

Ejabberd 1.1.1 Installation and Operation Guide

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I can thoroughly recommend ejabberd for ease of setup – Kevin Smith, Current maintainer of the Psi project

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1 Introduction

ejabberd is a free (GPL) distributed fault-tolerant Jabber/XMPP server and is mainly written in Erlang¹.

ejabberd is designed to be a stable, standards compliant, and feature rich Jabber/XMPP server.

ejabberd is suitable for small servers, whether they need to be scalable or not, as well as extremely big servers.

¹<http://www.erlang.org/>

1.1 Key Features

`ejabberd` is:

- **Multiplatform:** `ejabberd` runs under Microsoft Windows and Unix derived systems such as Linux, FreeBSD and NetBSD.
- **Distributed:** You can run `ejabberd` on a cluster of machines and all of them will serve the same Jabber domain(s). When you need more capacity you can simply add a new cheap node to your cluster. Accordingly, you do not need to buy an expensive high-end machine to support tens of thousands concurrent users.
- **Fault-tolerant:** You can deploy an `ejabberd` cluster so that all the information required for a properly working service will be replicated permanently on all nodes. This means that if one of the nodes crashes, the others will continue working without disruption. In addition, nodes also can be added or replaced “on the fly”.
- **Administrator Friendly:** `ejabberd` is built on top of the Open Source Erlang. As a result you do not need to install an external database, an external web server, amongst others because everything is already included, and ready to run out of the box. Other administrator benefits include:
 - Comprehensive documentation.
 - Straightforward installers for Linux, Mac OS X, and Windows. IMPROVED
 - Web interface for administration tasks.
 - Shared Roster Groups.
 - Command line administration tool. IMPROVED
 - Can integrate with existing authentication mechanisms.
 - Capability to send announce messages. IMPROVED
- **Internationalized:** `ejabberd` leads in internationalization. Hence it is very well suited in a globalized world. Related features are:
 - Translated in 11 languages.
 - Support for IDNA².
- **Open Standards:** `ejabberd` is the first Open Source Jabber server claiming to fully comply to the XMPP standard.
 - Fully XMPP compliant
 - XML-based protocol
 - Many JEPs supported³.

²<http://www.ietf.org/rfc/rfc3490.txt>

³<http://ejabberd.jabber.ru/protocols>

1.2 Additional Features

Besides common Jabber server features, `ejabberd` comes with a wide range of other features:

- Modular
 - Load only the modules you want.
 - Extend `ejabberd` with your own custom modules.
- Security
 - SASL and STARTTLS for c2s and s2s connections. IMPROVED
 - STARTTLS and Dialback s2s connections.
 - Web interface accessible via HTTPS secure access.
- Databases
 - Native MySQL support. NEW
 - Native PostgreSQL support.
 - Mnesia.
 - ODBC data storage support.
- Authentication
 - LDAP and ODBC.
 - External Authentication script.
 - Internal Authentication.
- Others
 - Compressing XML streams with Stream Compression (JEP-0138⁴). NEW
 - Interface with networks such as AIM, ICQ and MSN.
 - Statistics via Statistics Gathering (JEP-0039⁵).
 - IPv6 support both for c2s and s2s connections.
 - Multi-User Chat⁶ module with logging. IMPROVED
 - Users Directory based on users vCards.
 - Publish-Subscribe⁷ component.
 - Support for virtual hosting.
 - HTTP Polling⁸ service.
 - IRC transport. IMPROVED

⁴<http://www.jabber.org/jeps/jep-0138.html>

⁵<http://www.jabber.org/jeps/jep-0039.html>

⁶<http://www.jabber.org/jeps/jep-0045.html>

⁷<http://www.jabber.org/jeps/jep-0060.html>

⁸<http://www.jabber.org/jeps/jep-0025.html>

2 Installation from Source

2.1 Installation Requirements

2.1.1 “Unix-like” operating systems

To compile `ejabberd` on a “Unix-like” operating system, you need:

- GNU Make;
- GCC;
- libexpat 1.95 or higher;
- Erlang/OTP R9C-2 or higher;
- OpenSSL 0.9.6 or higher (optional).
- Zlib 1.2.3 or higher (optional).
- GNU Iconv 1.8 or higher (optional, not needed at all on systems with GNU libc).

2.1.2 Windows

To compile `ejabberd` on a Windows flavour, you need:

- MS Visual C++ 6.0 Compiler
- Erlang/OTP R9C-2 or higher⁹
- Expat 1.95.7 or higher¹⁰
- GNU Iconv 1.9.1¹¹ (optional)
- Shining Light OpenSSL¹² (to enable SSL connections)
- Zlib 1.2.3 or higher¹³

2.2 Obtaining ejabberd

Released versions of `ejabberd` can be obtained from

<http://www.process-one.net/en/projects/ejabberd/download.html>.

The latest development version can be retrieved from the Subversion repository.

```
svn co http://svn.process-one.net/ejabberd/trunk ejabberd
```

⁹<http://erlang.org/download.html>

¹⁰http://sourceforge.net/project/showfiles.php?group_id=10127&package_id=11277

¹¹<http://www.gnu.org/software/libiconv/>

¹²<http://www.slproweb.com/products/Win32OpenSSL.html>

¹³<http://www.zlib.net/>

2.3 Compilation

2.3.1 “Unix-like” operating systems

Compile ejabberd on a “Unix-like” operating system by executing:

```
./configure
make
su
make install
```

These commands will:

- install ejabberd into the directory `/var/lib/ejabberd`,
- install the configuration file into `/etc/ejabberd`,
- create a directory called `/var/log/ejabberd` to store log files.

2.3.2 Windows

- Install Erlang emulator (for example, into `C:\Program Files\erl5.3`).
- Install Expat library into `C:\Program Files\Expat-1.95.7` directory.
Copy file `C:\Program Files\Expat-1.95.7\Libs\libexpat.dll` to your Windows system directory (for example, `C:\WINNT` or `C:\WINNT\System32`)
- Build and install the Iconv library into the directory `C:\Program Files\iconv-1.9.1`.
Copy file `C:\Program Files\iconv-1.9.1\bin\iconv.dll` to your Windows system directory (more installation instructions can be found in the file `README.woe32` in the iconv distribution).
Note: instead of copying `libexpat.dll` and `iconv.dll` to the Windows directory, you can add the directories `C:\Program Files\Expat-1.95.7\Libs` and `C:\Program Files\iconv-1.9.1\bin` to the `PATH` environment variable.

- While in the directory `ejabberd\src` run:

```
configure.bat
nmake -f Makefile.win32
```

- Edit the file `ejabberd\src\ejabberd.cfg` and run

```
werl -s ejabberd -name ejabberd
```


2.4 Starting

Execute the following command to start ejabberd:

```
erl -pa /var/lib/ejabberd/ebin -name ejabberd -s ejabberd
```

or

```
erl -pa /var/lib/ejabberd/ebin -sname ejabberd -s ejabberd
```

In the latter case the Erlang node will be identified using only the first part of the host name, i.e. other Erlang nodes outside this domain can't contact this node.

Note that when using the above command, ejabberd will search for the configuration file in the current directory and will use the current directory for storing its user database and for logging.

To specify the path to the configuration file, the log files and the Mnesia database directory, you may use the following command:

```
erl -pa /var/lib/ejabberd/ebin \
    -sname ejabberd \
    -s ejabberd \
    -ejabberd config \"/etc/ejabberd/ejabberd.cfg\" \
        log_path \"/var/log/ejabberd/ejabberd.log\" \
    -sasl sasl_error_logger \{file,\"/var/log/ejabberd/sasl.log\"}\} \
    -mnesia dir \"/var/lib/ejabberd/spool\"
```

You can find other useful options in the Erlang manual page (`erl -man erl`).

To use more than 1024 connections, you should set the environment variable `ERL_MAX_PORTS`:

```
export ERL_MAX_PORTS=32000
```

Note that with this value, ejabberd will use more memory (approximately 6 MB more).

To reduce memory usage, you may set the environment variable `ERL_FULLSWEEP_AFTER`:

```
export ERL_FULLSWEEP_AFTER=0
```

But in this case ejabberd can start to work slower.

3 Configuration

3.1 Initial Configuration

The configuration file will be loaded the first time you start **ejabberd**. The content from this file will be parsed and stored in a database. Subsequently the configuration will be loaded from the database and any commands in the configuration file are appended to the entries in the database. The configuration file contains a sequence of Erlang terms. Lines beginning with a `'%` sign are ignored. Each term is a tuple of which the first element is the name of an option, and any further elements are that option's values. If the configuration file do not contain for instance the "hosts" option, the old host name(s) stored in the database will be used.

You can override the old values stored in the database by adding next lines to the configuration file:

```
override_global.  
override_local.  
override_acls.
```

With these lines the old global options, local options and ACLs will be removed before new ones are added.

3.1.1 Host Names

The option **hosts** defines a list containing one or more domains that **ejabberd** will serve.

Examples:

- Serving one domain:
 - `{hosts, ["example.org"]}.`
 - Backwards compatibility with older **ejabberd** versions can be retained with:
`{host, "example.org"}.`
- Serving two domains:
`{hosts, ["example.net", "example.com"]}.`

3.1.2 Default Language

The option **language** defines the default language of server strings that can be seen by Jabber clients. If a Jabber client do not support `xml:lang`, the specified language is used. The default value for the option **language** is `"en"`. In order to take effect there must be a translation file `<language>.msg` in **ejabberd**'s `msgs` directory.

Examples:

- To set Russian as default language:

```
{language, "ru"}.
```

- To set Spanish as default language:

```
{language, "es"}.
```

3.1.3 Access Rules

Access control in ejabberd is performed via Access Control Lists (ACLs). The declarations of ACLs in the configuration file have the following syntax:

```
{acl, <aclname>, {<acltype>, ...}}.
```

<acltype> can be one of the following:

all Matches all JIDs. Example:

```
{acl, all, all}.
```

{user, <username>} Matches the user with the name <username> at the first virtual host. Example:

```
{acl, admin, {user, "yozhik"}}.
```

{user, <username>, <server>} Matches the user with the JID <username>@<server> and any resource. Example:

```
{acl, admin, {user, "yozhik", "example.org"}}.
```

{server, <server>} Matches any JID from server <server>. Example:

```
{acl, exampleorg, {server, "example.org"}}.
```

{user_regex, <regex>} Matches any local user with a name that matches <regex> at the first virtual host. Example:

```
{acl, tests, {user, "^test[0-9]*$"}}.
```

{user_regex, <regex>, <server>} Matches any user with a name that matches <regex> at server <server>. Example:

```
{acl, tests, {user, "^test", "example.org"}}.
```

{server_regex, <regex>} Matches any JID from the server that matches <regex>. Example:

```
{acl, icq, {server, "^icq\\.\"}}.
```

{node_regex, <user_regex>, <server_regex>} Matches any user with a name that matches <user_regex> at any server that matches <server_regex>. Example:

```
{acl, yohzik, {node_regex, "^yohzik$", "^example.(com|org)$"}}
```

```
{user_glob, <glob>}
```

```
{user_glob, <glob>, <server>}
```

```
{server_glob, <glob>}
```

{node_glob, <user_glob>, <server_glob>} This is the same as above. However, it uses shell glob patterns instead of regexp. These patterns can have the following special characters:

* matches any string including the null string.

