

# MyDNS reference manual

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for version 0.10.1, 27 July 2003

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This is the manual for MyDNS (version 0.10.1, 27 July 2003)

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# 1 Introduction to MyDNS

MyDNS is an Internet domain name server. It is unique among DNS servers in that it was designed explicitly to work with an external SQL database.

At the moment, two popular open-source databases are supported: **MySQL** and **PostgreSQL**.

The primary goals of the MyDNS package are stability, security, interoperability, simplicity, and speed. But not necessarily in that order.

This manual assumes that the reader has a working understanding of basic DNS concepts and their SQL server.

## 2 Installation

### 2.1 Compiling the source

First, uncompress and unpack the distribution to a location of your choosing. The distribution will be extracted into a directory named `'mydns-0.10.1'`.

Change directory into the distribution directory, then run the `configure` script to configure the package for your system.

The `'INSTALL'` file has full details on how the `configure` script works. Run `configure --help` to output a summary of all options.

You'll probably be able to simply run the `configure` command with no additional arguments.

```
$ ./configure
```

If you have both MySQL and PostgreSQL installed on your system, MyDNS chooses MySQL by default. To tell MyDNS to use PostgreSQL instead of MySQL, run `configure --without-mysql`.

After the configuration process is complete, build the package.

```
$ make
```

Then, if the build completed successfully, install the package.

```
# make install
```

The `'mydns'` binary should now be installed in the `'sbin'` dir beneath the `'prefix'` provided to the `configure` script, if any.

By default, `'mydns'` is installed as `'/usr/local/sbin/mydns'`.

### 2.2 Creating the database

Now that you have installed MyDNS, you'll need to set up a database and access permissions.

To create a database called `'mydns'` on your database server:

*MySQL:*

```
$ mysqladmin -h host -u username -p create mydns
```

*PostgreSQL:*

```
$ createdb mydns
```

### 2.3 Creating the tables

Next, create the tables in your database that will hold the DNS data.

Running `mydns --create-tables` will cause MyDNS to output `CREATE TABLE` statements appropriate for your database.

*MySQL:*

```
$ mydns --create-tables | mysql -h host -u username -p mydns
```

*PostgreSQL:*

```
$ mydns --create-tables | psql mydns
```

After you have created the tables, you should have two tables in your ‘mydns’ database, called ‘soa’ (see [Section 3.1 \[soa table\]](#), page 4) and ‘rr’ (see [Section 3.2 \[rr table\]](#), page 5).

## 2.4 Database access

Next, create a user that the MyDNS server can use to access the ‘mydns’ database:

*MySQL:*

```
$ mysql -h host -u username -p mydns
mysql> GRANT SELECT ON mydns.* TO user@localhost IDENTIFIED BY 'password';■
```

*PostgreSQL:*

```
$ psql mydns
mydns=# CREATE USER user WITH PASSWORD 'password';
mydns=# GRANT SELECT ON soa,soa_id_seq TO user;
mydns=# GRANT SELECT ON rr,rr_id_seq TO user;
```

## 2.5 Creating ‘mydns.conf’

MyDNS probably won’t start properly if it can’t find its configuration file. By default, the configuration file is called ‘/etc/mydns.conf’.

Running `mydns --dump-config` will output a set of configuration options suitable for using as your configuration file. See [Appendix B \[Configuration\]](#), page 18.

So, for a fresh installation, this command will create your initial configuration file:

```
# mydns --dump-config > /etc/mydns.conf
```

You should now edit your ‘mydns.conf’ file. Most defaults should be fine for most sites.

The values you are most likely to want to modify are the values for ‘db-host’ and ‘db-user’, which should contain the database username and password that you created at the end of step 2.4. (See [Section 2.4 \[Database access\]](#), page 3).

## 3 Database

The default database name is ‘mydns’.

To specify a different name, edit the ‘database’ variable in your ‘mydns.conf’.

You can freely add columns to the ‘mydns’ database. You can also modify the columns that MyDNS uses, as long as you don’t change their names.

The table layouts described here are for the tables created on a MySQL database. If you’re using PostgreSQL, the fields are pretty much the same; however, the field types are slightly different. You can run `mydns --create-tables` to see the exact table structures.

