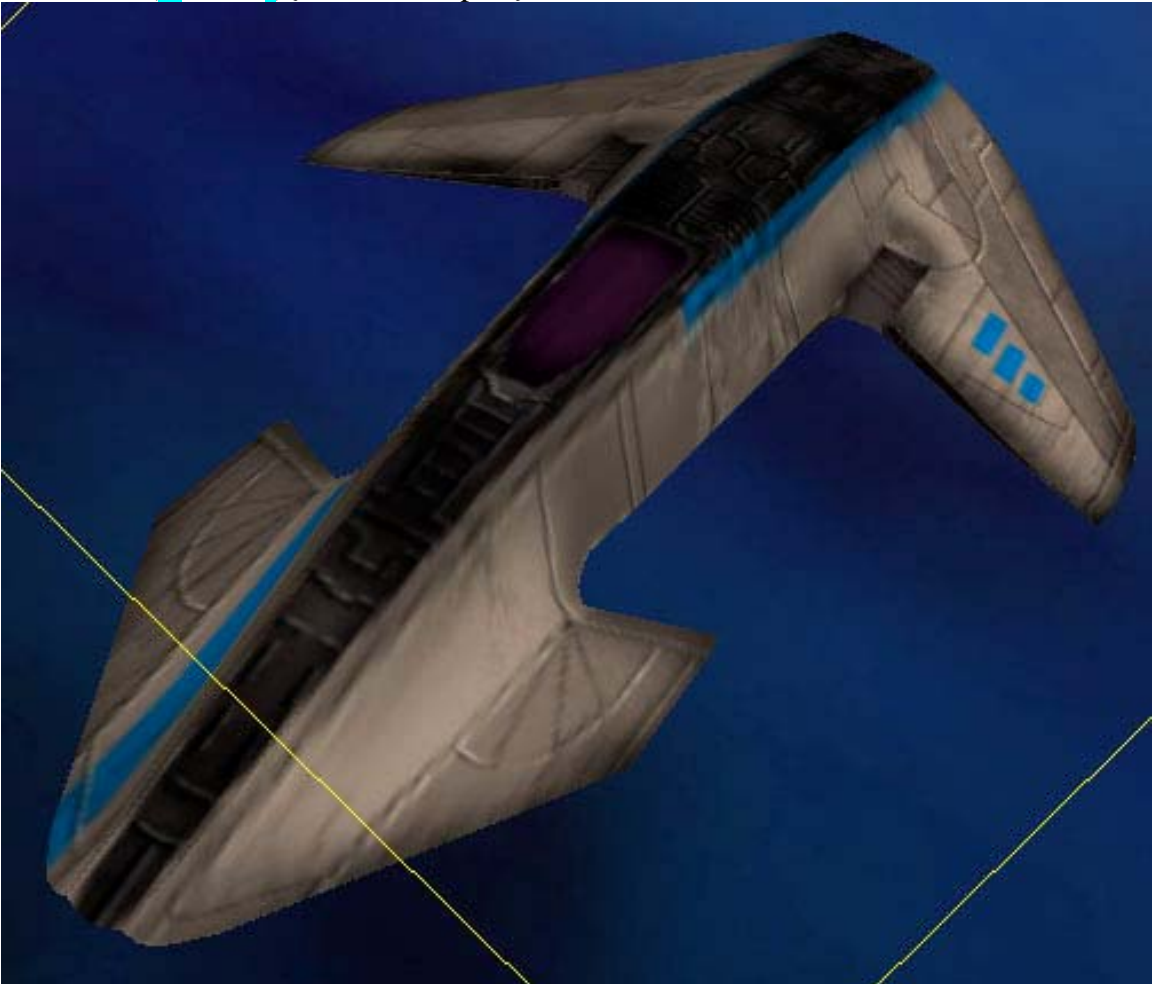
96. Mining Base

- 96.1. Aera
- 96.2. Confederation
- 96.3. Pirates
- 96.4. Rlaan
- 96.5. (Uln)

97. Mule {Merchant Logistical Support Rapid Resupply, Venerable}



98. [Aeon] (Nicander){Aera Interceptor}



99. (Niniane) {High-Born Auxiliary Carrier}

100. Neitzsche {Klk’k Heavy Destroyer, New}

101. Orbital Docking Platforms

- 101.1. (Aera)
- 101.2. (Confed)
 - 101.2.1. (Highborn Class 1)
 - 101.2.2. (Highborn Class 2)
- 101.3. (Rlaan)
 - 101.3.1. (Methane)
 - 101.3.2. (Oxygen)
- 101.4. (Uln)

102. Ox {Merchant Heavy Cargo Transport, Old}



103. **Pacifier** {Purist previous generation Fighter/Bomber}



104. (Patrol Boat Mk. 460) {Mechanist System Patrol Craft}

105. [(Aera Gas Miner)] (Pausanias)

106. (Pelleus) {High-Born newest Interceptor}

107. (Percival) {High-Born Fleet Tender}

- 108. Planetary Defense Station
 - 108.1. (Aera)

109. [(Aera Probe)] (Pleistarchus)

110. [(Aera Repair/Maintenance craft)] (Pleistoanax)

111. Plowshare {Purist Light Mixed-Cargo Shuttle}

112. [(Aera Escort Corvette)] (Polydectes)

113. [(Aera Assault Shuttle)] (Polydorus)

- 114. Prison Station
 - 114.1. (HS)
 - 114.2. (Rlaan)

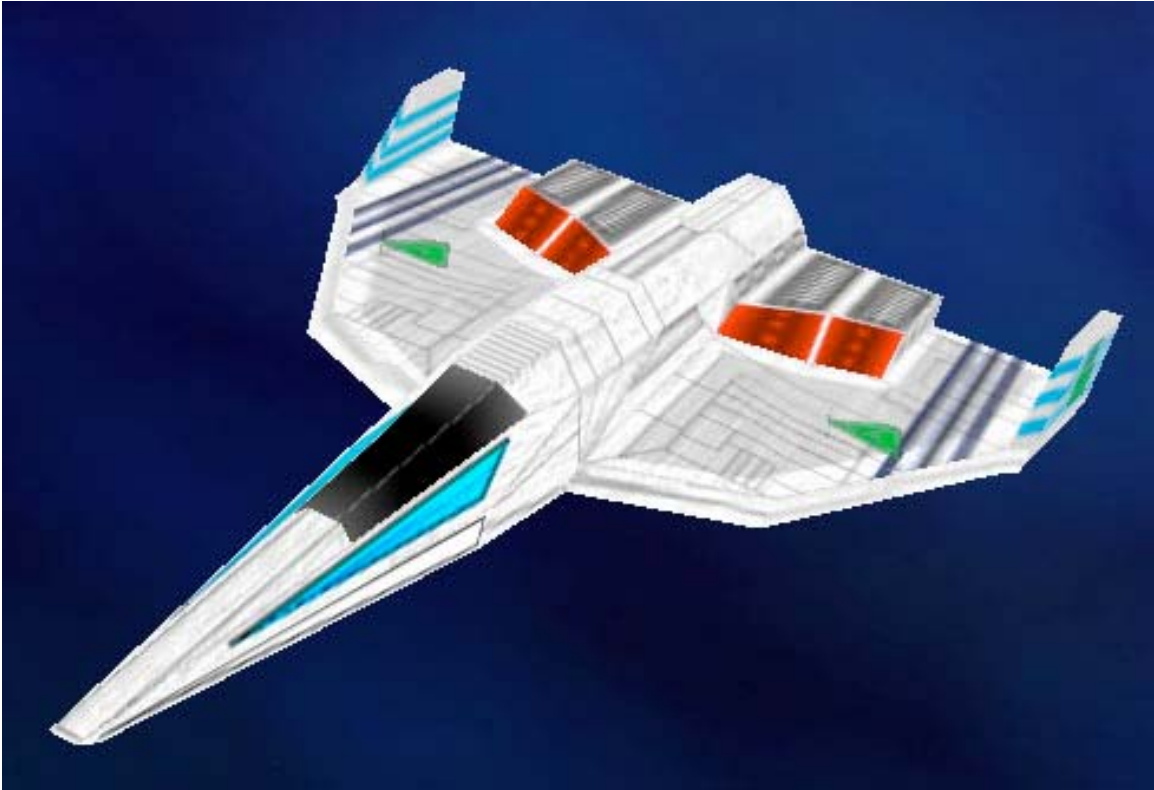
115. [(Aera Colonization Ship)] (Procles)