? matches any single character.

[...] matches any of the enclosed characters. Character ranges are specified by a pair of characters separated by a '-'. If the first character after '[' is a '!', any character not enclosed is matched.

The following ACLs are pre-defined:

all Matches any JID.

none Matches no JID.

An entry allowing or denying access to different services looks similar to this:

```
{access, <accessname>, [{allow, <aclname>},  
                        {deny, <aclname>},  
                        ...  
                        ]}.
```

When a JID is checked to have access to <accessname>, the server sequentially checks if that JID matches any of the ACLs that are named in the second elements of the tuples in the list. If it matches, the first element of the first matched tuple is returned, otherwise “deny” is returned.

Example:

```
{access, configure, [{allow, admin}]}.  
{access, something, [{deny, badmans},  
                    {allow, all}]}.
```

The following access rules are pre-defined:

all Always returns “allow”

none Always returns “deny”

3.1.4 Shapers

Shapers enable you to limit connection traffic. The syntax of shapers is like this:

```
{shaper, <shapename>, <kind>}
```

Currently only one kind of shaper called `maxrate` is available. It has the following syntax:

```
{maxrate, <rate>}
```

where `<rate>` stands for the maximum allowed incoming rate in bytes per second.

Examples:

- To define a shaper named “normal” with traffic speed limited to 1,000 bytes/second:

```
{shaper, normal, {maxrate, 1000}}.
```

- To define a shaper named “fast” with traffic speed limited to 50,000 bytes/second:

```
{shaper, fast, {maxrate, 50000}}.
```

3.1.5 Listened Sockets

The option `listen` defines for which addresses and ports `ejabberd` will listen and what services will be run on them. Each element of the list is a tuple with the following elements:

- Port number.
- Module that serves this port.
- Options to this module.

Currently next modules are implemented:

ejabberd_c2s	Description	Handles c2s connections.
	Options	access, certfile, inet6, ip, max_stanza_size, shaper, ssl, tls, starttls, starttls_required, zlib
ejabberd_s2s_in	Description	Handles incoming s2s connections.
	Options	inet6, ip, max_stanza_size
ejabberd_service	Description	Interacts with external components (*).
	Options	access, hosts, inet6, ip, shaper
ejabberd_http	Description	Handles incoming HTTP connections.
	Options	certfile, http_poll, inet6, ip, tls, web_admin

(*) The mechanism for external components¹⁴ is defined in Jabber Component Protocol (JEP-0114¹⁵).

The following options are available:

{access, <access rule>} This option defines access to the port. The default value is “all”.

{certfile, Path} Path to a file containing the SSL certificate.

{hosts, [Hostnames], [HostOptions]} This option defines one or more hostnames of connected services and enables you to specify additional options including **{password, Secret}**.

http-poll This option enables HTTP Polling (JEP-0025¹⁶) support. HTTP Polling enables access via HTTP requests to **ejabberd** from behind firewalls which do not allow outgoing sockets on port 5222.

If HTTP Polling is enabled, it will be available at **http://server:port/http-poll/**. Be aware that support for HTTP Polling is also needed in the Jabber client. Remark also that HTTP Polling can be interesting to host a web-based Jabber client such as JWChat¹⁷ (there is a tutorial to install JWChat¹⁸ with instructions for **ejabberd**).

inet6 Set up the socket for IPv6.

{ip, IPAddress} This option specifies which network interface to listen for. For example **{ip, {192, 168, 1, 1}}**.

{max_stanza_size, Size} This option specifies an approximate maximal size in bytes of XML stanzas. For example **{max_stanza_size, 65536}**. The default value is “infinity”.

{shaper, <access rule>} This option defines a shaper for the port (see section 3.1.4). The default value is “none”.

ssl This option specifies that traffic on the port will be encrypted using SSL. You should also set the **certfile** option. It is recommended to use the **tls** option instead.

starttls This option specifies that STARTTLS encryption is available on connections to the port. You should also set the **certfile** option.

starttls_required This option specifies that STARTTLS encryption is required on connections to the port. No unencrypted connections will be allowed. You should also set the **certfile** option.

tls This option specifies that traffic on the port will be encrypted using SSL immediately after connecting. You should also set the **certfile** option.

zlib This option specifies that Zlib stream compression (as defined in JEP-0138¹⁹) is available on connections to the port. Client cannot use stream compression and stream encryption simultaneously, so if you specify both **tls** (or **ssl**) and **zlib** the latter option will not affect connection at all.

¹⁴<http://ejabberd.jabber.ru/tutorials-transports>

¹⁵<http://www.jabber.org/jeps/jep-0114.html>

¹⁶<http://www.jabber.org/jeps/jep-0025.html>

¹⁷<http://jwchat.sourceforge.net/>

¹⁸<http://ejabberd.jabber.ru/jwchat>

¹⁹<http://www.jabber.org/jeps/jep-0138.html>

web_admin This option enables the web interface for **ejabberd** administration which is available at `http://server:port/admin/`. Login and password are the username and password of one of the registered users who are granted access by the “configure” access rule.

Also the following global options are available for s2s connections:

{s2s_use_starttls, true|false} This option defines whether to use STARTTLS for s2s connections.

{s2s_certfile, Path} Path to the file containing the SSL certificate.

{domain_certfile, Domain, Path} Path to the file containing the SSL certificate for the specified domain.

For instance, the following configuration defines that:

- c2s connections are listened for on port 5222 and 5223 (SSL) and denied for the user “bad”
- s2s connections are listened for on port 5269 with STARTTLS for secured traffic enabled.
- Port 5280 is serving the web interface and the HTTP Polling service. Note that it is also possible to serve them on different ports. The second example in section 3.4.1 shows how exactly this can be done.
- All users except for the administrators have a traffic of limit 1,000 Bytes/second
- The AIM transport²⁰ `aim.example.org` is connected to port 5233 with password “aimsecret”
- The ICQ transport JIT (`icq.example.org` and `sms.example.org`) is connected to port 5234 with password “jitsecret”
- The MSN transport²¹ `msn.example.org` is connected to port 5235 with password “msnsecret”
- The Yahoo! transport²² `yahoo.example.org` is connected to port 5236 with password “yahoosecret”
- The Gadu-Gadu transport²³ `gg.example.org` is connected to port 5237 with password “ggsecret”
- The Jabber Mail Component²⁴ `jmc.example.org` is connected to port 5238 with password “jmcsecret”

```
{acl, blocked, {user, "bad"}}.  
{access, c2s, [{deny, blocked},  
               {allow, all}]}.  
{shaper, normal, {maxrate, 1000}}.
```

²⁰<http://ejabberd.jabber.ru/pyaimt>

²¹<http://ejabberd.jabber.ru/pymsnt>

²²<http://ejabberd.jabber.ru/yahoo-transport-2>

²³<http://ejabberd.jabber.ru/jabber-gg-transport>

²⁴<http://ejabberd.jabber.ru/jmc>

```

{access, c2s_shaper, [{none, admin},
                     {normal, all}]}.

{listen,
 [{5222, ejabberd_c2s,    [{access, c2s}, {shaper, c2s_shaper}]}],
 [{5223, ejabberd_c2s,    [{access, c2s},
                           ssl, {certfile, "/path/to/ssl.pem"}]}],
 [{5269, ejabberd_s2s_in, []},
 {5280, ejabberd_http,    [http_poll, web_admin]},
 {5233, ejabberd_service, [{host, "aim.example.org",
                           [{password, "aimsecret"}]}]}],
 {5234, ejabberd_service, [{hosts, ["icq.example.org", "sms.example.org"],
                           [{password, "jitsecret"}]}]}],
 {5235, ejabberd_service, [{host, "msn.example.org",
                           [{password, "msnsecret"}]}]}],
 {5236, ejabberd_service, [{host, "yahoo.example.org",
                           [{password, "yahoosecret"}]}]}],
 {5237, ejabberd_service, [{host, "gg.example.org",
                           [{password, "ggsecret"}]}]}],
 {5238, ejabberd_service, [{host, "jmc.example.org",
                           [{password, "jmcsecret"}]}]}]
}.
{s2s_use_starttls, true}.
{s2s_certfile, "/path/to/ssl.pem"}.

```

Note, that for jabberd 1.4- or WPJabber-based services you have to make the transports log and do XDB by themselves:

```

<!--
  You have to add elogger and rlogger entries here when using ejabberd.
  In this case the transport will do the logging.
-->

<log id='logger'>
  <host/>
  <logtype/>
  <format>%d: [%t] (%h): %s</format>
  <file>/var/log/jabber/service.log</file>
</log>

<!--
  Some Jabber server implementations do not provide
  XDB services (for example, jabberd2 and ejabberd).
  xdb_file.so is loaded in to handle all XDB requests.
-->

<xdb id="xdb">
  <host/>

```



```

<load>
  <!-- this is a lib of wpjabber or jabberd -->
  <xdb_file>/usr/lib/jabber/xdb_file.so</xdb_file>
</load>
<xdb_file xmlns="jabber:config:xdb_file">
  <spool><jabberd:cmdline flag='s'>/var/spool/jabber</jabberd:cmdline></spool>
</xdb_file>
</xdb>

```

3.1.6 Modules

The option `modules` defines the list of modules that will be loaded after `ejabberd`'s startup. Each entry in the list is a tuple in which the first element is the name of a module and the second is a list of options for that module. Read section [A](#) for detailed information about modules.

Examples:

- In this simple example, only the module `mod_echo` is loaded and no options are specified between square brackets:

```

{modules,
 [{mod_echo,      []}
 ]}.

