

‘AAA-intro.ly’

Introduction

This document shows examples from the [LilyPond Snippet Repository](#).

In the web version of this document, you can click on the file name or figure for each example to see the corresponding input file.

This document is for LilyPond version 2.11.31

`'adding-drum-parts.ly'`

LilyPond makes drums input quite easy, with powerful pre-configured tools such as the `\drummode` function and the `DrumStaff` context: drums are placed to their own staff positions (with a special clef symbol) and have note heads according to the drum. You can easily attach an extra symbol to the drum, and restrict the number of lines.

The image displays a musical score for two percussion parts: timbales and drums. The timbales part is on a single staff with a C-clef and a common time signature. It features a sequence of notes and rests, with specific drum sounds indicated by 'x' marks and labels like 'crash' and 'h.h.'. The drums part is on a five-line staff with a C-clef and a common time signature. It uses a drummode notation where 'x' marks indicate drum hits, and '+' and '0' symbols are used to denote different drum sounds or patterns. The score is divided into two systems, with a measure number '3' at the beginning of the second system.