116. Progeny {Shaper Interceptor}



117. [(Aera Unarmed Shuttle)] (Prytanis)

118. **Redeemer** {Luddite Fighter, The luddites, being by their nature not given to grand industrialization, rely on a small number of hidden facilities and sympathetic manufacturing plants to supply them with ships. The Redeemer bears the distinction of being the only class of spacecraft officially sanctioned by the reverend Sverde, who, when presented with its initial designs 45 years ago, said that prayer had revealed to her that that this was to be the "shepherds crook" by which man's sins would be constrained. Inexpensive, even at the time of its introduction, the Redeemer remains a utilitarian craft well suited to the production schedules of backwater worlds.}



119. [(Uln Colonization Ship)] (Reeve)

120. Refinery

- 120.1. Aera
- 120.2. Confederation
- 120.3. Pirate
- 120.4. Rlaan

121. (Regret) {Shmrn Fighter}

122. (Reindeer) {Merchant Cargo Shuttle}

123. Relay

- 123.1. Confederation
- 123.2. (Aera)
- 123.3. (Rlaan)
- 123.4. (Uln)

124. Repair and Salvage Station

- 124.1. (Aera)
- 124.2. (Confed)
- 124.3. (Rlaan)

125. Research

- 125.1. Aera
- 125.2. Confederation
- 125.3. (Rlaan)

126. (Resupply and Refuel Mk. 451) {Mechanist Fleet Tender}

127. **Robin** {LIHW Light Fighter, The robins of Terra never achieved a reputation for being fearsome birds of prey. Neither have the robins of the LIHW. They have however received a reputation for being dependable, cost-effective, and low-maintenance.}



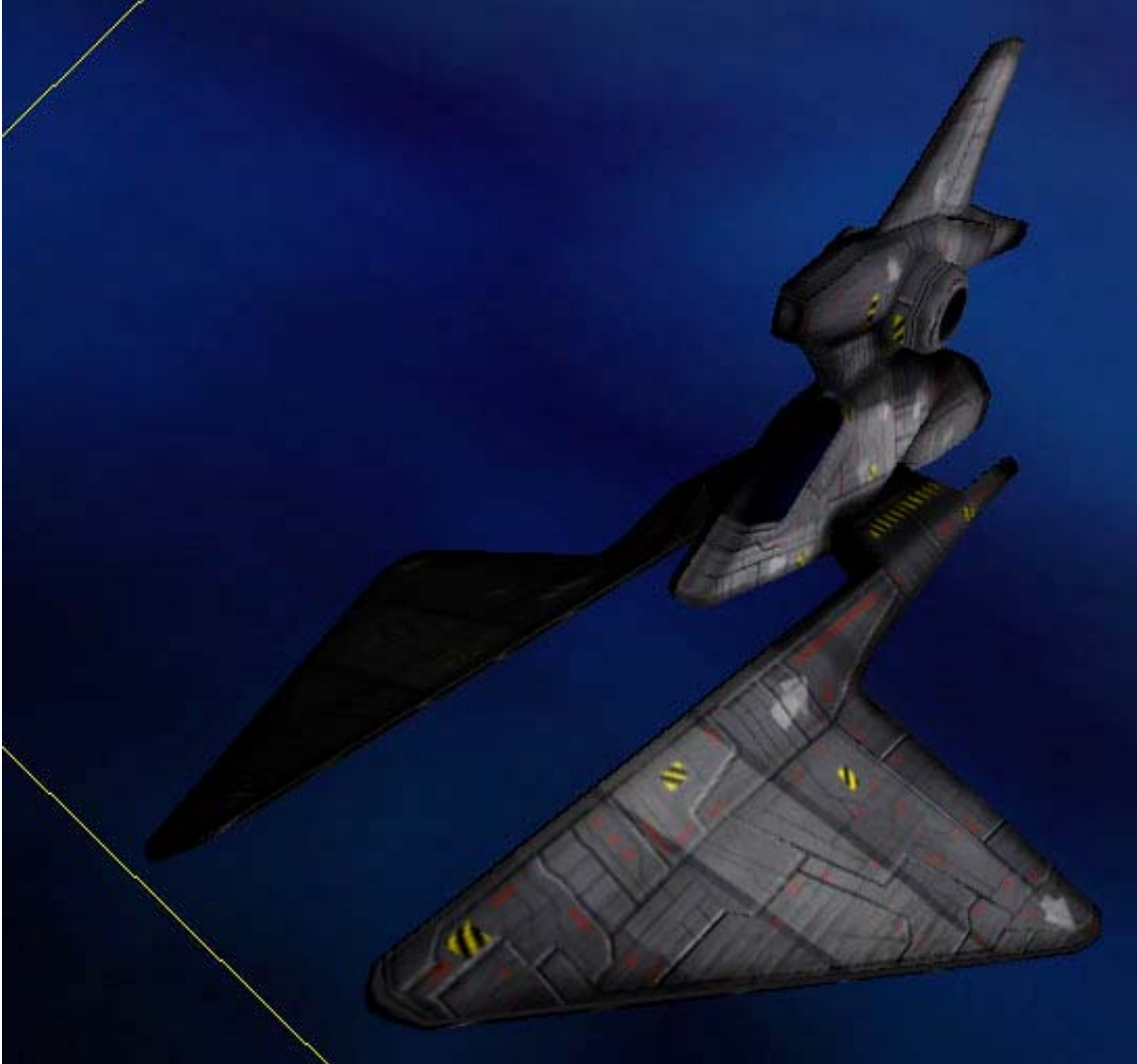
128. [Huldra] (Ruizong) {Rlaan Destroyer, Modern}



129. (Sartre) {Klk’k Orbital Lander}

130. (Scarab) {Forsaken Shuttle}

131. **S**chroedinger {Andolian Scout Craft / Interceptor}



132. Sensor Array

- 132.1. (Aera)
- 132.2. (Unadorned)