```

- The second example is also simple: the modules `mod_echo`, `mod_time`, and `mod_version` are loaded without options. Remark that, besides the last entry, all entries end with a comma:

```

{modules,
 [{mod_echo,      []},
 {mod_time,       []},
 {mod_version,    []}
 ]}.

```

3.1.7 Virtual Hosting

Options can be defined separately for every virtual host using the `host_config` option. It has the following syntax:

```

{host_config, <hostname>, [<option>, <option>, ...]}.

```

Examples:

- Domain `example.net` is using the internal authentication method while domain `example.com` is using the LDAP server running on the domain `localhost` to perform authentication:

```
{host_config, "example.net", [{auth_method, internal}]}.
```

```
{host_config, "example.com", [{auth_method, ldap},  
                               {ldap_servers, ["localhost"]},  
                               {ldap_uidattr, "uid"},  
                               {ldap_rootdn, "dc=localdomain"},  
                               {ldap_rootdn, "dc=example,dc=com"},  
                               {ldap_password, ""}]}.
```

- Domain `example.net` is using ODBC to perform authentication while domain `example.com` is using the LDAP servers running on the domains `localhost` and `otherhost`:

```
{host_config, "example.net", [{auth_method, odbc},  
                               {odbc_server, "DSN=ejabberd;UID=ejabberd;PWD=ejabberd"}]}.
```

```
{host_config, "example.com", [{auth_method, ldap},  
                               {ldap_servers, ["localhost", "otherhost"]},  
                               {ldap_uidattr, "uid"},  
                               {ldap_rootdn, "dc=localdomain"},  
                               {ldap_rootdn, "dc=example,dc=com"},  
                               {ldap_password, ""}]}.
```

3.1.8 SASL anonymous and anonymous login

The configuration of the anonymous mode can be done with three `host_config` parameters:

- `auth_method`: This value is used for defining the authentication method: `internal`, `odbc`, `ldap`, `external`). You now have a special extra option to enable anonymous mode: `anonymous`.
- `allow_multiple_connections`: This option can be either `true` or `false` and is only used when the anonymous mode is enabled. Setting it to `true` means that the same username will be able to be taken several time in anonymous login mode if different resource are used to connect. This option is only useful in very special cases. It defaults to `false`.
- `anonymous_protocol`: This option can take three values: `sasl_anon`, `login_anon` or both. `sasl_anon` means that SASL anonymous mode is enabled. `login_anon` means that anonymous login mode is enabled. `both` means that SASL anonymous and login anonymous are enabled.

Those options are defined for each virtual host with the `host_config` parameter (see section [3.1.7](#)).

Examples:

- To enable anonymous login on a virtual host:

```
{host_config, "public.example.org", [{auth_method, anonymous},
                                     {anonymous_protocol, login_anon}]}.
```

- To enable anonymous login and internal authentication on a virtual host:

```
{host_config, "public.example.org", [{auth_method, [anonymous,internal]},
                                     {anonymous_protocol, login_anon}]}.
```

- To enable SASL anonymous on a virtual host:

```
{host_config, "public.example.org", [{auth_method, [anonymous]},
                                     {anonymous_protocol, sasl_anon}]}.
```

- To enable SASL anonymous and anonymous login on a virtual host:

```
{host_config, "public.example.org", [{auth_method, [anonymous]},
                                     {anonymous_protocol, both}]}.
```

- To enable SASL anonymous, anonymous login and internal authentication on a virtual host:

```
{host_config, "public.example.org", [{auth_method, [anonymous,internal]},
                                     {anonymous_protocol, both}]}.
```

A detailed tutorial on SASL anonymous and anonymous login support is available from: <http://support.process-one.org/doc/HowToConfigureSASLAuthentication>

3.2 Relational Database Support

3.2.1 Authentication against a relational database

ejabberd use its internal Mnesia database as a default. It is however possible to use relational database to store persistent, long-living data. When switching the `auth_method` from internal to `odbc`, you are telling ejabberd to use a relational database for authentication. Different `auth_method` values can be used for different virtual hosts in the system.

The option value name be misleading, as the method name is use both for access to relational database through ODBC or through the native interface. In any case, the first step is to define the `odbc auth_method`. For example:

```
{host_config, "public.example.org", [{auth_method, [odbc]}]}.
```

The actual database access is defined in the option `odbc_server`. Its value is use to defined if we want to use ODBC, or one of the two native interface available, PostgreSQL or MySQL.

To use a relational database through ODBC, you can pass the ODBC connection string as `odbc_server` parameter. For example:

```
{odbc_server, "DSN=database;UID=ejabberd;PWD=password"}.
```

To use the native PostgreSQL interface, you can pass a tuple of the following form as parameter:

```
{pgsql, "Server", "Database", "Username", "Password"}
```

pgsql is a keyword that should be kept as is. For example:

```
{odbc_server, {pgsql, "localhost", "database", "ejabberd", "password"}}.
```

Note that you need to install the Erlang PgSQL library first. This library is available from Sourceforge: <http://cvs.sourceforge.net/viewcvs.py/junger1/junger1/lib/pgsql/>

To use the native MySQL interface, the same tuple should be passed, except that you now have to use the mysql keyword instead of the pgsql keyword:

```
{mysql, "Server", "Database", "Username", "Password"}
```

mysql is a keyword that should be kept as is. For example:

```
{odbc_server, {mysql, "localhost", "test", "root", "password"}}.
```

Note that you need to install the Erlang MySQL library first. This library is directly available from Process-one website: <http://support.process-one.net/doc/display/CONTRIBS/Yxa>

A detailed tutorial to set-up ejabberd using the native MySQL interface is available from: <http://support.process-one.net/doc/display/MESSENGER/Using+ejabberd+with+MySQL+native+driver>

3.2.2 Relational database for other modules

It is possible to use a relational database to store pieces of information. You can do this by changing the module name to a name with an _odbc suffix in ejabberd config file. You can use a relational database for the following data:

- Last connection date and time: Use `mod_last_odbc` instead of `mod_last`.
- Offline messages: Use `mod_offline_odbc` instead of `mod_offline`.
- Rosters: Use `mod_roster_odbc` instead of `mod_roster`.
- Users' VCARD: Use `mod_vcard_odbc` instead of `mod_vcard`.

3.3 Creating an Initial Administrator

Before the web interface can be entered to perform administration tasks, an account with administrator rights is needed on your `ejabberd` deployment.

Instructions to create an initial administrator account:

1. Register an account on your `ejabberd` deployment. An account can be created in two ways:

- (a) Using the tool `ejabberdctl` (see section 3.4.2):

```
% ejabberdctl node@host register admin example.org password
```

- (b) Using In-Band Registration (see section A.14): you can use a Jabber client to register an account.

2. Edit the configuration file to promote the account created in the previous step to an account with administrator rights. Note that if you want to add more administrators, a separate `acl` entry is needed for each administrator.

```
{acl, admins, {user, "admin", "example.org"}}.  
{access, configure, [{allow, admins}]}
```

3. Restart `ejabberd` to load the new configuration.
4. Open the web interface (`http://server:port/admin/`) in your favourite browser. Make sure to enter the *full* JID as username (in this example: `admin@example.org`). The reason that you also need to enter the suffix, is because `ejabberd`'s virtual hosting support.

3.4 Online Configuration and Monitoring

3.4.1 Web Interface

To perform online configuration of `ejabberd` you need to enable the `ejabberd_http` listener with the option `web_admin` (see section 3.1.5). Then you can open `http://server:port/admin/` in your favourite web browser. You will be asked to enter the username (the *full* Jabber ID) and password of an `ejabberd` user with administrator rights. After authentication you will see a page similar to figure 1.

Here you can edit access restrictions, manage users, create backups, manage the database, enable/disable ports listened for, view server statistics,...

Examples:

- You can serve the web interface on the same port as the HTTP Polling interface. In this example you should point your web browser to `http://example.org:5280/admin/` to administer all virtual hosts or to `http://example.org:5280/admin/server/example.com/` to administer only the virtual host `example.com`. Before you get access to the web interface

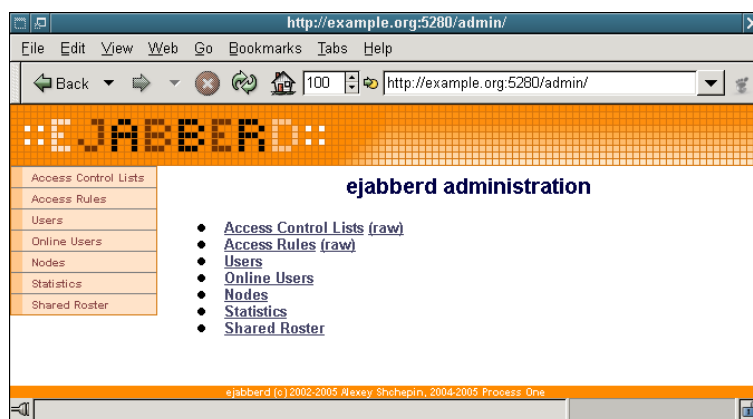


Figure 1: Top page from the web interface

you need to enter as username, the JID and password from a registered user that is allowed to configure ejabberd. In this example you can enter as username “admin@example.net” to administer all virtual hosts (first URL). If you log in with “admin@example.com” on `http://example.org:5280/admin/server/example.com/` you can only administer the virtual host example.com.

```
...
{acl, admins, {user, "admin", "example.net"}}.
{host_config, "example.com", [{acl, admins, {user, "admin", "example.com"}}]}.
{access, configure, [{allow, admins}]}.
...
{hosts, ["example.org"]}.
...
{listen,
  [...
    {5280, ejabberd_http, [http_poll, web_admin]},
    ...
  ]
}.
```

- For security reasons, you can serve the web interface on a secured connection, on a port differing from the HTTP Polling interface, and bind it to the internal LAN IP. The web interface will be accessible by pointing your web browser to `https://192.168.1.1:5280/admin/`:

```
...
{hosts, ["example.org"]}.
...
{listen,
  [...
    {5270, ejabberd_http, [http_poll]},
    {5280, ejabberd_http, [web_admin, {ip, {192, 168, 1, 1}},
                                tls, {certfile, "/usr/local/etc/server.pem"}]},
    ...
  ]
}.
```

```
]
}.
```

3.4.2 ejabberdctl

It is possible to do some administration operations using the command line tool `ejabberdctl`. You can list all available options by running `ejabberdctl` without arguments:

```
% ejabberdctl
```

```
Usage: ejabberdctl node command
```

Available commands:

<code>status</code>	<code>get ejabberd status</code>
<code>stop</code>	<code>stop ejabberd</code>
<code>restart</code>	<code>restart ejabberd</code>
<code>reopen-log</code>	<code>reopen log file</code>
<code>register user server password</code>	<code>register a user</code>
<code>unregister user server</code>	<code>unregister a user</code>
<code>backup file</code>	<code>store a database backup to file</code>
<code>restore file</code>	<code>restore a database backup from file</code>
<code>install-fallback file</code>	<code>install a database fallback from file</code>
<code>dump file</code>	<code>dump a database to a text file</code>
<code>load file</code>	<code>restore a database from a text file</code>
<code>import-file file</code>	<code>import user data from jabberd 1.4 spool file</code>
<code>import-dir dir</code>	<code>import user data from jabberd 1.4 spool directory</code>
<code>registered-users</code>	<code>list all registered users</code>
<code>delete-expired-messages</code>	<code>delete expired offline messages from database</code>

Example:

```
ejabberdctl ejabberd@host restart
```

Additional information:

reopen-log If you use a tool to rotate logs, you have to configure it so that this command is executed after each rotation.

backup, restore, install-fallback, dump, load You can use these commands to create and restore backups.

import-file, import-dir These options can be used to migrate from other Jabber/XMPP servers. There exist tutorials to migrate from jabberd 1.4²⁵ and to migrate from jabberd2²⁶.

delete-expired-messages This option can be used to delete old messages in offline storage. This might be useful when the number of offline messages is very high.