### 3.1 The ‘soa’ table

The ‘soa’ table contains one row for each zone for which the server is authoritative.

The default values for the various timer fields are from [RFC 1537](#).

‘id INT UNSIGNED NOT NULL AUTO\_INCREMENT PRIMARY KEY’ (*MySQL*)

‘id SERIAL NOT NULL PRIMARY KEY’ (*PostgreSQL*)

A unique number identifying this zone.

‘origin CHAR(255) NOT NULL’ (*MySQL*)

‘origin VARCHAR(255) NOT NULL’ (*PostgreSQL*)

The name of this zone. (*Unique key*)

*ex: example.com.*

‘ns CHAR(255) NOT NULL’ (*MySQL*)

‘ns VARCHAR(255) NOT NULL’ (*PostgreSQL*)

The name of the name server that was the original or primary source of data for this zone. (*meaningless to MyDNS*)

*ex: primary.example.com.*

‘mbox CHAR(255) NOT NULL’ (*MySQL*)

‘mbox VARCHAR(255) NOT NULL’ (*PostgreSQL*)

A name which specifies the mailbox of the person responsible for this zone. This should be specified in the mailbox-as-domain-name format where the ‘@’ character is replaced with a dot. (*meaningless to MyDNS*)

*ex: postmaster.example.com.*

‘serial INT UNSIGNED NOT NULL DEFAULT ‘1’ ’ (*MySQL*)

‘serial INTEGER NOT NULL DEFAULT 1’ (*PostgreSQL*)

A "version number" for this zone. DNS servers that rely on AXFR for zone transfers use this to determine when updates have occurred. Popular values to use are the Unix timestamp or a date in the form YYYYMMDD. (see [Section 4.4 \[Zone transfers\]](#), page 11).

*ex: 20020529*

‘refresh INT UNSIGNED NOT NULL DEFAULT ‘28800’ ’ (*MySQL*)

‘refresh INTEGER NOT NULL DEFAULT 28800’ (*PostgreSQL*)

The number of seconds after which slave nameservers should check to see if this zone has been changed. If the zone’s serial number has changed, the slave



nameserver initiates a zone transfer. (*meaningless to MyDNS*)  
*ex:* 10800

`'retry INT UNSIGNED NOT NULL DEFAULT '7200'' (MySQL)`

`'retry INTEGER NOT NULL DEFAULT 7200' (PostgreSQL)`

This specifies the number of seconds a slave nameserver should wait before retrying if it attempts to transfer this zone but fails. (*meaningless to MyDNS*)  
*ex:* 3600

`'expire INT UNSIGNED NOT NULL DEFAULT '604800'' (MySQL)`

`'expire INTEGER NOT NULL DEFAULT 604800' (PostgreSQL)`

If for *expire* seconds the primary server cannot be reached, all information about the zone is invalidated on the secondary servers (i.e., they are no longer authoritative for that zone). (*meaningless to MyDNS*)  
*ex:* 60400

`'minimum INT UNSIGNED NOT NULL DEFAULT '86400'' (MySQL)`

`'minimum INTEGER NOT NULL DEFAULT 86400' (PostgreSQL)`

The minimum TTL field that should be exported with any RR from this zone. If any RR in the database has a lower TTL, this TTL is sent instead.  
*ex:* 86400

`'ttl INT UNSIGNED NOT NULL DEFAULT '86400'' (MySQL)`

`'ttl INTEGER NOT NULL DEFAULT 86400' (PostgreSQL)`

The number of seconds that this zone may be cached before the source of the information should again be consulted. Zero values are interpreted to mean that the zone should not be cached.  
*ex:* 86400

## 3.2 The 'rr' table

The 'rr' table contains all non-SOA resource record types.

It has a unique key on the combination of *zone*, *name*, *type*, and *data*.

`'id INT UNSIGNED NOT NULL AUTO_INCREMENT PRIMARY KEY' (MySQL)`

`'id SERIAL NOT NULL PRIMARY KEY' (PostgreSQL)`

A unique number identifying this record.

`'zone INT UNSIGNED NOT NULL' (MySQL)`

`'zone INTEGER NOT NULL' (PostgreSQL)`

The ID of the zone (from the 'soa' table) to which this resource record belongs. (see [Section 3.1 \[soa table\]](#), page 4).