133. [(Rlaan Bulk Transport)] (Shangdi)

134. [(Rlaan Cargo mover)] (Shenzong)

135. Shipyard

135.1. Civilian

- 135.1.1. (Aera)
- 135.1.2. (High-Born Luxury Shipyard)
- 135.1.3. (Mechanist)
- 135.1.4. (Merchant)
- 135.1.5. (Rlaan)
- 135.1.6. (Spaceborn / Andolian)

135.2. Military

- 135.2.1. (Aera)
- 135.2.2. (Confed)
- 135.2.3. (High-Born Shipyard)
- 135.2.4. (Mechanist Automated Mega-Shipyard)
- 135.2.5. (Rlaan)
- 135.2.6. (Spaceborn / Andolian)

136. [(Rlaan Light Equalizer Ship)] (Shizong)

137. [Idun] (Shizu) {Rlaan Scout Ship}



138. [Lodur] (Shundi) {Rlaan Cruiser, Modern}



139. **Sickle** {LIHW interceptor. Originally known as the “Goose” it has, like the Hammer, undergone a name change in the public eye due to ISO use}



140. [(Aera Refuse and Salvage Scow)] (Soos)

141. (Sorrow) {Shmrn Interceptor}

142. [(Uln Flight Tender)] (Squire)

143. Star Fortress

- 143.1. Aera
- 143.2. Confederation
- 143.3. Rlaan



144. Storage Depot

144.1. (Aera)

144.2. (Confed)

145. [Vidar] (Taizong){Rlaan Heavy Fighter / Bomber}



146. [(Rlaan Methane Breather Heavy Cargo Shuttle)] (Taizu)

147. [(Aera Troopship)] (Teleclus)

148. Tesla {Andolian Cruiser, Recent}



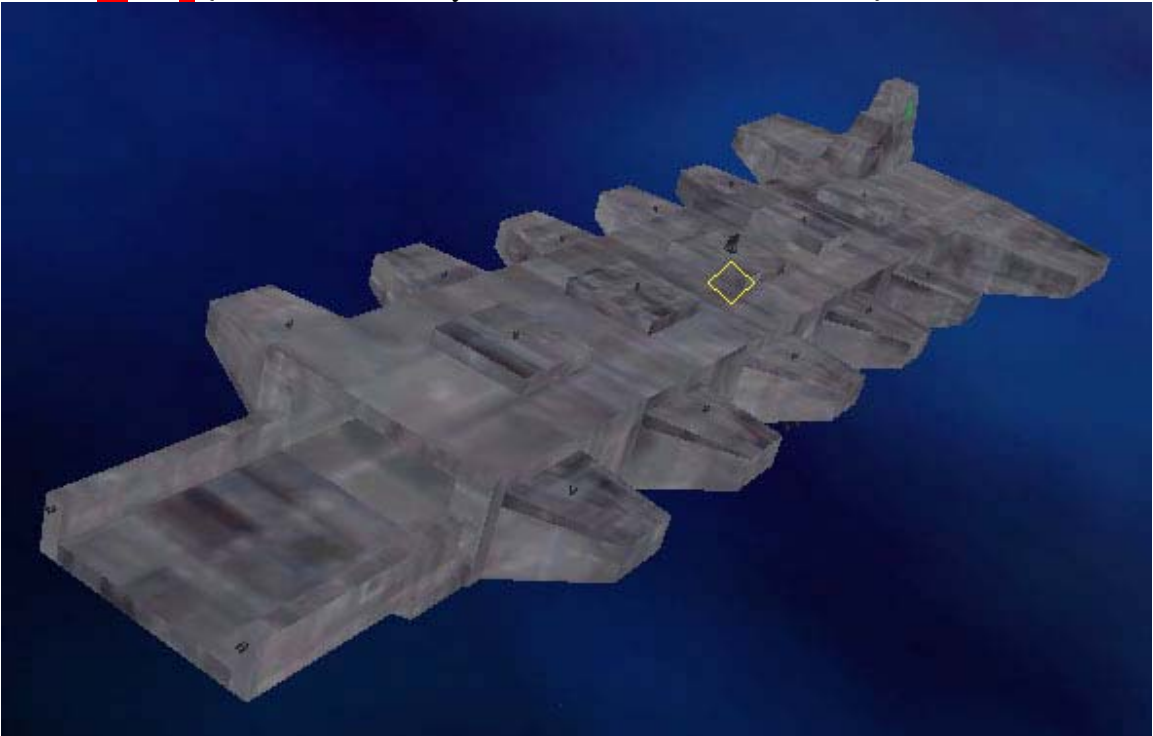
149. (Thales) { Originally of Andolian manufacture, these vessels date back to the end of the Andolian-Lightbearer conflict. Though proper capital vessels in their day, these ships, even massively overhauled, are more comparable to a modern heavy corvette and tend to be used as such by those who use them. Ancient }

150. [(Aera “AenethFormer” Main)] (Theopompus)

151. (Vendetta) {Light Fighter built by Highborn under Hunter’s Guild Contract}

152. (Vulture) {Forsaken Corvette}

153. **Watson** {Andolian Auxiliary Carrier / Fleet Tender, Modern}



154. Weapons Platform

- 154.1. (Aera)
- 154.2. (Confed)
- 154.3. (Rlaan)

155. [(Rlaan Prisoner Transport)] (Wendi)

156. [(Rlaan Ship Impound Transport)] (Wudi)

157. [(Rlaan Mining Craft)] (Xianzong)

158. [(Rlaan Patrol Corvette)] (Xiaozong)

159. [(Rlaan Oxygen Breather Heavy Cargo Shuttle)] (Xizong)

160. [(Rlaan Light Passenger Transport)] (Xuande)

161. [(Rlaan Gas Miner)] (Xuanzong)

162. [(Uln Freight)] (Yeoman)

163. [(Rlaan Equalizer Extermination Craft)] (Yindi)

164. [(Aera Mass Cargo Hauler)] (Zeuxidamus)

165. [(Rlaan Heavy Equalizer Ship)] (Zhaozong)

166. [(Rlaan Large Passenger Liner)] (Zhezong)