²⁵<http://ejabberd.jabber.ru/jabberd1-to-ejabberd>

²⁶<http://ejabberd.jabber.ru/jabberd2-to-ejabberd>

4 Firewall Settings

You need to take the following TCP ports in mind when configuring your firewall:

Port	Description
5222	SASL and unencrypted c2s connections.
5223	Obsolete SSL c2s connections.
5269	s2s connections.
4369	Only for clustering (see 6).
port range	Only for clustering (see 6). This range is configurable (see 2.4).

5 SRV Records

- General information: SRV record²⁷
- Practical information: Setting DNS SRV Records²⁸

6 Clustering

6.1 How it Works

A Jabber domain is served by one or more `ejabberd` nodes. These nodes can be run on different machines that are connected via a network. They all must have the ability to connect to port 4369 of all another nodes, and must have the same magic cookie (see Erlang/OTP documentation, in other words the file `~ejabberd/.erlang.cookie` must be the same on all nodes). This is needed because all nodes exchange information about connected users, s2s connections, registered services, etc. . .

Each `ejabberd` node has the following modules:

- router,
- local router,
- session manager,
- s2s manager.

²⁷http://en.wikipedia.org/wiki/SRV_record

²⁸<http://jabberd.jabberstudio.org/2/docs/section05.html#5.7>

6.1.1 Router

This module is the main router of Jabber packets on each node. It routes them based on their destination's domains. It uses a global routing table. The domain of the packet's destination is searched in the routing table, and if it is found, the packet is routed to the appropriate process. If not, it is sent to the s2s manager.

6.1.2 Local Router

This module routes packets which have a destination domain equal to one of this server's host names. If the destination JID has a non-empty user part, it is routed to the session manager, otherwise it is processed depending on its content.

6.1.3 Session Manager

This module routes packets to local users. It looks up to which user resource a packet must be sent via a presence table. Then the packet is either routed to the appropriate c2s process, or stored in offline storage, or bounced back.

6.1.4 s2s Manager

This module routes packets to other Jabber servers. First, it checks if an opened s2s connection from the domain of the packet's source to the domain of the packet's destination exists. If that is the case, the s2s manager routes the packet to the process serving this connection, otherwise a new connection is opened.

6.2 Clustering Setup

Suppose you already configured `ejabberd` on one machine named (`first`), and you need to setup another one to make an `ejabberd` cluster. Then do following steps:

1. Copy `~ejabberd/.erlang.cookie` file from `first` to `second`.
(alt) You can also add “`--cookie content_of_.erlang.cookie`” option to all “`erl`” commands below.
2. On `second` run as the ‘`ejabberd`’ user in the directory where `ejabberd` will work later the following command:

```
erl -sname ejabberd \  
    -mnesia extra_db_nodes "['ejabberd@first']" \  
    -s mnesia
```

This will start Mnesia serving the same database as `ejabberd@first`. You can check this by running the command `"mnesia:info()"`. You should see a lot of remote tables and a line like the following:

```
running db nodes    = [ejabberd@first, ejabberd@second]
```

3. Now run the following in the same `"erl"` session:

```
mnesia:change_table_copy_type(schema, node(), disc_copies).
```

This will create local disc storage for the database.

(alt) Change storage type of `'scheme'` table to "RAM and disc copy" on the second node via the web interface.

4. Now you can add replicas of various tables to this node with `"mnesia:add_table_copy"` or `"mnesia:change_table_copy_type"` as above (just replace `"schema"` with another table name and `"disc_copies"` can be replaced with `"ram_copies"` or `"disc_only_copies"`).

Which tables to replicate is very dependant on your needs, you can get some hints from the command `"mnesia:info()"`, by looking at the size of tables and the default storage type for each table on `'first'`.

Replicating a table makes lookups in this table faster on this node. Writing, on the other hand, will be slower. And of course if machine with one of the replicas is down, other replicas will be used.

Also section 5.3 (Table Fragmentation) of Mnesia User's Guide²⁹ can be helpful.

(alt) Same as in previous item, but for other tables.

5. Run `"init:stop()"` or just `"q()"` to exit from the Erlang shell. This probably can take some time if Mnesia has not yet transfered and processed all data it needed from `first`.
6. Now run `ejabberd` on `second` with almost the same config as on `first` (you probably don't need to duplicate `"acl"` and `"access"` options — they will be taken from `first`, and `mod_muc` and `mod_irc` should be enabled only on one machine in the cluster).

You can repeat these steps for other machines supposed to serve this domain.

A Built-in Modules

A.1 Overview

The following table lists all modules available in the official `ejabberd` distribution. You can find more contributed modules³⁰ on the `ejabberd` website. Please remember that these contributions might not work or that they can contain severe bugs and security leaks. Therefore, use them at your own risk!

You can see which database backend each module needs by looking at the suffix:

²⁹http://www.erlang.se/doc/doc-5.4.9/lib/mnesia-4.2.2/doc/html/Mnesia_chap5.html#5.3

³⁰<http://ejabberd.jabber.ru/contributions>

- “ldap”, this means that the module needs an LDAP server as backend.
- “odbc”, this means that the module needs an ODBC compatible database, a MySQL database, or a PostgreSQL database as backend.
- Nothing, this means that the modules uses Erlang’s built-in database Mnesia as backend.

Module	Feature	Dependencies	Needed for XMPP?
<code>mod_adhoc</code>	Ad-Hoc Commands (JEP-0050 ³¹)		No
<code>mod_announce</code>	Manage announcements	<code>mod_adhoc</code>	No
<code>mod_configure</code>	Support for online configuration of ejabberd	<code>mod_adhoc</code>	No
<code>mod_disco</code>	Service Discovery (JEP-0030 ³²)		No
<code>mod_echo</code>	Echoes Jabber packets		No
<code>mod_irc</code>	IRC transport		No
<code>mod_last</code>	Last Activity (JEP-0012 ³³)		No
<code>mod_last_odbc</code>	Last Activity (JEP-0012 ³⁴)	ODBC compatible database, MySQL or PostgreSQL	No
<code>mod_muc</code>	Multi-User Chat (JEP-0045 ³⁵)		No
<code>mod_muc_log</code>	Multi-User Chat room logging	<code>mod_muc</code>	No
<code>mod_offline</code>	Offline message storage		No
<code>mod_offline_odbc</code>	Offline message storage	ODBC compatible database, MySQL or PostgreSQL	No
<code>mod_privacy</code>	Blocking Communication		Yes
<code>mod_private</code>	Private XML Storage (JEP-0049 ³⁶)		No
<code>mod_pubsub</code>	Publish-Subscribe (JEP-0060 ³⁷)		No
<code>mod_register</code>	In-Band Registration (JEP-0077 ³⁸)		No
<code>mod_roster</code>	Roster management		Yes (*)
<code>mod_roster_odbc</code>	Roster management	ODBC compatible database, MySQL or PostgreSQL	Yes (*)
<code>mod_service_log</code>	Copy user messages to logger service		No
<code>mod_shared_roster</code>	Shared roster management	<code>mod_roster</code> or <code>mod_roster_odbc</code>	No
<code>mod_stats</code>	Statistics Gathering (JEP-0039 ³⁹)		No
<code>mod_time</code>	Entity Time (JEP-0090 ⁴⁰)		No
<code>mod_vcard</code>	vcard-temp (JEP-0054 ⁴¹)		No
<code>mod_vcard_ldap</code>	vcard-temp (JEP-0054 ⁴²)	LDAP server	No
<code>mod_vcard_odbc</code>	vcard-temp (JEP-0054 ⁴³)	ODBC compatible database, MySQL or PostgreSQL	No
<code>mod_version</code>	Software Version (JEP-0092 ⁴⁴)		No

(*) This module or a similar one with another database backend is needed for XMPP compliancy.

A.2 Common Options

The following options are used by many modules. Therefore, they are described in this separate section.

A.2.1 `iqdisc`

Many modules define handlers for processing IQ queries of different namespaces to this server or to a user (e.g. to `example.org` or to `user@example.org`). This option defines processing discipline for these queries. Possible values are:

no_queue All queries of a namespace with this processing discipline are processed immediately. This also means that no other packets can be processed until this one has been completely processed. Hence this discipline is not recommended if the processing of a query can take a relatively long time.

one_queue In this case a separate queue is created for the processing of IQ queries of a namespace with this discipline. In addition, the processing of this queue is done in parallel with that of other packets. This discipline is most recommended.

parallel For every packet with this discipline a separate Erlang process is spawned. Consequently, all these packets are processed in parallel. Although spawning of Erlang process has a relatively low cost, this can break the server's normal work, because the Erlang emulator has a limit on the number of processes (32000 by default).

Example:

```
{modules,
 [
  ...
  {mod_time, [{iqdisc, no_queue}]},
  ...
 ]}.
```

A.2.2 `hosts`

A module acting as a service can have one or more hostnames. These hostnames can be defined with the `hosts` option.

Examples:

- Serving the echo module on one domain:

```
– {modules,
  [
    ...
```

```

    {mod_echo, [{hosts, ["echo.example.org"]}]}},
    ...
  ]}.