For PostgreSQL databases, this column is also created with 'FOREIGN KEY (zone) REFERENCES soa (id) ON DELETE CASCADE'.

`'name CHAR(64) NOT NULL' (MySQL)`

`'name VARCHAR(64) NOT NULL' (PostgreSQL)`

The name that this RR describes. Wildcard values such as '\*' or '\*.sub' are supported, and this field can contain a FQDN or just a hostname. It may contain out-of-zone data if this is a glue record.

*ex:* foo  
*ex:* foo.example.com.

`'type ENUM('A','AAAA','CNAME','HINFO','MX','NS','PTR','SRV','TXT') NOT NULL'`  
*(MySQL)*

`'type VARCHAR(5) NOT NULL CHECK (type='A' OR type='AAAA' OR type='CNAME' OR  
type='HINFO' OR type='MX' OR type='NS' OR type='PTR' OR type='SRV' OR  
type='TXT')'` *(PostgreSQL)*

The type of resource record. (see [Section 3.3 \[Supported RR types\]](#), page 6).

`'data CHAR(128) NOT NULL'` *(MySQL)*

`'data VARCHAR(128) NOT NULL'` *(PostgreSQL)*

The data associated with this resource record. See [Section 3.3 \[Supported RR types\]](#), page 6 for specifications and examples of the type of data each record type should contain.

`'aux INT UNSIGNED NOT NULL'` *(MySQL)*

`'aux INTEGER NOT NULL default 0'` *(PostgreSQL)*

An auxillary numeric value in addition to *data*. For 'MX' records, this field specifies the preference. For 'SRV' records, this field specifies the priority.

`'ttl INT UNSIGNED NOT NULL DEFAULT '86400''` *(MySQL)*

`'ttl INTEGER NOT NULL default 86400'` *(PostgreSQL)*

The time interval that this resource record may be cached before the source of the information should again be consulted. Zero values are interpreted to mean that the RR can only be used for the transaction in progress, and should not be cached.

### 3.3 Supported RR types

The 'type' column in the 'rr' table may contain any of the following supported resource record types:

'A' A host address. The 'data' column should contain the IP address (in numbers-and-dots format) associated with the 'name'.

*example:* '192.168.1.88'

'AAAA' An IPv6 host address. The 'data' column should contain the IPv6 address associated with the 'name'.

*example:* '3ffe:b00:c18:3::a'

'ALIAS' A server side alias. An alias is like a CNAME, only it is handled entirely by the server. The 'data' column should contain the hostname aliased by 'name'. Aliases can be used in place of A records. The client will only see A records and will not be able to tell that aliases are involved. The hostname specified by 'data' must exist in the database.

It can be useful to use aliases for everything. Use A records for the canonical name of the machine and use aliases for any additional names. This is especially useful when combined with automatic PTR records. If a single IP address is only

used for one **A** record, then there will never be any confusion over what the **PTR** record should be.

In order for server-side aliases to work, MyDNS must have been compiled with `configure --enable-alias`.

*example:* `'albuquerque.example.com.'` (FQDN)

*example:* `'albuquerque'` (hostname only)

**'CNAME'** The canonical name for an alias. The **'data'** column should contain the real name of the machine specified by **'name'**. **'data'** may be a hostname or an FQDN.

*example:* `'porcini.example.com.'` (FQDN)

*example:* `'porcini'` (hostname only)

**'HINFO'** Host information. The **'data'** column should contain two strings which provide information about the host specified by **'name'**. The first string specifies the CPU type, and the second string describes the operating system type. The two strings should be separated by a space. If either string needs to contain a space, enclose it in quotation marks.

*example:* `"Pentium Pro" Linux'`

**'MX'** Mail exchange. The **'data'** column should contain the hostname or FQDN of a mail server which will accept mail for the host specified by **'name'**. The **'aux'** column should contain a preference for this mail server. Mail transfer agents prefer MX records with lower values in **'aux'**.

*example:* `'ns0.example.com.'` (FQDN)

*example:* `'ns0'` (hostname only)

**'NS'** An authoritative nameserver. The **'data'** column should contain the hostname or FQDN of a server which should be considered authoritative for the zone listed in **'name'**.