167. [Thrud] (Zhuangzong){Rlaan Fighter}



168. (Aera Cargo Freight Container)
169. (Andolian Colonization Ship)
170. (Andolian Dropship)
171. (Andolian Shock Trooper Support Craft)
172. (Andolian Battle Cruiser)
173. (Andolian Escort Frigate)
174. (Andolian System Patrol Boat)
175. (Andolian Communications Ship)
176. (Andolian Interceptor)
177. (Andolian Distributed Fortification)
178. (ASB Maintenance/Construction Flyer)
179. (ASB Salvage)
180. [Confed Courier ship]
181. (Confed Gas Miner)
182. (Confed Probe)
183. (Confed Terraforming Main)
184. (Confed Terraforming Seeder)
185. (Confed Atmosphere Reprocessing Drone)
186. (Confed Cargo Freight Container)
187. (Confed Exploration/Science vessel)
188. (Forsaken Slowboat)
189. (Forsaken FTL Colonization Ship)
190. (LIHW Jump Ferry)
191. (LIHW Star Taxi)
192. (LIHW Space Bus)
193. (H-B Mega Luxury Cruise Ship)
194. (H-B Private Yacht)
195. (H-B Racer)
196. (HS Prisoner Transport Ship)
197. (H-B Personal Transport)
198. (H-B Star Limo)
199. (HS Impound Transport)
200. (Mechanist Mining Craft)
201. (Mechanist Passenger Hauler)
202. (Mechanist Lander)
203. (Mechanist Drop Ship)
204. (Mechanist Assault Shuttle)
205. (Mechanist Ultra-Light Planetary Superiority Craft)
206. (Merchant Mega Hauler)
207. (Pirate Converted Old Freight)
208. (Purist Corvette)
209. (Purist Refuse and Salvage Scow)
210. (Purist Star Car)
211. (Purist Colonization Ship)
212. (Purist Interceptor)
213. (Purist Sport-Utility-Spacecraft)
214. (Purist Lander)
215. (Purist Passenger Puddle Jumper)
216. (Purist Sub-Orbital Cargo transport)
217. (Purist Mining Craft)
218. (Rlaan Cargo Freight Container)
219. (Shaper Mini-Troop Ship)
220. (Shaper Assault Shuttle)
221. (Shaper Mining Craft)
222. (Shaper Colonization Ship)
223. (Shaper Terraforming Ship)
224. (Shaper/Dgn Container mover)
225. (Shaper/Dgn Planetary Lift Vehicle)
226. (Uln Cargo Freight Container)
227. (Unadorned Mishtali Experimental Slingshot Ship)

- 228. [Galleon] {Light Corvette, Venerable}
- 229. [Demon]
- 230. [Transport] (almost certainly associated with Kafka)
- 231. [Rekout] (almost certainly associated with courier ship)
- 232. [Deprovsky] (may associate with Sartre)

B)

1. Aera

1.1. Aeran Merchant Marine

- (Aera Escort Corvette) (Polydectes)
- (Aera Mass Cargo Hauler) (Zeuxidamas)
- (Aera Unarmed Shuttle) (Prytanis)
- (Aera Flight Tender) (Dorissus)
- (Aera Passenger Transport) (Acrotatus)
- (Aera Cargo Mover) (Cleombrotus)
- (Aera Colonization Ship) (Procles)
- (Aera Gas Miner) (Pausanias)
- (Aera Mining Craft) (Charillus)
- (Aera “AenethFormer” Main) (Theopompus)
- (Aera “AenethFormer” Auxiliary) (Demaratus)
- (Aera Storage Depot)
- (Aera Civilian Shipyard)
- (Aera Repair and Salvage Station)
- (Aera Orbital Docking Platforms)
- (Aera Refuse and Salvage Scow)
- (Aera Cargo Freight Container)
- [Aeon] (Nicander)
- Aera Factory
- Aera Medical
- Aera Mining Base
- Aera Refinery

1.2. Aeran Military

- (Aera Assault Corvette) (Agis)
- (Aera Scout Frigate) (Echestratus)
- (Aera Flight Tender) (Dorissus)
- (Aera Diplomatic Transport) (Agesilaus)
- (Aera Troopship) (Teleclus)
- (Aera Dropship) (Alcmenes)
- (Aera Assault Shuttle) (Polydorus)
- (Aera Battle Cruiser) (Anaxandridas)
- (Aera Old Cruiser) (Anaxander)
- (Aera Communications Vessel) (Eurycrates)
- (Aera Resupply Vessel) (Leon)
- (Aera Mobile Sensor Platform) (Cleomenes)
- (Aera Probe) (Pleistararchus)
- (Aera Relay)
- (Aera Sensor Array)
- (Aera Military Shipyard)
- (Aera Repair and Salvage Station)
- (Aera Jump Point Fortifications)
- (Aera Weapons Platform)
- (Aera Long Range Weapons Platform)
- (Aera Planetary Defense Station)
- (Aera Anti-matter Refinery)
- [Aelar] (Ariston)
- [Aeon] (Nicander)

- [Aevant] (Areus)
 - [Aera Asteroid Fighter Base](#)
 - [Aera Fighter Barracks](#)
 - [Aera Medical](#)
 - [Aera Research](#)
 - [Aera Star Fortress](#)
 - [Vark] (Agasicles)
 - [Vitik] (Agesipolis)
 - Leonidas (formerly [Yavok])
 - [Yrilan] (Anaxidamus)
- 2. **Ancients**
 - *****
 - 2.1. **Ancients A**
 - Beholder
 - 2.2. **Ancients B**
 - Beholder
- 3. **Bzbr**
 - 3.1. **Aeran Overseen Bzbr Labor Divisions**
 - (Aera Mass Cargo Hauler) (Zeuxidamus)
 - (Aera Unarmed Shuttle) (Prytanis)
 - (Aera Flight Tender) (Dorissus)
- 4. **Dgn**
 - 4.1. **Shaper Logistics Dgn Corp**
 - (Shaper/Dgn Container mover)
 - (Shaper/Dgn Planetary Lift Vehicle)
 - (Shaper Mining Craft)
 - Dodo
- 5. **Humans**
 - 5.1. **Confed**
 - [\(Confed Military Shipyard\)](#)
 - [\(Confed Repair and Salvage Station\)](#)
 - [\(Confed Jump Point Fortifications\)](#)
 - [\(Confed Weapons Platform\)](#)
 - [\(Confed Long Range Weapons Platform\)](#)
 - [\(Confed Anti-matter Refinery\)](#)
 - [\(Confed Defense of Area Missile Battery\)](#)
 - [\(Confed Storage Depot\)](#)
 - [\(Confed Repair and Salvage Station\)](#)
 - [\(Confed Orbital Docking Platforms\)](#)
 - (Purist Refuse and Salvage Scow)
 - [Confed Courier Ship]
 - (Confed Gas Miner)
 - (Confed Probe)
 - (Confed Terraforming Main)
 - (Confed Terraforming Seeder)
 - (Confed Atmosphere Reprocessing Drone)
 - (Unadorned Sensor Array)
 - (Confed Cargo Freight Container)
 - [Confed Asteroid Fighter Base](#)
 - [Confed Factory](#)
 - [Confed Fighter Barracks](#)
 - [Confed Medical](#)
 - [Confed Mining Base](#)
 - [Confed Refinery](#)
 - [Confed Relay](#)
 - [Confed Research](#)
 - [Confed Star Fortress](#)
 - 5.1.1. **Andolians**
 - 5.1.1.1. **Andolian Military**
 - (Andolian Dropship)
 - (Andolian Shock Trooper Support Craft)
 - (Andolian Battle Cruiser)