```

- Backwards compatibility with older ejabberd versions can be retained with:

```

{modules,
 [
   ...
   {mod_echo, [{host, "echo.example.org"}]}},
   ...
 ]}.

```

- Serving the echo module on two domains:

```

{modules,
 [
   ...
   {mod_echo, [{hosts, ["echo.example.net", "echo.example.com"]}]}},
   ...
 ]}.

```

A.3 mod_announce

This module enables configured users to broadcast announcements and to set the message of the day (MOTD). Configured users can do these actions with their Jabber client by sending messages to specific JIDs. These JIDs are listed in next paragraph. The first JID in each entry will apply only to the virtual host `example.org`, while the JID between brackets will apply to all virtual hosts:

`example.org/announce/all` (`example.org/announce/all-hosts/all`) The message is sent to all registered users. If the user is online and connected to several resources, only the resource with the highest priority will receive the message. If the registered user is not connected, the message will be stored offline in assumption that offline storage (see section [A.10](#)) is enabled.

`example.org/announce/online` (`example.org/announce/all-hosts/online`) The message is sent to all connected users. If the user is online and connected to several resources, all resources will receive the message.

`example.org/announce/motd` (`example.org/announce/all-hosts/motd`) The message is set as the message of the day (MOTD) and is sent to users when they login. In addition the message is sent to all connected users (similar to `announce/online`).

`example.org/announce/motd/update` (`example.org/announce/all-hosts/motd/update`) The message is set as message of the day (MOTD) and is sent to users when they login. The message is *not sent* to any currently connected user.

`example.org/announce/motd/delete` (`example.org/announce/all-hosts/motd/delete`) Any message sent to this JID removes the existing message of the day (MOTD).

Options:

access This option specifies who is allowed to send announcements and to set the message of the day (by default, nobody is able to send such messages).

Examples:

- Only administrators can send announcements:

```
{access, announce, [{allow, admins}]}.

{modules,
 [
   ...
   {mod_announce, [{access, announce}]},
   ...
 ]}.
```

- Administrators as well as the direction can send announcements:

```
{acl, direction, {user, "big_boss", "example.org"}}.
{acl, direction, {user, "assistant", "example.org"}}.
{acl, admins, {user, "admin", "example.org"}}.
...
{access, announce, [{allow, admins},
                    {allow, direction}]}.
...
{modules,
 [
   ...
   {mod_announce, [{access, announce}]},
   ...
 ]}.
```

A.4 mod_disco

This module adds support for Service Discovery (JEP-0030⁴⁵). With this module enabled, services on your server can be discovered by Jabber clients. Note that **ejabberd** has no modules with support for the superseded Jabber Browsing (JEP-0011⁴⁶) and Agent Information (JEP-0094⁴⁷). Accordingly, Jabber clients need to have support for the newer Service Discovery protocol if you want them be able to discover the services you offer.

Options:

⁴⁵<http://www.jabber.org/jeps/jep-0030.html>

⁴⁶<http://www.jabber.org/jeps/jep-0011.html>

⁴⁷<http://www.jabber.org/jeps/jep-0094.html>

iqdisc This specifies the processing discipline for Service Discovery (<http://jabber.org/protocol/disco#items> and <http://jabber.org/protocol/disco#info>) IQ queries (see section [A.2.1](#)).

extra_domains With this option, extra domains can be added to the Service Discovery item list.

Examples:

- To serve a link to the Jabber User Directory on jabber.org:

```
{modules,
 [
   ...
   {mod_disco, [{extra_domains, ["users.jabber.org"]}]},
   ...
 ]}.
```

- To serve a link to the transports on another server:

```
{modules,
 [
   ...
   {mod_disco, [{extra_domains, ["icq.example.com",
                                "msn.example.com"]}]},
   ...
 ]}.
```

- To serve a link to a few friendly servers:

```
{modules,
 [
   ...
   {mod_disco, [{extra_domains, ["example.org",
                                "example.com"]}]},
   ...
 ]}.
```

A.5 mod_echo

This module simply echoes any Jabber packet back to the sender. This mirror can be of interest for `ejabberd` and Jabber client debugging.

Options:

hosts This option defines the hostnames of the service (see section [A.2.2](#)). If neither **hosts** nor the old **host** is present, the prefix “echo.” is added to all `ejabberd` hostnames.

Examples:

- Mirror, mirror, on the wall, who is the most beautiful of them all?

```
{modules,
 [
   ...
   {mod_echo, [{hosts, ["mirror.example.org"]}]}],
 ...
 ]}.
```

- If you still do not understand the inner workings of `mod_echo`, you can find a few more examples in section [A.2.2](#).

A.6 mod_irc

This module is an IRC transport that can be used to join channels on IRC servers.

End user information:

- A Jabber client with “groupchat 1.0” support or Multi-User Chat support (JEP-0045⁴⁸) is necessary to join IRC channels.
- An IRC channel can be joined in nearly the same way as joining a Jabber Multi-User Chat room. The difference is that the room name will be “channel%irc.example.org” in case `irc.example.org` is the IRC server hosting “channel”. And of course the host should point to the IRC transport instead of the Multi-User Chat service.
- You can register your nickname by sending “IDENTIFY password” to `nickserver!irc.example.org@irc.jabberserver.org`.
- Entering your password is possible by sending “LOGIN nick password” to `nickserver!irc.example.org@irc.jabberserver.org`.
- When using a popular Jabber server, it can occur that no connection can be achieved with some IRC servers because they limit the number of connections from one IP.

Options:

hosts This option defines the hostnames of the service (see section [A.2.2](#)). If neither **hosts** nor the old **host** is present, the prefix “irc.” is added to all `ejabberd` hostnames.

access This option can be used to specify who may use the IRC transport (default value: `all`).

Examples:

- In the first example, the IRC transport is available on (all) your virtual host(s) with the prefix “irc.”. Furthermore, anyone is able to use the transport.

⁴⁸<http://www.jabber.org/jeps/jep-0045.html>


```
{modules,
 [
   ...
   {mod_irc, [{access, all}]},
   ...
 ]}.
```

- In next example the IRC transport is available on the two virtual hosts `example.net` and `example.com` with different prefixes on each host. Moreover, the transport is only accessible by paying customers registered on our domains and on other servers.

```
{acl, paying_customers, {user, "customer1", "example.net"}}.
{acl, paying_customers, {user, "customer2", "example.com"}}.
{acl, paying_customers, {user, "customer3", "example.org"}}.
...
{access, paying_customers, [{allow, paying_customers},
                             {deny, all}]}.
...
{modules,
 [
   ...
   {mod_irc, [{access, paying_customers},
               {hosts, ["irc.example.net", "irc-transport.example.com"]}]},
   ...
 ]}.
```

A.7 mod_last

This module adds support for Last Activity (JEP-0012⁴⁹). It can be used to discover when a disconnected user last accessed the server, to know when a connected user was last active on the server, or to query the uptime of the ejabberd server.

Options:

iqdisc This specifies the processing discipline for Last activity (`jabber:iq:last`) IQ queries (see section A.2.1).

A.8 mod_muc

With this module enabled, your server will support Multi-User Chat (JEP-0045⁵⁰). End users will be able to join text conferences. Notice that this module is not (yet) clusterable.

Some of the features of Multi-User Chat:

- Sending private messages to room participants.

⁴⁹<http://www.jabber.org/jeps/jep-0012.html>

⁵⁰<http://www.jabber.org/jeps/jep-0045.html>

- Inviting users.
- Setting a conference topic.
- Creating password protected rooms.
- Kicking and banning participants.

Options:

hosts This option defines the hostnames of the service (see section [A.2.2](#)). If neither **hosts** nor the old **host** is present, the prefix “**conference.**” is added to all **ejabberd** hostnames.

access You can specify who is allowed to use the Multi-User Chat service (by default, everyone is allowed to use it).

access_create To configure who is allowed to create new rooms at the Multi-User Chat service, this option can be used (by default, everybody is allowed to create rooms).

access_admin This option specifies who is allowed to administrate the Multi-User Chat service (the default value is **none**, which means that only the room creator can administer his room). By sending a message to the service JID, administrators can send service messages that will be displayed in every active room.

Examples:

- In the first example everyone is allowed to use the Multi-User Chat service. Everyone will also be able to create new rooms but only the user **admin@example.org** is allowed to administrate any room. In this example he is also a global administrator. When **admin@example.org** sends a message such as “Tomorrow, the Jabber server will be moved to new hardware. This will involve service breakdowns around 23:00 UMT. We apologise for this inconvenience.” to **conference.example.org**, it will be displayed in all active rooms.

```
{acl, admins, {user, "admin", "example.org"}}.
...
{access, muc_admins, [{allow, admins}]}.
```

```
...
{modules,
  [
    ...
    {mod_muc, [{access, all},
               {access_create, all},
               {access_admin, muc_admins}]},
    ...
  ]}.
```

- In the second example the Multi-User Chat service is only accessible by paying customers registered on our domains and on other servers. Of course the administrator is also allowed to access rooms. In addition, he is the only authority able to create and administer rooms.

When `admin@example.org` sends a message such as “Tomorrow, the Jabber server will be moved to new hardware. This will involve service breakdowns around 23:00 UMT. We apologise for this inconvenience.” to `conference.example.org`, it will be displayed in all active rooms.

```
{acl, paying_customers, {user, "customer1", "example.net"}}.
{acl, paying_customers, {user, "customer2", "example.com"}}.
{acl, paying_customers, {user, "customer3", "example.org"}}.
{acl, admins, {user, "admin", "example.org"}}.
...
{access, muc_admins, [{allow, admins},
                     {deny, all}]}.
{access, muc_access, [{allow, paying_customers},
                     {allow, admins},
                     {deny, all}]}.
...
{modules,
 [
   ...
   {mod_muc, [{access, muc_access},
              {access_create, muc_admins},
              {access_admin, muc_admins}]},
   ...
 ]}.
}
```

A.9 mod_muc_log

This module enables optional logging of Multi-User Chat conversations to HTML. Once you enable this module, join a chatroom with enough privileges using a MUC capable Jabber client, request the configuration form and there you will have an option to enable chatroom logging.

Some of the features of generated logs:

- A lot of information about chatroom is added on top of the page: Room title, JID, subject author, subject and configuration.
- Room title and JID are links to join the chatroom (using XMPP-IRI).
- Subject and chatroom configuration changes are tracked and displayed.
- Joins, leaves, nick changes, kicks, bans and /me are tracked and displayed, including the reason when available.
- Generated HTML files are XHTML 1.0 Transitional and CSS compliant.
- Timestamps are self-referencing links.
- Links on top for quicker navigation: Previous day, Next day, Up.
- CSS is used for style definition, and a custom CSS file can be used.