*example:* `'france.example.com.'` (FQDN)

*example:* `'france'` (hostname only)

**'PTR'** A domain name pointer. These records, used only with *IN-ADDR.ARPA* zones, should contain the canonical hostname of the machine referred to by **'name'** in **'data'**.

*example:* `'webserver.example.com.'`

**'SRV'** Server location. Specifies the location of the server(s) for a specific protocol and domain. The **'data'** column must contain three space-separated values. The first value is a number specifying the *weight* for this entry. The second field is a number specifying the *port* on the target host of this service. The last field is a name specifying the *target* host. The **'aux'** column should contain the *priority* of this target host. Targets with a lower priority are preferred.

For more information, read [RFC 2782](#).

*example:* `'0 9 server.example.com.'` (FQDN)

*example:* `'0 9 server'` (hostname only)

**‘TXT’** A text string. The **‘data’** column contains a text string that is returned only when a *TXT* query is issued for the host specified by **‘name’**.  
*example:* **‘This is a string.’**

### 3.4 Optional columns

Each of these columns is optional.

If these columns exist, MyDNS will notice this and enable additional code specific to each optional field.

If you add any of these fields to your database, you must signal MyDNS to rescan the tables by sending it a SIGHUP signal (see [Section 4.2 \[Signals\]](#), page 11).

#### 3.4.1 any.active

Both the **‘soa’** table and the **‘rr’** table may contain a column called **‘active’**.

If this column exists, it should contain a boolean value. This could be 0/1 (an integer), **‘Y’/‘N’**, **‘1’/‘0’**, or **‘Active’/‘Inactive’**. For MySQL databases, an **ENUM** value is recommended.

If the **active** column is present, whenever records are retrieved from that table, the **active** column will be honored. If the row is inactive, it will be as if the row did not exist at all.

To create an **‘active’** column on your **‘soa’** table, for example, you might issue SQL statements like this:

*MySQL:*

```
mysql> ALTER TABLE mydns.soa ADD COLUMN active ENUM('Y','N') NOT NULL;
mysql> ALTER TABLE mydns.soa ADD INDEX (active);
```

*PostgreSQL:*

```
mydns=# ALTER TABLE soa ADD COLUMN active INT;
mydns=# UPDATE soa SET active=1;
mydns=# ALTER TABLE soa ALTER COLUMN active SET NOT NULL;
mydns=# ALTER TABLE soa ALTER COLUMN active SET DEFAULT 1;
```

#### 3.4.2 soa.xfer

If the **‘soa’** table contains a column named **‘xfer’** and DNS-based zone transfers are enabled (see [Section 4.4 \[Zone transfers\]](#), page 11), the **‘xfer’** column will be examined whenever a DNS-based zone transfer request is received.

The **‘xfer’** column should contain one or more IP addresses separated by commas. These IP addresses will be allowed to transfer the zone.

If the **‘xfer’** column is empty, no DNS-based zone transfers will be allowed for that zone.

The IP addresses in **‘xfer’** may contain standard wildcard characters. Thus, if you want to grant zone transfer access for a particular zone to any IP address, you would set **‘xfer’** to **‘\*’**.

Addresses may also be specified in CIDR notation (i.e. 192.168.1.1/24) or in network/netmask notation (i.e. 192.168.1.1/255.255.0.0).

The ‘xfer’ column may be any size you want, and whatever size you think will be adequate for the IP address lists you intend to use.

To create an ‘xfer’ column on your ‘soa’ table, for example, you might issue SQL statements like this:

*MySQL:*

```
mysql> ALTER TABLE mydns.soa ADD COLUMN xfer CHAR(255) NOT NULL;
```

*PostgreSQL:*

```
mydns=# ALTER TABLE soa ADD COLUMN xfer VARCHAR(255);
mydns=# UPDATE soa SET xfer='';
mydns=# ALTER TABLE soa ALTER COLUMN xfer SET NOT NULL;
mydns=# ALTER TABLE soa ALTER COLUMN xfer SET DEFAULT '';
```

## 4 Server

### 4.1 Caching

MyDNS uses a lightweight internal cache to speed up question resolution. When the DNS server receives a question, it descends through each label in the name, looking for the first label that has any associated resource records (see [RFC 1034](#)).