- (Andolian Escort Frigate)
 - (Andolian System Patrol Boat)
 - (Andolian Communications Ship)
 - (Andolian Interceptor)
 - (Neitzsche)
 - (Andolian Distributed Fortification)
 - Archimedes
 - Franklin
 - Goddard
 - Kahan
 - Schroedinger
 - Tesla
 - Watson
- 5.1.1.2. Civilian**
 - (Andolian Colonization Ship)
 - (Mechanist Mining Craft)
 - (Beauvoir)
 - (Sartre)
 - (Kafka)
 - (LIHW Jump Ferry)
 - (LIHW Star Taxi)
 - (LIHW Space Bus)
 - (Purist Refuse and Salvage Scow)
 - Llama
 - Franklin
- 5.1.1.3. Confederation Joint Fleet**
 - Schroedinger
 - Archimedes
 - Goddard
 - Kahan
 - Tesla
 - Watson
- 5.1.1.4. Space Born**
 - 5.1.1.4.1. Space Born Logistical and Industrial Support**
 - (Spaceborn/Andolian Military Shipyard)
 - (Spaceborn/Andolian Civilian Shipyard)
 - (Spaceborn Habitat)
 - (ASB Maintenance/Construction Flyer)
 - (ASB Salvage)
- 5.1.2. High-Born**
 - 5.1.2.1. Confederation Joint Fleet**
 - (Galahad)
 - (Pelleas)
 - Clydesdale
 - Gawain
 - Lancelot
 - 5.1.2.2. High-Born Command**
 - (Galahad)
 - (Percival)
 - (H-B Military Shipyard)
 - (First Class Orbital Docking)
 - (Second Class Orbital Docking)
 - (Pelleas)
 - (Niniane)
 - Gawain
 - Lancelot
 - 5.1.2.3. Luxury Travel Conglomerate**
 - (Galleon)
 - (H-B Star Limo)
 - (H-B Mega Luxury Cruise Ship)
 - (H-B Private Yacht)
 - (H-B Personal Transport)

- (H-B Racer)
 - [\(H-B Luxury Shipyard\)](#)
 - 5.1.2.4. SuSim Labor Division**
 - (Purist Refuse and Salvage Scow)
 - (Reindeer)
 - (Purist Mining Craft)
- 5.1.3. Homeland Security**
 - (Purist Corvette)
 - (Galahad)
 - (HS Impound Transport)
 - [Confed Courier ship]
 - (HS Prisoner Transport Ship)
 - (Shaper Mini-Troop Ship)
 - (Shaper Assault Shuttle)
 - [\(HS Prison Station\)](#)
 - Admonisher
- 5.1.4. LIHW**
 - 5.1.4.1. Civilian**
 - (Purist Mining Craft)
 - (Purist Colonization Ship)
 - (Mechanist Mining Craft)
 - (Purist Star Car)
 - (Purist Sport-Utility-Spacecraft)
 - (Purist Passenger Puddle Jumper)
 - (Purist Sub-Orbital Cargo transport)
 - (Purist Lander)
 - (H-B Star Limo)
 - (H-B Personal Transport)
 - (H-B Racer)
 - (LIHW Jump Ferry)
 - (LIHW Star Taxi)
 - (LIHW Space Bus)
 - (Purist Refuse and Salvage Scow)
 - Llama
 - Robin
 - Hammer
 - Sickle
 - 5.1.4.2. Confederation Joint Fleet**
 - Clydesdale
 - Robin
 - 5.1.4.3. LIHW Militia**
 - Clydesdale
 - Robin
 - Hammer
 - Sickle
- 5.1.5. Mechanists**
 - 5.1.5.1. Confederation Joint Fleet**
 - (Bomber Mk. 37)
 - (Resupply and Refuel Mk. 451)
 - (Battle Cruiser Mk. 32)
 - (Mechanist Drop Ship)
 - (Mechanist Mining Craft)
 - (Mechanist Assault Shuttle)
 - (Mechanist Ultra-Light Planetary Superiority Craft)
 - 5.1.5.2. Mechanist Home Defense Forces**
 - (Interceptor Mk. 212)
 - (Bomber Mk. 37)
 - (Interceptor Mk. 273)
 - (Resupply and Refuel Mk. 451)
 - (Battle Cruiser Mk. 32)

(Patrol Boat Mk. 460)
(Mechanist Drop Ship)
(Mechanist Assault Shuttle)
(Mechanist Ultra-Light Planetary Superiority Craft)
([Mechanist Automated Mega-Shipyard](#))

- 5.1.5.3. **Civilian**
([Mechanist Civilian Shipyard](#))
(Purist Refuse and Salvage Scow)
(LIHW Jump Ferry)
(LIHW Star Taxi)
(LIHW Space Bus)
(Mechanist Mining Craft)
(Andolian Colonization Ship)
(Kafka)
(Mechanist Passenger Hauler)
(Mechanist Lander)

5.1.6. Merchants

- 5.1.6.1. **Confederation Joint Fleet**
(Reindeer)
Clydesdale
Mule
Ox
- 5.1.6.2. **Guild Shipping**
(Merchant Mega Hauler)
(Reindeer)
([Confed Storage Depot](#))
([Merchant Shipyard](#))
(Purist Corvette)
(Purist Lander)
[Confed Commerce Center](#)
Mule
Ox

5.1.7. Purists

- 5.1.7.1. **Civilian**
(Purist Star Car)
(Purist Sport-Utility-Spacecraft)
(Purist Passenger Puddle Jumper)
(Purist Sub-Orbital Cargo transport)
(Purist Lander)
(LIHW Star Taxi)
(LIHW Jump Ferry)
(H-B Star Limo)
(H-B Personal Transport)
(Galleon)
(H-B Racer)
(H-B Private Yacht)
(Purist Refuse and Salvage Scow)
(Purist Mining Craft)
(Purist Colonization Ship)
Plowshare
Pacifier
- 5.1.7.2. **Confederation Joint Fleet**
Clydesdale
Plowshare
- 5.1.7.3. **Keepers**
(Purist Corvette)
(Purist Interceptor)
Clydesdale
Admonisher
Pacifier

5.1.8. Shapers

- 5.1.8.1. **Civilian**

- (Shaper Colonization Ship)
 - (Shaper Mining Craft)
 - (LIHW Star Taxi)
 - (LIHW Jump Ferry)
 - (LIHW Space Bus)
 - (H-B Personal Transport)
 - (Purist Refuse and Salvage Scow)
 - Ancestor
 - 5.1.8.2. Confederation Joint Fleet**
 - (Shaper Mini-Troop Ship)
 - (Shaper Assault Shuttle)
 - Clydesdale
 - Progeny
 - 5.1.8.3. Coordinated Shaper Defense Forces**
 - (Shaper Mini-Troop Ship)
 - (Shaper Assault Shuttle)
 - (Midwife)
 - Clydesdale
 - Ancestor
 - Progeny
 - 5.1.9. Unadorned**
 - 5.1.9.1. Civilian**
 - (Andolian Colonization Ship)
 - (Purist Refuse and Salvage Scow)
 - (LIHW Star Taxi)
 - (LIHW Jump Ferry)
 - (Purist Passenger Puddle Jumper)
 - (Purist Sub-Orbital Cargo transport)
 - (Purist Lander)
 - 5.1.9.2. Confederation Joint Fleet**
 - Derivative
 - 5.1.9.3. Unadorned Fleet**
 - (Unadorned Sensor Array)
 - Convolution
 - Determinant
 - Derivative
 - Kahan
 - 5.2. Forsaken**
 - 5.2.1. Civilian**
 - (Scarab)
 - (Catfish)
 - (Jump Ferry)
 - (Star Taxi)
 - (Purist Refuse and Salvage Scow)
 - (Forsaken Slowboat)
 - (Forsaken FTL colonization Ship)
 - Llama
 - 5.2.2. Military**
 - Hyena
 - (Jackal)
 - (Vulture)
 - (Condor)
 - (Catfish)
 - (Hagfish)
 - (Scarab)
 - 5.2.3. Para-Military**
 - Hyena
 - (Jackal)
 - 5.3. Hunters**
 - (Vendetta)
 - (Duelist)
 - (Jackal)