- URLs on messages and subjects are converted to hyperlinks.
- Timezone used on timestamps is shown on the log files.
- A custom link can be added on top of page.

Options:

access_log Restricts which users are allowed to enable or disable chatroom logging using ACL and ACCESS. Default: `muc_admin`. If you want to allow any chatroom owner put: `muc`.

cssfile If HTMLs will use a custom CSS file or the embedded one. Allowed values: `false`: HTMLs will include the standard CSS code; `"CSS-URL"`: the URL of the CSS file (for example: `"http://example.com/my.css"`). Default: `false`.

dirtype Type of directory that will be created. Allowed values: `subdirs`: creates subdirectories for year and month; `plain`: the filename contains the full date, no subdirs. Default: `subdirs`.

outdir Full path to the directory where html will be generated. Make sure the system user has write access on that directory. Default: `"www/muc"`.

timezone What timezone should be used. Allowed values: `local`: use local time, as reported to Erlang by the operating system; `universal`: use GMT/UTC time. Default: `local`.

top_link Customizable link on top right corner. Syntax of this option: `{"URL", "Text"}`. Default: `{"/", "Home"}`.

Example configuration:

```
{modules,
 [
   ...
   {mod_muc_log, [
     {access_log, muc},
     {cssfile, "http://example.com/my.css"},
     {dirtype, plain},
     {outdir, "/var/www/muclogs"},
     {timezone, universal},
     {top_link, {"http://www.jabber.ru", "Jabber.ru"}}
   ]},
   ...
 ]}.
```

A.10 mod_offline

This module implements offline message storage. This means that all messages sent to an offline user will be stored on the server until that user comes online again. Thus it is very similar to how email works. Note that `ejabberdctl` has a command to delete expired messages (see section 3.4.2).

A.11 mod_privacy

This module implements Blocking Communication (also known as Privacy Rules) as defined in section 10 from XMPP IM. If end users have support for it in their Jabber client, they will be able to:

- Retrieving one's privacy lists.
- Adding, removing, and editing one's privacy lists.
- Setting, changing, or declining active lists.
- Setting, changing, or declining the default list (i.e., the list that is active by default).
- Allowing or blocking messages based on JID, group, or subscription type (or globally).
- Allowing or blocking inbound presence notifications based on JID, group, or subscription type (or globally).
- Allowing or blocking outbound presence notifications based on JID, group, or subscription type (or globally).
- Allowing or blocking IQ stanzas based on JID, group, or subscription type (or globally).
- Allowing or blocking all communications based on JID, group, or subscription type (or globally).

(from <http://www.xmpp.org/specs/rfc3921.html#privacy>)

Options:

iqdisc This specifies the processing discipline for Blocking Communication (`jabber:iq:privacy`) IQ queries (see section A.2.1).

A.12 mod_private

This module adds support for Private XML Storage (JEP-0049⁵¹):

Using this method, Jabber entities can store private data on the server and retrieve it whenever necessary. The data stored might be anything, as long as it is valid XML. One typical usage for this namespace is the server-side storage of client-specific preferences; another is Bookmark Storage (JEP-0048⁵²).

Options:

iqdisc This specifies the processing discipline for Private XML Storage (`jabber:iq:private`) IQ queries (see section A.2.1).

⁵¹<http://www.jabber.org/jeps/jep-0049.html>

⁵²<http://www.jabber.org/jeps/jep-0048.html>

A.13 mod_pubsub

This module offers a Publish-Subscribe Service (JEP-0060⁵³). Publish-Subscribe can be used to develop (examples are taken from the JEP):

- news feeds and content syndacation,
- avatar management,
- shared bookmarks,
- auction and trading systems,
- online catalogs,
- workflow systems,
- network management systems,
- NNTP gateways,
- vCard/profile management,
- and weblogs.

Another example is J-EAI⁵⁴. This is an XMPP-based Enterprise Application Integration (EAI) platform (also known as ESB, the Enterprise Service Bus). The J-EAI project builds upon `ejabberd`'s codebase and has contributed several features to `mod_pubsub`.

Options:

hosts This option defines the hostnames of the service (see section A.2.2). If neither **hosts** nor the old **host** is present, the prefix “pubsub.” is added to all `ejabberd` hostnames.

served_hosts To specify which hosts needs to be served, you can use this option. If absent, only the main `ejabberd` host is served.

Example:

```
{modules,
 [
   ...
   {mod_pubsub, [{served_hosts, ["example.com",
                                "example.org"]}]}
   ...
 ]}.
```

⁵³<http://www.jabber.org/jeps/jep-0060.html>

⁵⁴<http://www.process-one.net/en/projects/j-eai/>

A.14 mod_register

This module adds support for In-Band Registration (JEP-0077⁵⁵). This protocol enables end users to use a Jabber client to:

- Register a new account on the server.
- Change the password from an existing account on the server.
- Delete an existing account on the server.

Options:

access This option can be configured to specify rules to restrict registration. If a rule returns “deny” on the requested user name, registration for that user name is dennied. (there are no restrictions by default).

iqdisc This specifies the processing discipline for In-Band Registration (`jabber:iq:register`) IQ queries (see section A.2.1).

Examples:

- Next example prohibits the registration of too short account names and of account names with exotic characters in it:

```
{acl, shortname, {user_glob, "?"}}.  
{acl, shortname, {user_glob, "??"}}.  
{acl, strangename, {user_regexp, "^..?$"}}.  
...  
{access, register, [{deny, shortname},  
                    {deny, strangename},  
                    {allow, all}]}.  
...  
{modules,  
  [  
    ...  
    {mod_register, [{access, register}]},  
    ...  
  ]}.  
}
```

- The in-band registration of new accounts can be prohibited by changing the **access** option. If you really want to disable all In-Band Registration functionality, that is changing passwords in-band and deleting accounts in-band, you have to remove **mod_register** from the modules list. In this example all In-Band Registration functionality is disabled:

⁵⁵<http://www.jabber.org/jeps/jep-0077.html>

```

    {access, register, [{deny, all}]}},

    {modules,
     [
       ...
%     {mod_register, [{access, register}]},
       ...
     ]}.

```

A.15 mod_roster

This module implements roster management as defined in RFC 3921: XMPP IM⁵⁶.

Options:

iqdisc This specifies the processing discipline for Roster Management (`jabber:iq:roster`) IQ queries (see section A.2.1).

A.16 mod_service_log

This module adds support for logging end user packets via a Jabber message auditing service such as Bandersnatch⁵⁷. All user packets are encapsulated in a `<route/>` element and sent to the specified service(s).

Options:

loggers With this option a (list of) service(s) that will receive the packets can be specified.

Examples:

- To log all end user packets to the Bandersnatch service running on `bandersnatch.example.com`:

```

{modules,
 [
   ...
   {mod_service_log, [{loggers, ["bandersnatch.example.com"]}]},
   ...
 ]}.

```

- To log all end user packets to the Bandersnatch service running on `bandersnatch.example.com` and the backup service on `bandersnatch.example.org`:

⁵⁶<http://www.xmpp.org/specs/rfc3921.html#roster>

⁵⁷<http://www.funkypenguin.co.za/bandersnatch/>


```

{modules,
 [
   ...
   {mod_service_log, [{loggers, ["bandersnatch.example.com",
                                   "bandersnatch.example.org"]}]},
   ...
 ]}.

```

A.17 mod_shared_roster

This module enables you to create shared roster groups. This means that you can create groups of people that can see members from (other) groups in their rosters. The big advantages of this feature are that end users do not need to manually add all users to their rosters, and that they cannot permanently delete users from the shared roster groups.

Shared roster groups can be edited *only* via the web interface. Each group has a unique identification and the following parameters:

Name The name of the group, which will be displayed in the roster.

Description The description of the group. This parameter doesn't affect anything.

Members A list of full JIDs of group members, entered one per line in the web interface.

Displayed groups A list of groups that will be in the rosters of this group's members.

Examples:

- Take the case of a computer club that wants all its members seeing each other in their rosters. To achieve this, they need to create a shared roster group similar to next table:

Identification	Group 'club_members'
Name	Club Members
Description	Members from the computer club
Members	member1@example.org member2@example.org member3@example.org
Displayed groups	club_members

- In another case we have a company which has three divisions: Management, Marketing and Sales. All group members should see all other members in their rosters. Additionally, all managers should have all marketing and sales people in their roster. Simultaneously, all marketers and the whole sales team should see all managers. This scenario can be achieved by creating shared roster groups as shown in the following table:

Identification	Group 'management'	Group 'marketing'	Group 'sales'
Name	Management	Marketing	Sales
Description			
Members	manager1@example.org manager2@example.org manager3@example.org manager4@example.org	marketeer1@example.org marketeer2@example.org marketeer3@example.org marketeer4@example.org	saleswoman1@example.org salesman1@example.org saleswoman2@example.org salesman2@example.org
Displayed groups	management marketing sales	management marketing	management sales

A.18 mod_stats

This module adds support for Statistics Gathering (JEP-0039⁵⁸). This protocol allows you to retrieve next statistics from your ejabberd deployment:

- Total number of registered users on the current virtual host (users/total).
- Total number of registered users on all virtual hosts (users/all-hosts/total).
- Total number of online users on the current virtual host (users/online).
- Total number of online users on all virtual hosts (users/all-hosts/online).

Options:

iqdisc This specifies the processing discipline for Statistics Gathering (<http://jabber.org/protocol/stats>) IQ queries (see section A.2.1).

As there are only a small amount of clients (for example Tkabber⁵⁹) and software libraries with support for this JEP, a few examples are given of the XML you need to send in order to get the statistics. Here they are:

- You can request the number of online users on the current virtual host (example.org) by sending:

```
<iq to='example.org' type='get'>
  <query xmlns='http://jabber.org/protocol/stats'>
    <stat name='users/online' />
  </query>
</iq>
```

- You can request the total number of registered users on all virtual hosts by sending:

⁵⁸<http://www.jabber.org/jeps/jep-0039.html>

⁵⁹<http://tkabber.jabber.ru/>

```

<iq to='example.org' type='get'>
  <query xmlns='http://jabber.org/protocol/stats'>
    <stat name='users/all-hosts/total' />
  </query>
</iq>

```

A.19 mod_time

This module features support for Entity Time (JEP-0090⁶⁰). By using this JEP, you are able to discover the time at another entity’s location.