This means that a request for a name with lots of labels may require many database queries, most of which are likely to return no rows.

Because of this, MyDNS stores positive results in its zone cache, and negative results in its negative cache. The size of the zone and negative caches is determined by the `zone-cache-size` variable in `'mydns.conf'`. The `zone-cache-size` specifies the *number of entries* the zone cache and negative cache may contain at any given time. If the `zone-cache-size` is set to zero, the zone cache and negative cache will be completely disabled, and the database will be queried every time. Typically, the bigger your cache, the better MyDNS will perform. Large sites may consider a cache around 32768 entries. The default size is 8192 entries.

The `zone-cache-expire` variable in `'mydns.conf'` specifies the number of seconds after which zone cache data expires. Most installations will want to set this value fairly low, maybe 60 seconds or so. This way, the DNS data being served by MyDNS will never be more than 60 seconds behind what is actually stored in the database. If your database changes infrequently, set this value much higher.

If any RR stored in the zone data cache has a TTL that is shorter than the value of `zone-cache-expire`, the cached data will expire when the TTL expires.

Once a complete reply has been constructed for a specific request (for example, IN A `foo.example.com.`), the completed reply will be stored in the reply cache. The size of the reply cache is determined by the `reply-cache-size` variable in `'mydns.conf'`. Entries in the reply cache expire after `reply-cache-expire` seconds.

The reply cache is especially useful because if a match is found for a request in the reply cache, MyDNS will not need to perform any database queries or even very much internal computation in order to return the reply.

A good way to check your cache configuration is to send SIGUSR2 to your server:

```
# kill -USR2 'cat /var/run/mydns.pid'
```

The server will then output its cache status. For example

```
mydns: zone cache 47% useful (31385 hits, 15894 misses),
      2143 collisions (5%), 100% full (8192 records),
      12711624 bytes, avg life 27 sec
mydns: negative cache 26% useful (23533 hits, 86363 misses),
      2461 collisions (6%), 100% full (8192 records),
      2457684 bytes, avg life 22 sec
mydns: reply cache 84% useful (55200 hits, 10718 misses),
      5707 collisions (14%), 100% full (8192 records),
      3357269 bytes, avg life 38 sec
```

This tells you that MyDNS has been able to find the answer to a question in the reply cache (avoiding all database queries) 84 percent of the time, and that the other 16 percent of the time, it was able to find the data needed in the zone cache or negative cache 73 percent of the time.

When tweaking your cache sizes, the best clue in this output is the "avg life". This is the average amount of time an entry remains in the cache, between the time it was first inserted and the time it was removed due to either expiration or because it was removed to make room for other, more commonly-requested entries.

If your "avg life" is extremely short (just a second or two) you should consider increasing your cache size. Of course, if the average life is very short because your zone data has extremely short TTL values, this is to be expected.

A very long `zone-cache-expire/reply-cache-expire` time means that the results returned by MyDNS are more likely to be out-of-date, especially if your database is constantly being updated. Most DNS data is not.

## 4.2 Signals

If you send 'SIGHUP' to MyDNS, it empties its cache.

MyDNS responds to 'SIGUSR1' by outputting some brief server statistics.

MyDNS responds to 'SIGUSR2' by outputting cache statistics.

## 4.3 TCP support

MyDNS will process all TCP requests it receives if the configuration option 'allow-tcp' is true. This is not usually necessary or recommended. TCP support will make the server run a little slower, and a denial-of-service attack is easier if TCP is allowed.

Some very large sites may require TCP support, however. If a response set would exceed the UDP message size limit (512 bytes), MyDNS will set the TC (truncated) flag on its answer. Some clients will then fall back to TCP, which can handle such large answers. If TCP support is enabled, those clients can get their responses. Also, TCP support is required to perform DNS-based zone transfers.

## 4.4 Zone transfers

MyDNS will allow zone transfers (via AXFR) if the configuration option 'allow-axfr' is true. This is recommended only if you have an absolute need for DNS-based zone transfers, such as if your secondary name server is running BIND.

MyDNS does *not* support incremental zone transfers (IXFR).

If you need to support DNS-based zone transfers, you have to enable 'allow-tcp'. (This is not true for BIND 9.)