- Robin

Hammer

Hyena

Sickle

5.4. ISO

Hammer

Sickle

5.5. Luddites

(Thales)

Plowshare

Pacifier

Redeemer

5.6. Pirates

(Thales)

(Purist Refuse and Salvage Scow)

(Jackal)

[Galleon]

(Pirate Converted Old Freight)

Sickle

Hammer

Hyena

Robin
6. Klk’k

6.1. Andolian Protectorate Fleet

Dostoevsky

(Kierkegaard)

(Neitzsche)

6.2. Civilian

(Andolian Colonization Ship)

(Beauvoir)

(Sartre)

(Kafka)

6.3. Klk’k Military

Dostoevsky

(Camus)

(Kierkegaard)

(Neitzsche)
7. Lmpl

7.1. Rlaan Oxygen World Industries

(Rlaan Oxygen Breather Heavy Cargo Shuttle) (Xizong)
8. Mishtali

8.1. Civilian

(LIHW Star Taxi)

8.2. Unadorned Fleet Mishtali Experimental Kinetic Missile Auxiliaries

(Unadorned Mishtali Experimental Slingshot Ship)
9. Nuhln

9.1. Rlaan Methane World Industries

(Rlaan Methane Breather Heavy Cargo Shuttle) (Taizu)

(Rlaan Bulk Transport) (Shangdi)

(Rlaan Cargo mover) (Shenzong)
10. Purth

10.1. Andolian Protectorate Fleet

(Kierkegaard)

10.2. Andolian Protectorate Services

(Kafka)
11. Rlaan

11.1. Civilian

(Rlaan Light Passenger Transport) (Xuande)

(Rlaan Large Passenger Liner) (Zhezong)

(Rlaan Passenger Puddle Jumper) (Aidi)

(Rlaan Sub-Orbital Cargo transport) (Andi)

- (Rlaan Lander) (Chengdi)
- (Rlaan Refuse and Salvage Scow) (Chengzong)
- (Rlaan Mining Craft) (Xianzong)
- (Rlaan Colonization Ship Methane) (Gongdi)
- (Rlaan Oxygen Client Colonization Ship) (Gongti)
- [Rlaan Medical](#)
- [Rlaan Factory](#)
- [\(Rlaan Research\)](#)
- [\(Rlaan Relay\)](#)
- 11.2. Rlaan-Briin**
 - (Rlaan Light Passenger Transport) (Xuande)
 - (Rlaan Large Passenger Liner) (Zhezong)
 - [\(Rlaan-Briin Medical Procedure Station\)](#)
 - [\(Rlaan-Briin Bio-mod Research\)](#)
 - (Rlaan Passenger Puddle Jumper) (Aidi)
 - (Rlaan Sub-Orbital Cargo transport) (Andi)
 - (Rlaan Lander) (Chengdi)
 - (Rlaan Refuse and Salvage Scow) (Chengzong)
- 11.3. Rlaan Equalizers**
 - (Rlaan Light Equalizer Ship) (Shizong)
 - (Rlaan Heavy Equalizer Ship) (Zhaozong)
 - (Rlaan Ship Impound Transport) (Wudi)
 - (Rlaan Prisoner Transport) (Wendi)
 - (Rlaan Patrol Corvette) (Xiazong)
 - (Rlaan Equalizer Extermination Craft) (Yindi)
 - [\(Rlaan Prison Station\)](#)
- 11.4. Rlaan Merchants**
 - (Rlaan Methane Breather Heavy Cargo Shuttle) (Taizu)
 - (Rlaan Bulk Transport) (Shangdi)
 - (Rlaan Cargo mover) (Shenzong)
 - (Rlaan Cargo Shuttle) (Chongdi)
 - (Rlaan Mining Craft) (Xianzong)
 - [\(Rlaan Repair and Salvage Station\)](#)
 - [\(Rlaan Civilian Shipyard\)](#)
 - [Rlaan Mining Base](#)
 - [Rlaan Refinery](#)
- 11.5. Rlaan Military**
 - (Rlaan Resupply Ship) (Chudi)
 - (Rlaan Methane Flight Tender) (Daizong)
 - (Rlaan Battleship) (Dezong)
 - (Rlaan Orbital Sniper Ship) (Duanzong)
 - (Rlaan Mobile Sensor Drone) (Gaozong)
 - (Rlaan Occupation Vessel) (Duzong)
 - (Rlaan Dropship) (Feidi)
 - (Rlaan Forcible Compliance Planetary Drone Craft) (Gaodi)
 - [\(Rlaan Military Shipyard\)](#)
 - [\(Rlaan Jump Point Fortifications\)](#)
 - [\(Rlaan Weapons Platform\)](#)
 - [\(Rlaan Anti-matter Refinery\)](#)
 - [\(Rlaan Civilian Population Defense Redoubt\)](#)
 - [Huldra] (Ruizong)
 - [Idun] (Shizu)
 - [Lodur] (Shundi)
 - [Thrud] (Zhuangzong)
 - [Vidar] (Taizong)
 - [Rlaan Asteroid Fighter Base](#)
 - [Rlaan Fighter Barracks](#)
 - [Rlaan Star Fortress](#)
- 12. Saahasayaay**
 - 12.1. Rlaan Military Saahasayaay Fleets**
 - (Janissary)
 - (Rlaan Oxygen Flight Tender) (Gaozu)

13. Shmrn
- 13.1.

Shmrn Guard

(Sorrow)

(Regret)

(Camus)

(Shmrn Area Fortifications)
- 13.2.

Shmrn Transport Corporation

(Beauvoir)

(Sartre)

(Kafka)

(Lament)
14. TWHON
- 14.1.

15. Uln
- 15.1.

Constabulary of the Sul-gatwa Celestial Domain

(Jackal)

(Uln Patrol Craft) (Baron)

(Uln Fighter) (Baronet)

(Uln Interceptor) (Knight)

(Thales)

Hyena
- 15.2.

Pirates

(Jackal)

(Purist Refuse and Salvage Scow)

(Pirate Converted Old Freight)

(Uln Converted Freight) (Gleaner)

(Uln Patrol Craft) (Baron)

(Uln Fighter) (Baronet)

Dodo

Hyena

Plowshare
- 15.3.

Ranks of Lords

(H-B Star Limo)

(H-B Private Yacht)

(H-B Personal Transport)

(H-B Racer)

Ancestor
- 15.4.

Royal Ingatwa Fleet

(Uln Fighter) (Baronet)

(Thales)

(Uln Patrol Craft) (Baron)

(Uln Interceptor) (Knight)

(Uln Flight Tender) (Squire)

(Uln Missile Barge) (Duke)

(Uln Relay)

(Uln Jump Fort)

(Uln Diplomatic Station)

(Vendetta)

(Duelist)

(Uln Colonization Ship) (Reeve)

Mule

Ox
- 15.5.