Options:

iqdisc This specifies the processing discipline for Entity Time (`jabber:iq:time`) IQ queries (see section A.2.1).

A.20 mod_vcard

This module allows end users to store and retrieve their vCard, and to retrieve other users vCards, as defined in vcard-temp (JEP-0054⁶¹). The module also implements an uncomplicated Jabber User Directory based on the vCards of these users. Moreover, it enables the server to send its vCard when queried.

Options:

hosts This option defines the hostnames of the service (see section A.2.2). If neither **hosts** nor the old **host** is present, the prefix “**vjud.**” is added to all **ejabberd** hostnames.

iqdisc This specifies the processing discipline for **vcard-temp** IQ queries (see section A.2.1).

search This option specifies whether the search functionality is enabled (value: **true**) or disabled (value: **false**). If disabled, the option **hosts** will be ignored and the Jabber User Directory service will not appear in the Service Discovery item list. The default value is **true**.

matches With this option, the number of reported search results can be limited. If the option’s value is set to **infinity**, all search results are reported. The default value is 30.

allow_return_all This option enables you to specify if search operations with empty input fields should return all users who added some information to their vCard. The default value is **false**.

search_all_hosts If this option is set to **true**, search operations will apply to all virtual hosts. Otherwise only the current host will be searched. The default value is **true**.

Examples:

⁶⁰<http://www.jabber.org/jeps/jep-0090.html>

⁶¹<http://www.jabber.org/jeps/jep-0054.html>

- In this first situation, search results are limited to twenty items, every user who added information to their vCard will be listed when people do an empty search, and only users from the current host will be returned:

```
{modules,
 [
   ...
   {mod_vcard, [{search, true},
                {matches, 20},
                {allow_return_all, true},
                {search_all_hosts, false}]},
   ...
 ]}.
```

- The second situation differs in a way that search results are not limited, and that all virtual hosts will be searched instead of only the current one:

```
{modules,
 [
   ...
   {mod_vcard, [{search, true},
                {matches, infinity},
                {allow_return_all, true}]},
   ...
 ]}.
```

A.21 mod_version

This module implements Software Version (JEP-0092⁶²). Consequently, it answers ejabberd's version when queried.

Options:

iqdisc This specifies the processing discipline for Software Version (jabber:iq:version) IQ queries (see section A.2.1).

B Internationalization and Localization

All built-in modules support the `xml:lang` attribute inside IQ queries. Figure 2, for example, shows the reply to the following query:

```
<iq id='5'
  to='example.org'
  type='get'
```

⁶²<http://www.jabber.org/jeps/jep-0092.html>

```

    xml:lang='ru'>
    <query xmlns='http://jabber.org/protocol/disco#items' />
</iq>

```

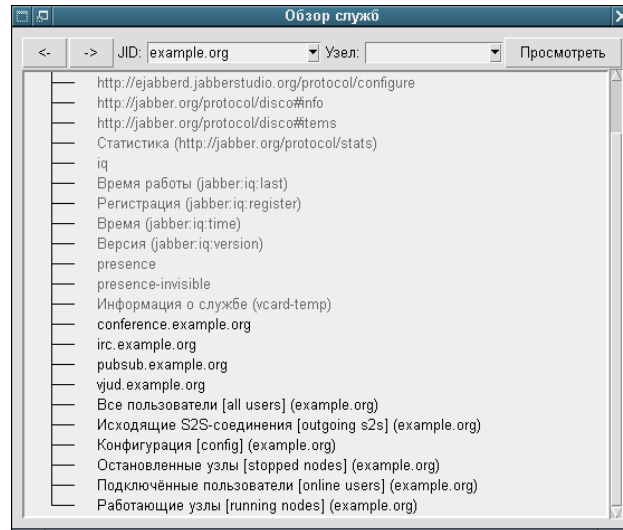


Figure 2: Service Discovery when `xml:lang='ru'`

The web interface also supports the `Accept-Language` HTTP header (compare figure 3 with figure 1)

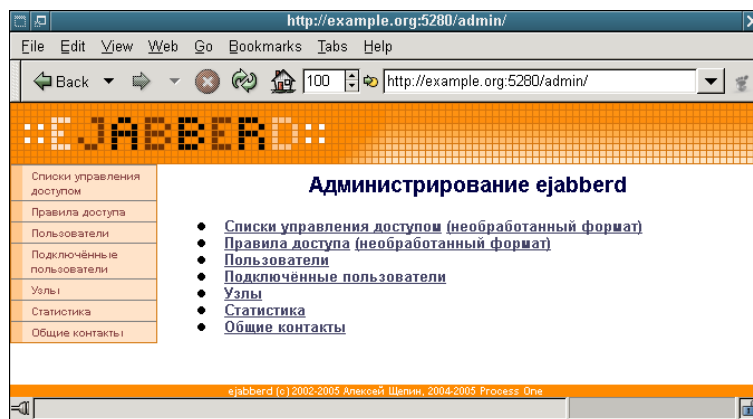


Figure 3: Top page from the web interface with HTTP header “Accept-Language: ru”

C Release Notes

C.1 ejabberd 0.9

Release notes
ejabberd 0.9

This document describes the major new features of and changes to ejabberd 0.9, compared to latest public release ejabberd 0.7.5.

For more detailed information, please refer to ejabberd User Guide.

Virtual Hosting

ejabberd now can host several domain on the same instance. This option is enabled by using:

```
{hosts, ["erlang-projects.org", "erlang-fr.org"]}
```

instead of the previous host directive.

Note that you are now using a list of hosts. The main one should be the first listed. See migration section further in this release note for details.

Shared Roster

Shared roster is a new feature that allow the ejabberd administrator to add jabber user that will be present in the roster of every users on the server. Shared roster are enabled by adding:

```
{mod_shared_roster, []}
```

at the end of your module list in your ejabberd.cfg file.

PostgreSQL (ODBC) support

This feature is experimental and not yet properly documented. This feature is released for testing purpose.

You need to have Erlang/OTP R10 to compile with ODBC on various flavour of *nix. You should use Erlang/OTP R10B-4, as this task has become easier with this release. It comes already build in

Erlang/OTP Microsoft Windows binary.

PostgreSQL support is enabled by using the following module in ejabberd.cfg instead of their standard counterpart:

```
mod_last_odbc.erl
mod_offline_odbc.erl
mod_roster_odbc.erl
```

The database schema is located in the src/odbc/pq.sql file.

Look at the src/ejabberd.cfg.example file for more information on how to configure ejabberd with odbc support. You can get support on how to configure ejabberd with a relational database.

Migration from ejabberd 0.7.5

Migration is pretty straightforward as Mnesia database schema conversions is handled automatically. Remember however that you must backup your ejabberd database before migration.

Here are the following steps to proceed:

1. Stop your instance of ejabberd.

2. In ejabberd.cfg, define the host lists. Change the host directive to the hosts one:

Before:

```
{host, "erlang-projects.org"}.
```

After:

```
{hosts, ["erlang-projects.org", "erlang-fr.org"]}.
```

Note that when you restart the server the existing users will be affected to the first virtual host, so the order is important. You should keep the previous hostname as the first virtual host.

3. Restart ejabberd.

Bugfixes

This release contains several bugfixes and architectural changes. Please refer to the Changelog file supplied with this release for details of all improvements in the ejabberd code.

C.2 ejabberd 0.9.1

Release notes

ejabberd 0.9.1

This document describes the main changes from [25]ejabberd 0.9.

The code can be downloaded from the [26]download page.

For more detailed information, please refer to ejabberd [27]User Guide.

Groupchat (Multi-user chat and IRC) improvements

The multi-user chat code has been improved to comply with the latest version of Jabber Enhancement Proposal 0045.

The IRC (Internet Relay Chat) features now support WHOIS and USERINFO requests.

Web interface

ejabberd modules management features have been added to the web interface. They now allow to start or stop extension module without restarting the ejabberd server.

Publish and subscribe

It is now possible to a subscribe node with a JabberID that includes a resource.

Translations

A new script has been included to help translate ejabberd into new languages and maintain existing translations.

As a result, ejabberd is now translating into 10 languages:

- * Dutch
- * English
- * French
- * German
- * Polish
- * Portuguese
- * Russian
- * Spanish
- * Swedish
- * Ukrainian

Migration

No changes have been made to the database. No particular conversion steps are needed. However, you should backup your database before upgrading to a new ejabberd version.

Bugfixes

This release contains several bugfixes and architectural changes. Please refer to the Changelog file supplied with this release for details of all improvements in the ejabberd code.

C.3 ejabberd 0.9.8

Release notes
ejabberd 0.9.8
2005-08-01

This document describes the main changes in ejabberd 0.9.8. This version prepares the way for the release of ejabberd 1.0, which is due later this year.

The code can be downloaded from the Process-one website:
<http://www.process-one.net/en/projects/ejabberd/>

For more detailed information, please refer to ejabberd User Guide on the Process-one website:
<http://www.process-one.net/en/projects/ejabberd/docs.html>

Recent changes include....

Enhanced virtual hosting

Virtual hosting applies to many more setting options and features and is transparent. Virtual hosting accepts different parameters for different virtual hosts regarding the following features: authentication method, access control lists and access rules, users management, statistics, and shared roster. The web interface gives access to each virtual host's parameters.

Enhanced Publish-Subscribe module

ejabberd's Publish-Subscribe module integrates enhancements coming from J-EAI, an XMPP-based integration server built on

ejabberd. ejabberd thus supports Publish-Subscribe node configuration. It is possible to define nodes that should be persistent, and the number of items to persist. Besides that, it is also possible to define various notification parameters, such as the delivery of the payload with the notifications, and the notification of subscribers when some changes occur on items. Other examples are: the maximum size of the items payload, the subscription approvers, the limitation of the notification to online users only, etc.

Code reorganisation and update

- The mod_register module has been cleaned up.
- ODBC support has been updated and several bugs have been fixed.

Development API

To ease the work of Jabber/XMPP developers, a filter_packet hook has been added. As a result it is possible to develop plugins to filter or modify packets flowing through ejabberd.

Translations

- Translations have been updated to support the new Publish-Subscribe features.
- A new Brazilian Portuguese translation has been contributed.

Web interface

- The CSS stylesheet from the web interface is W3C compliant.

Installers

Installers are provided for Microsoft Windows and Linux/x86. The Linux installer includes Erlang ASN.1 modules for LDAP authentication support.