You can specify IP access rules for DNS-based zone transfers by using an optional column called 'xfer' in the `soa` table. See [Section 3.4.2 \[soa.xfer\]](#), page 8.

## 4.5 Round robin

If your **rr** table contains more than one address record for the same name (but with different addresses, of course), MyDNS will serve them up in a random order each time.

Round robin is used only if all the address records found have an **aux** value of '0'. If any of the records have an **aux** value that is non-zero, load balancing will be used instead. (See [Section 4.6 \[Load balancing\]](#), page 12.)

Note that MyDNS will also return multiple same-preference MX records in random order, to help equalize the load among same-preference MX hosts.

## 4.6 Load balancing

If your **rr** table contains more than one address record for the same name, and one or more of the records has an **aux** value greater than zero, MyDNS will weight its response using the value in **aux**.

MyDNS uses the value in **aux** to determine the order in which addresses are listed. Clients usually start with the first address and work their way down, so addresses that are usually listed first will bear the heaviest client load.

A low value in **aux** makes an address record more likely to be listed first. The balancing algorithm causes servers with a lower **aux** to be selected more frequently than those with higher values, although all servers will still be listed first occasionally, as the algorithm is partially random.

Records where **aux** is 0 (zero) will be listed first almost every time. Records where **aux** is 50,000 or greater will always be listed last.

Here's an example of how hosts were distributed on a 100,000 query test against ten hosts with **aux** values 10-100. The number shown is the number of times that host was listed first:

<b>aux</b> 10	51,211
<b>aux</b> 20	21,881
<b>aux</b> 30	10,983
<b>aux</b> 40	6,209
<b>aux</b> 50	3,661
<b>aux</b> 60	2,311
<b>aux</b> 70	1,526
<b>aux</b> 80	1,032
<b>aux</b> 90	675
<b>aux</b> 100	511

## 4.7 Logging queries

If MyDNS is started with the **--verbose** (**-v**) option, each query the server receives will be output via the logging mechanism specified in your configuration file (see [Section B.4 \[Misc options\]](#), page 19).



Each log line consists of the program name (and possibly the PID) followed by a colon, then seventeen fields separated by spaces. For example:

```
mydns: 25-Jul-2003 01:50:11+659583 #1 3987 UDP 192.168.1.1 IN ANY
bboy.net. NOERROR - 1 11 0 5 LOG Y
```

or

```
mydns: 25-Jul-2003 01:50:44+720684 #2 33848 UDP 192.168.1.1 IN ANY
bogus.example.com. NXDOMAIN No_matching_resource_records 1 0 1 0 LOG N
```

In order, here's what these fields mean:

1. The date the query was received.
2. The time the query was received, then a plus sign ('+'), then the number of microseconds after the second the query was received.
3. A pound sign ('#') followed by the server's internal ID number for this query. The internal ID numbers begin at 0 and advance sequentially.
4. The query ID provided by the client. This is usually a seemingly-random 16-bit number used by the client to make sure the answer it receives matches the question it asked.
5. The transport used, always either TCP or UDP.
6. The client IP address, in dotted-decimal notation.
7. The query class, always IN.
8. The query type, such as A, MX, NS, etc. (see [Section 3.3 \[Supported RR types\]](#), page 6).
9. The name being requested.
10. The result of the query. The following values are possible:

*NOERROR*

No error; the query was successful.

*FORMERR*

The server was unable to interpret the query.

*SERVFAIL*

MyDNS experienced an internal error, usually the result of some malformed data in the database.

*NXDOMAIN*

No resource records (of any type) exist matching the domain name requested.

*NOTIMP* The requested type of query is not implemented.

*REFUSED*

The query was refused due to server policy. This usually happens because the client attempted to *AXFR* a zone that they were not allowed to transfer, or because the client requested a name within a zone for which the server is not authoritative.

11. If the previous field was anything but *NOERROR*, this is a human-readable reason why the query failed, with any space characters in the string converted into underscore ('\_') characters. If the previous field was *NOERROR*, this field contains a dash ('-').
12. The number of resource records included in the *question* section of the reply.