Unworthy

(LIHW Star Taxi)

(Purist Mining Craft)

(Catfish)

(Rlaan Oxygen Breather Heavy Cargo Shuttle) (Xizong)

(Uln Mining Base)

(Uln Orbital Docking Platform)

Dodo

Llama

C)

1. Installations

1.1. Aera Merchant Marine

(Aera Storage Depot)
(Aera Civilian Shipyard)
(Aera Repair and Salvage Station)
(Aera Orbital Docking Platforms)
Aera Factory
Aera Medical
Aera Mining Base
Aera Refinery

1.2. Aera Military

(Aera Relay)
(Aera Sensor Array)
(Aera Military Shipyard)
(Aera Repair and Salvage Station)
(Aera Jump Point Fortifications)
(Aera Weapons Platform)
(Aera Long Range Weapons Platform)
(Aera Planetary Defense Station)
(Aera Anti-matter Refinery)
Aera Asteroid Fighter Base
Aera Fighter Barracks
Aera Medical
Aera Research
Aera Star Fortress

1.3. Confederation

(Confed Military Shipyard)
(Confed Repair and Salvage Station)
(Confed Jump Point Fortifications)
(Confed Weapons Platform)
(Confed Long Range Weapons Platform)
(Confed Anti-matter Refinery)
(Confed Defense of Area Missile Battery)
(Confed Storage Depot)
(Confed Repair and Salvage Station)
(Confed Orbital Docking Platforms)
Confed Asteroid Fighter Base
Confed Factory
Confed Fighter Barracks
Confed Medical
Confed Mining Base
Confed Refinery
Confed Relay
Confed Research
Confed Star Fortress

1.4. Andolian Military

(Andolian Distributed Fortification)

1.5. Andolian Spaceborn

(Spaceborn/Andolian Military Shipyard)
(Spaceborn/Andolian Civilian Shipyard)
(Spaceborn Habitat)

1.6. High-Born Command

(H-B Military Shipyard)
(First Class Orbital Docking)
(Second Class Orbital Docking)

1.7. Luxury Travel Conglomerate

(H-B Luxury Shipyard)

1.8. Homeland Security

(HS Prison Station)

- 1.9. Mechanist Home Defense Forces**
(Mechanist Automated Mega-Shipyard)
- 1.10. Mechanist Civilian**
(Mechanist Civilian Shipyard)
- 1.11. Merchant Guild Shipping**
(Confed Storage Depot)
(Merchant Shipyard)
Confed Commerce Center
- 1.12. Unadorned Fleet**
(Unadorned Sensor Array)
- 1.13. Forsaken**
- 1.14. Rlaan Civilian**
Rlaan Medical
Rlaan Factory
(Rlaan Research)
(Rlaan Relay)
- 1.15. Rlaan-Briin**
(Rlaan-Briin Medical Procedure Station)
(Rlaan-Briin Bio-mod Research)
- 1.16. Rlaan Equalizers**
(Rlaan Prison Station)
- 1.17. Rlaan Merchants**
(Rlaan Repair and Salvage Station)
(Rlaan Civilian Shipyard)
Rlaan Mining Base
Rlaan Refinery
- 1.18. Rlaan Military**
(Rlaan Military Shipyard)
(Rlaan Jump Point Fortifications)
(Rlaan Weapons Platform)
(Rlaan Anti-matter Refinery)
(Rlaan Civilian Population Defense Redoubt)
Rlaan Asteroid Fighter Base
Rlaan Fighter Barracks
Rlaan Star Fortress
- 1.19. Shmrn Guard**
(Shmrn Area Fortifications)
- 1.20. Royal Inगतwa Fleet**
(UIn Relay)
(UIn Jump Fort)
(UIn Diplomatic Station)
- 1.21. Unworthy**
(UIn Mining Base)
(UIn Orbital Docking Platform)
- 2. Dreadnought**
 - 2.1. Aera Military**
Leonidas (Formerly [Yavok])
- 3. Battleship**
 - 3.1. Rlaan Military**
(Rlaan Battleship) (Dezong)
- 4. Battle Cruiser**
 - 4.1. Andolian Military**
(Andolian Battle Cruiser)
 - 4.2. Confed Joint Fleet**
(Battle Cruiser Mk. 32)
 - 4.3. Mechanist Home Defense Forces**
(Battle Cruiser Mk. 32)
- 5. Cruiser**
 - 5.1. Aera Military**
[Yrilan] (Anaxidamus)
(Aera old Cruiser) (Anaxander)
 - 5.2. Andolian Military**









- Archimedes
- Tesla
- 5.3. Confed Joint Fleet
 - Archimedes
 - Clydesdale
 - Tesla
- 5.4. Rlaan Military
 - [Lodur] (Shundi)
- 5.5. Royal Ingatwa Fleet
 - (Uln Missile Barge) (Duke)
- 6. Destroyer
 - 6.1. Aera Military
 - [Vark] (Agasicles)
 - 6.2. Andolian Military
 - Kahan
 - Neitzsche
 - 6.3. Andolian Protectorate Fleet
 - Neitzsche
 - 6.4. Confed Joint Fleet
 - Kahan
 - 6.5. Rlaan Military
 - [Huldra] (Ruizong)
- 7. Frigate
 - 7.1. Aera Military
 - (Aera Scout Frigate) (Echestratus)
- 8. Carrier
 - 8.1. Aera Military
 - [Vitik] (Agesipolis)
- 9. Tender
 - 9.1. Aera Merchant Marine
 - (Aera Flight Tender) (Dorissus)
 - 9.2. Aera Military
 - (Aera Flight Tender) (Dorissus)
 - 9.3. Royal Ingatwa Fleet
 - (Uln Flight Tender) (Squire)
- 10. Corvette
 - 10.1. Aera Merchant Marine
 - (Aera Escort Corvette) (Polydectes)
 - 10.2. Aera Military
 - (Aera Assault Corvette) (Agis)
- 11. Patrol Boats
 - 11.1. Royal Ingatwa Fleet
 - (Uln Patrol Craft) (Baron)
 - 11.2. Constabulary of the Sul-gatwa Celestial Domain
 - (Uln Patrol Craft) (Baron)
 - 11.3. Uln Pirates
 - (Uln Patrol Craft) (Baron)
 - (Uln Converted Freight) (Gleaner)
- 12. Bombers
- 13. Fighter/Bomber
 - 13.1. Aera Military
 - [Aevant] (Areus)
- 14. Heavy Fighter
 - 14.1. Aera Military
 - [Aelar] (Ariston)
- 15. Medium or Light Fighter
 - 15.1. Royal Ingatwa Fleet
 - (Uln Fighter) (Baronet)
 - 15.2. Constabulary of the Sul-gatwa Celestial Domain
 - (Uln Fighter) (Baronet)
- 16. Interceptor
 - 16.1. Aera Merchant Marine