Bugfixes

- This release contains several bugfixes and architectural changes. Among other bugfixes include improvements in LDAP authentication. Please refer to the ChangeLog file supplied with this release regarding all improvements in ejabberd.

References

The ejabberd feature sheet helps comparing with other Jabber/XMPP servers:

<http://www.process-one.net/en/projects/ejabberd/docs/features.pdf>

Contributed tutorials of interest are:

- Migration from Jabberd1.4 to ejabberd:
<http://ejabberd.jabber.ru/jabberd1-to-ejabberd>
- Migration from Jabberd2 to ejabberd:
<http://ejabberd.jabber.ru/jabberd2-to-ejabberd>
- Transport configuration for connecting to other networks:
<http://ejabberd.jabber.ru/tutorials-transports>

END

C.4 ejabberd 1.0.0

Release Notes
ejabberd 1.0.0
14 December 2005

This document describes the main changes in ejabberd 1.0.0. Unique in this version is the compliancy with the XMPP (eXtensible Messaging and Presence Protocol) standard. ejabberd is the first Open Source Jabber server claiming to fully comply to the XMPP standard.

ejabberd can be downloaded from the Process-one website:
<http://www.process-one.net/en/projects/ejabberd/>

Detailed information can be found in the ejabberd Feature Sheet and User Guide which are available on the Process-one website:
<http://www.process-one.net/en/projects/ejabberd/docs.html>

Recent changes include:

Server-to-server Encryption for Enhanced Security

- Support for STARTTLS and SASL EXTERNAL to secure server-to-server traffic has been added.
- Also, STARTTLS and Dialback has been implemented for server-to-server (s2s) connections. Detailed information about these new features can be found on <http://ejabberd.jabber.ru/s2s-encryption>
- commonName and dNSName fields matching were introduced to ease the process

- of retrieving certificates.
- Different certificates can be defined for each virtual host.

ODBC Support

- ODBC support has been improved to allow production use of ejabberd with relational databases.
- Support for vCard storage in ODBC has been added.
- ejd2odbc.erl is a tool to convert an installation from Erlang's database Mnesia to an ODBC compatible relational database.

Native PostgreSQL Support

- Native PostgreSQL support gives you a better performance when you use PostgreSQL.

Shared Roster groups

- Shared Roster groups support has been enhanced. New is the ability to add all registered users to everyone's roster. Detailed information about this new feature can be found on <http://ejabberd.jabber.ru/shared-roster-all>

Web Interface

- The web interface internal code has been modified for better integration and compliancy with J-EAI, an ejabberd-based Enterprise Application Integration platform.
- More XHTML 1.0 Transitional compliancy work was done.

Transports

- A transport workaround can be enabled during compilation. To do this, you can pass the "--enable-roster-gateway-workaround" option to the configure script. (`./configure --enable-roster-gateway-workaround`)
This option allows transports to add items with subscription "to" in the roster by sending `<presence type='subscribed'/>` stanza to user. This option is only needed for JIT ICQ transport.
Warning: by enabling this option, ejabberd will not be fully XMPP compliant anymore.

Documentation and Internationalization

- Documentation has been extended to cover more topics.
- Translations have been updated.

Bugfixes

- This release contains several bugfixes.
- Among other bugfixes include improvements to the client-to-server (c2s)

- connection management module.
- Please refer to the ChangeLog file supplied with this release regarding all improvements in ejabberd.

Installation Notes

Supported Erlang Version

- You need at least Erlang/OTP R9C to run ejabberd 1.0.0.

Installation

Installers are provided for Microsoft Windows and Linux/x86.
Installers can be retrieved from:
<http://www.process-one.net/en/projects/ejabberd/download.html>

Migration Notes

- Before any migration, ejabberd system and database must be properly backed up.
- When upgrading an ODBC-based installation, you will need to change the relational database schema. The following SQL commands must be run on the database:
CREATE SEQUENCE spool_seq_seq;
ALTER TABLE spool ADD COLUMN seq integer;
ALTER TABLE spool ALTER COLUMN seq SET DEFAULT nextval('spool_seq_seq');
UPDATE spool SET seq = DEFAULT;
ALTER TABLE spool ALTER COLUMN seq SET NOT NULL;

References

- Contributed tutorials of interest are:
- Migration from Jabberd1.4 to ejabberd:
<http://ejabberd.jabber.ru/jabberd1-to-ejabberd>
 - Migration from Jabberd2 to ejabberd:
<http://ejabberd.jabber.ru/jabberd2-to-ejabberd>
 - Transport configuration for connecting to other networks:
<http://ejabberd.jabber.ru/tutorials-transports>

END

C.5 ejabberd 1.1.0

Release Notes
ejabberd 1.1.0

24 April 2006

This document describes the main changes in ejabberd 1.1.0. This version introduce new features including support for new Jabber Enhancement Proposals and several performance improvements enabling deployments on an even larger scale than already possible.

ejabberd can be downloaded from the Process-one website:
<http://www.process-one.net/en/projects/ejabberd/>

Detailed information can be found in the ejabberd Feature Sheet and User Guide which are available on the Process-one website:
<http://www.process-one.net/en/projects/ejabberd/docs.html>

A complete list of changes is available from:
<http://support.process-one.net/secure/ReleaseNote.jspa?projectId=10011&styleName=Html&version=>

Recent changes include:

New Jabber Enhancement Proposal support:

- JEP-0050: Ad-Hoc Commands.
- JEP-0138: Stream Compression.
- JEP-0175: SASL anonymous.

Anonymous login

- SASL anonymous.
- Anonymous login for clients that do not yet support SASL Anonymous.

Relational database Support

- MySQL is now fully supported through ODBC and in native mode.
- Various improvements to the native database interfaces.
- The migration tool can use relational databases.

Multi-User Chat improvements

- Logging of room discussion to text file is now supported.
- Better reconfiguration support.
- Security oriented fixes.
- Several improvements and updates to latest JEP-0045.

Performance scalability improvements for large clusters

- Improved session synchronisation management between cluster nodes.
- Internal architecture has been reworked to use generalize Erlang/OTP

framework usage.

- Speed improvement on logger.
- TCP/IP packet reception change for better network throttling and regulation.

As a result, these improvements will reduce load on large scale deployments.

XMPP Protocol related improvements

- XML stanza size can be limited.
- Messages are send to all resources with the same highest priority.

Documentation and Internationalization

- Documentation has been extended to cover more topics.
- Translations have been updated.

Web interface

- XHTML 1.0 compliance.

Bugfixes

- This release contains many bugfixes on various areas such as Publish-Subscribe, build chain, installers, IRC gateway, ejabberdctl, amongst others.
- Please refer to the ChangeLog file supplied with this release regarding all improvements in ejabberd.

Installation Notes

Supported Erlang Version

- You need at least Erlang/OTP R9C-2 to run ejabberd 1.1.0.

Installation

Installers are provided for Microsoft Windows, Linux/x86 and MacOSX/PPC.

Installers can be retrieved from:

<http://www.process-one.net/en/projects/ejabberd/download.html>

Migration Notes

- Before any migration, ejabberd system and database must be properly backed up.
- The database schema has not been changed comparing to version 1.0.0 and consequently it does not require any migration.

References

Contributed tutorials and documents of interest are:

- Migration from Jabberd1.4, Jabberd2 and WPJabber to ejabberd:
<http://ejabberd.jabber.ru/migrate-to-ejabberd>
- Transport configuration for connecting to other networks:
<http://ejabberd.jabber.ru/tutorials-transports>
- Using ejabberd with MySQL native driver:
<http://support.process-one.net/doc/display/MESSENGER/Using+ejabberd+with+MySQL+native+driver>
- Anonymous User Support:
<http://support.process-one.net/doc/display/MESSENGER/Anonymous+users+support>
- Frequently Asked Questions:
<http://ejabberd.jabber.ru/faq>

END

C.6 ejabberd 1.1.1

Release Notes

ejabberd 1.1.1

28 April 2006

This document describes the main changes in ejabberd 1.1.x. This version introduce new features including support for new Jabber Enhancement Proposals and several performance improvements enabling deployments on an even larger scale than already possible.

This release fix a security issue introduced in ejabberd 1.1.0. In SASL mode, anonymous login was enabled as a default. Upgrading ejabberd 1.1.0 to ejabberd 1.1.1 is highly recommended.

ejabberd can be downloaded from the Process-one website:

<http://www.process-one.net/en/projects/ejabberd/>

Detailed information can be found in the ejabberd Feature Sheet and User Guide which are available on the Process-one website:

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- Anonymous login for clients that do not yet support SASL Anonymous.

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- Logging of room discussion to text file is now supported.
- Better reconfiguration support.
- Security oriented fixes.
- Several improvements and updates to latest JEP-0045.

Performance scalability improvements for large clusters

- Improved session synchronisation management between cluster nodes.
- Internal architecture has been reworked to use generalize Erlang/OTP framework usage.
- Speed improvement on logger.
- TCP/IP packet reception change for better network throttling and regulation.

As a result, these improvements will reduce load on large scale deployments.

XMPP Protocol related improvements

- XML stanza size can be limited.
- Messages are send to all resources with the same highest priority.

Documentation and Internationalization

- Documentation has been extended to cover more topics.
- Translations have been updated.

Web interface

- XHTML 1.0 compliance.

Bugfixes

- This release contains many bugfixes on various areas such as Publish-Subscribe, build chain, installers, IRC gateway, ejabberdctl, amongst others.

- Please refer to the ChangeLog file supplied with this release regarding all improvements in ejabberd.

Installation Notes

Supported Erlang Version

- You need at least Erlang/OTP R9C-2 to run ejabberd 1.1.0.

Installation

Installers are provided for Microsoft Windows, Linux/x86 and MacOSX/PPC.
Installers can be retrieved from:
<http://www.process-one.net/en/projects/ejabberd/download.html>

Migration Notes

- Before any migration, ejabberd system and database must be properly backed up.
- The database schema has not been changed comparing to version 1.0.0 and consequently it does not require any migration.

References

Contributed tutorials and documents of interest are:

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<http://ejabberd.jabber.ru/migrate-to-ejabberd>
- Transport configuration for connecting to other networks:
<http://ejabberd.jabber.ru/tutorials-transports>
- Using ejabberd with MySQL native driver:
<http://support.process-one.net/doc/display/MESSENGER/Using+ejabberd+with+MySQL+native+driver>
- Anonymous User Support:
<http://support.process-one.net/doc/display/MESSENGER/Anonymous+users+support>
- Frequently Asked Questions:
<http://ejabberd.jabber.ru/faq>

END

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