13. The number of resource records included in the *answer* section of the reply.
14. The number of resource records included in the *authority* section of the reply.
15. The number of resource records included in the *additional* section of the reply.
16. The word LOG.
17. The character 'Y' if this was a cached reply, 'N' if it was not.

There is a script in the `contrib/` directory of the source distribution called `stats.php` that provides an example of how a script might read and parse these lines, in case you wanted to accumulate usage information or something.

## 5 Utilities

MyDNS includes several helpful utilities.

All utilities support the ‘--host’, ‘--database’, ‘--user’, and ‘--password’ options.

### 5.1 mydnscheck

The ‘mydnscheck’ program scans one more more zones and reports on syntax and consistency problems in the zone data. When used without any zone arguments, ‘mydnscheck’ checks all zones by default.

‘mydnscheck’ outputs lines of tab-delimited data. This is so that it will hopefully be easier for experienced users to write scripts to automate fixups, in the event that they have created a new database that has many problems. Each line contains seven fields:

1. A brief, human-readable string describing the error found.
2. The zone ID, or ‘-’ if no zone ID is applicable.
3. The resource record ID, or ‘-’ if no resource record ID is applicable.
4. The name, or ‘-’ if no name is applicable.
5. The ttl (time-to-live) value, or ‘-’ if no ttl is applicable.
6. The resource record type, or ‘-’ if no type is applicable.
7. The data value, or ‘-’ if no data value is applicable.

The most useful way for an administrator to use ‘mydnscheck’ is without any arguments (indicating a scan of all zones) and with the database consistency check option enabled. This will perform a thorough analysis of your database. To perform this type of check, you would run:

```
# mydnscheck --consistency
```

You can also run ‘mydnscheck’ on a single zone only. This might be useful if invoked from a CGI script, to offer customers or clients the ability to check their zone:

```
$ mydnscheck -uUSER -pPASS example.com
```

For an explanation of all available options, please see the ‘mydnscheck’(8) man page.

### 5.2 mydnsexport

The ‘mydnsexport’ program outputs zone data in various formats understood by DNS servers other than MyDNS.

By default, ‘mydnsexport’ exports a single zone specified on the command line in BIND format. The following command would output the **example.com** zone in BIND zone file format:

```
# mydnsexport example.com
```

‘mydnsexport’ can also output *tinydns-data* style data files, as used by the **tinydns** name server, by specifying the ‘-t, --tinydns-data’ option. If this output format is specified, and no zone names are provided on the command line, ‘mydnsexport’ will output all zones.

For an explanation of all available options, please see the ‘mydnsexport’(8) man page.

## 5.3 mydnimport

The ‘mydnimport’ program can be used to import data into your MyDNS database from external sources. This is the simplest way to seed your database when migrating from another name server to MyDNS.

The only import option supported at this time is the ‘-a, --axfr’ option. Pretty much every name server on the market supports DNS-based zone transfers via AXFR. Make sure your MyDNS server has permission to request a zone transfer for the zone you wish to import, then specify the host name and zone name with the ‘--axfr’ option.

If you want to test permissions, you can use the ‘dig’ command, like:

```
# dig @bind.example.com axfr example.com
```

Let’s say you have a BIND server located at `bind.example.com` and you are going to get rid of it and switch to MyDNS. Great! You want to import the zones `example.com` and `example.net`, as well as the PTR records from `1.168.192.in-addr.arpa`. You would issue the following commands:

```
# mydnimport --axfr=bind.example.com example.com example.net
# mydnimport --axfr=bind.example.com 1.168.192.in-addr.arpa
```

For an explanation of all available options, please see the ‘mydnimport(8)’ man page.

## Appendix A Troubleshooting

Of the problems you may encounter while running MyDNS, the vast majority will be caused by *inappropriate* data in your tables. MyDNS does not know what your intentions are, and will serve the data as you have specified it. The best way to make sure your data seems reasonable is to run the provided data validation utility. (See [Section 5.1 \[mydnscheck\]](#), [page 15](#).)

If you give the ‘`--enable-debug`’ option to the ‘`configure`’ script, MyDNS will be compiled with built-in debug messages. You can then run MyDNS with the ‘`-d, --debug`’ flag, and it will output copious amounts of debugging information. If you are trying to debug, do not run MyDNS as a daemon, as the debugging information will not be output.