- [Aeon] (Nicander)
- 16.2. **Aera Military**
 - [Aeon] (Nicander)
- 16.3. **Royal Ingatwa Fleet**
 - (Uln Interceptor) (Knight)
- 16.4. **Constabulary of the Sul-gatwa Celestial Domain**
 - (Uln Interceptor) (Knight)
- 17. **Scout craft**
 - 17.1. **Aera Military**
 - (Aera Probe) (Pleistarchus)
 - (Aera Mobile Sensor Platform) (Cleomenes)
- 18. **Military Re-supply**
 - 18.1. **Aera Military**
 - (Aera Resupply Vessel) (Leon)
- 19. **Military Personnel Transport**
 - 19.1. **Aera Military**
 - (Aera Troopship) (Teleclus)
- 20. **Military Aerospace / Orbit to Ground**
 - 20.1. **Aera Military**
 - (Aera Dropship) (Alcmenes)
 - (Aera Assault Shuttle) (Polydorus)
- 21. **Military Specialist Craft**
 - 21.1. **Unadorned Mishtali**
 - (Experimental Slingshot Ship)
- 22. **Communications Vessels**
 - 22.1. **Aera Military**
 - (Aera Communications Vessel) (Eurycrates)
- 23. **Diplomatic Transport**
 - 23.1. **Aera Military**
 - (Aera Diplomatic Transport) (Agesilaus)
- 24. **Repair, Salvage, and Towing**
 - 24.1. **Aera Merchant Marine**
 - (Aera Refuse and Salvage Scow)
- 25. **Resource Gathering**
 - 25.1. **Aera Merchant Marine**
 - (Aera Gas Miner) (Pausanius)
 - (Aera Mining Craft) (Charillus)
- 26. **Construction and Maintenance**
 - 26.1. **Aera Merchant Marine**
 - (Aera Repair/Maintenance craft) (Pleistoanax)
 - 26.2. **Aera Military**
 - (Aera Repair/Maintenance craft) (Pleistoanax)
- 27. **Cargo Transport**
 - 27.1. **Aera Merchant Marine**
 - (Aera Mass Cargo Hauler) (Zeuxidamas)
 - (Aera Cargo Mover) (Cleombrotus)
 - (Aera Cargo Freight Container)
 - 27.2. **Uln Unworthy**
 - (Uln Cargo Freight Container)
 - (Uln Freight) (Yeoman)
- 28. **Cargo Shuttle**
 - 28.1. **Aera Merchant Marine**
 - (Aera Unarmed Shuttle) (Prytanis)
- 29. **Orbital Lander**
- 30. **Civilian Passenger Transport**
 - 30.1. **Aera Merchant Marine**
 - (Aera Passenger Transport) (Acrotatus)
- 31. **Colonization and Terraforming craft**
 - 31.1. **Aera Merchant Marine**
 - (Aera “AenethFormer” Main) (Theopompus)
 - (Aera “AenethFormer” Auxiliary) (Demaratus)
 - 31.2. **Uln**

(Uln Colonization Ship) (Reeve)
32. Exploration/Survey Craft
32.1. Aera Military
(Aera Exploration/Science vessel) (Eurypon)

D) Style Guides

E) Notes on This Document

- Key
- ***** = Not yet ready for public display
 - [xxxx] = Model available, but not assigned to a corresponding ship, or awaiting re-naming
 - (xxxx) = Not in any way in game
 - (xxxx) (yyyy) = xxxx will be renamed to yyyy
 - [xxxx] (yyyy) = xxxx will be renamed to yyyy
 - xxxx = Ship Model is in game, no artwork decision yet rendered
 - xxxx = Installation Model is in game, no artwork decision yet rendered
 -  xxxx = Ship Model in game, but is in need of replacement
 -  xxxx = Ship Model in game, but mesh could be replaced, or is in need of re-texturing
 -  xxxx = Ship Model in game, looks good, needs more faction textures
 -  xxxx = Ship Model in game, looks good.
 -  xxxx = Installation model in game, but is in need of replacement
 -  xxxx = Installation model in game, but mesh could be replaced, or is in need of re-texturing
 -  xxxx = Installation model in game, looks good, needs more faction textures
 -  xxxx = Installation model in game, looks good.

Why aliens have ships with human names
(or, “What happened to the old Rlaan and Aera Ships?”)

- There are a pair of prime reasons:
- A) The species is a current or former client of Humanity as in the case of the *Dgn*, *Klk’k*, *Mishtali*, *Purth*, and *Shmrn*. (It should be noted that the *Klk’k*, being reasonably capable of emulating most human speech, actually refer to their ships by the listed names, which they are themselves responsible for choosing. This is only one of several reasons that the *Klk’k* have a well deserved reputation for having an odd sense of humor.)
 - B) Normal Humans can’t do a reasonable job of even beginning to emulate many alien languages. As such, humanity has assigned a naming scheme to the ships constructed by that species. This is the case with the *Aera*, *Rlaan* (*and their clients*), and *Uln*. (The Ancients and TWHON are ignored here) These species have their own naming schemes for their own vessels and those of other species – however, attempting to represent them is a rather pointless task at this point. (Does this imply that something may likely be done about the naming scheme for alien systems? Maybe someday)

As to what, specifically, happened to the old names for the Aera and Rlaan, the Rlaan were found to be using a Norse name set, which really did not at all suit them (and it also conflicted with other uses of Norse name sets), and the Aera had no name scheme whatsoever. The Uln had no scheme as well, but also had no ships, so it was a moot point. This has been remedied.

Q: Why don’t the installations have a naming scheme too?
A: Because then you wouldn’t know what the heck they did – and while finding out, at your leisure, what role a particular alien ship fills may be fun and amusing – not knowing

where to dock is more likely just annoying. Likewise, I don't feel it detracts overly that the generic orbital docking platforms are called "orbital docking platforms" or the mining bases "mining bases" whereas having every fighter called "Faction X Fighter" for various values of Faction X, would be somewhat sub-optimal.

How definitive is this list?

Everything on this list has a place in my present conception of the Vegastrike Universe.

Though it does contain several orbit→ground/ground→orbit shuttles, drop craft, assault shuttles and such, I have not made any particular effort to do for planetary and ground-only units and structures what I am trying to do for the space installations and vessels in terms of completeness.

There are other things in the Vegastrike Universe that are not in this list; that is, the list is not only incomplete, it is known to be incomplete, with a few particular omissions being, at this point, intentional due to the thoughts behind them not being fully complete.

More craft and installations will certainly be added, because I'm sure there exist things I've forgotten, neglected, or lacked the imagination to come up with that would be useful to expand the vibrancy of the VS universe.

Species and factions are much more likely to remain stable, albeit some of the factions may undergo 'name makeovers'. Any new species that did get added would have to either be A) Created by one of the existing bio-wise species, B) Found in a star system not in the jump network (there are several implications there) or C) Found in the jump network due to core-ward exploration by either the Humans or Rlaan. I am reluctant to consider the prospect of wild proliferation of the Vegastrike set of sophont specie. I've a warm place in my heart for Star Trek, but the Vegastrike Universe isn't the sort of place where sentient (let alone humanoid – although one does give them some leeway for having to have actors play the aliens on a limited budget) life forms are popping out from under every rock. Even as it is, I think it will be a struggle to make all of the different aliens sufficiently alien in nature.