## Appendix B Configuration

The ‘`mydns.conf`’ file has a simple, familiar format. It consists of lines that may contain variables and values, in the format

```
variable = value
```

Blank lines are allowed. The ‘`#`’ character begins comments, which are ignored.

The ‘`--dump-config`’ option of the `mydns` program will output all possible variables in ‘`mydns.conf`’ format. (See [Section 2.5 \[Creating mydns.conf\]](#), page 3.)

Boolean values can be ‘`yes`’, ‘`no`’, ‘`1`’, ‘`0`’, ‘`on`’, or ‘`off`’.

### B.1 Database configuration

*db-host* (string) The hostname where your database server is located. May be overridden by the ‘`-h`’ (‘`--host`’) command-line option.

*db-user* (string) The username to provide to the database server during authentication. May be overridden by the ‘`-u`’ (‘`--user`’) command-line option.

*db-password* (string) The password to provide to the database server during authentication. May be overridden by the ‘`-p`’ (‘`--password`’) command-line option.

*database* (string) The name of the database containing DNS data.

### B.2 Name daemon configuration

*user* (string) Run with the permissions of this user.

*group* (string) Run with the permissions of this group.

*listen* (string) Listen and accept requests on this address only. If this is ‘`*`’, the server will accept connections on all addresses. This must be an IP address in numbers-and-dots format, or ‘`*`’. Multiple addresses may be specified, as a comma-delimited list of addresses or on separate ‘`listen`’ lines. To specify a port other than port 53, append ‘`:port`’ to the address.

*no-listen* (string) Do *not* listen on this address. This must be an IP address in numbers-and-dots format, or ‘`*`’. Multiple addresses may be specified, as a comma-delimited list of addresses or on separate ‘`no-listen`’ lines. To specify a port other than port 53, append ‘`:port`’ to the address. This option may be used to easily tell MyDNS not to listen on the address ‘`127.0.0.1`’, on which you are running a recursive name server.

## B.3 Cache configuration

### *zone-cache-size*

(*integer*) The number of items stored in the DNS server's internal zone data cache. Set this to '0' to disable the zone data cache entirely. (See [Section 4.1 \[Caching\]](#), page 10.)

### *zone-cache-expire*

(*integer*) Number of seconds after which cached items expire. If this is '0', the zone data cache is not used. The TTL value for any RR may override this value if it is a shorter amount of time. (See [Section 4.1 \[Caching\]](#), page 10.)

### *reply-cache-size*

(*integer*) The number of items stored in the DNS server's internal reply cache. Set this to '0' to disable the reply cache entirely. (See [Section 4.1 \[Caching\]](#), page 10.)

### *reply-cache-expire*

(*integer*) Number of seconds after which cached replies expire. If this is '0', the reply cache is not used. (See [Section 4.1 \[Caching\]](#), page 10.)

## B.4 Miscellaneous configuration options.

*log* (*string*) The name daemon should log via the syslog facility specified, which may be 'LOG\_DAEMON' or any of 'LOG\_LOCAL0' through 'LOG\_LOCAL7'. If the argument is 'stderr' or 'stdout', program output will go to that stream only. If the argument is a filename, program output will go to that file.

*pidfile* (*string*) The `mydns` program will write its PID to this file on startup.

*timeout* (*integer*) Number of seconds after which queries should time out.

*multicpu* (*integer*) Number of processors in your system.

*allow-axfr* (*boolean*) Should DNS-based zone transfers be enabled?

*allow-tcp* (*boolean*) Should TCP queries be allowed? Use of this option is usually not recommended. However, TCP queries should be enabled if you think your server will be serving out answers larger than 512 bytes.

*soa-table* (*string*) Name of the table containing SOA records.

*rr-table* (*string*) Name of the table containing resource record data.

*soa-where* (*string*) An additional SQL 'WHERE' clause to use when retrieving records from the `soa` table (see [Section 3.1 \[soa table\]](#), page 4).

*rr-where* (*string*) An additional SQL 'WHERE' clause to use when retrieving records from the `rr` table (see [Section 3.2 \[rr table\]](#), page 5).

*recursive* (*string*) Forward recursive requests to a DNS server at this address and return its response to the client.

## Appendix C References

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